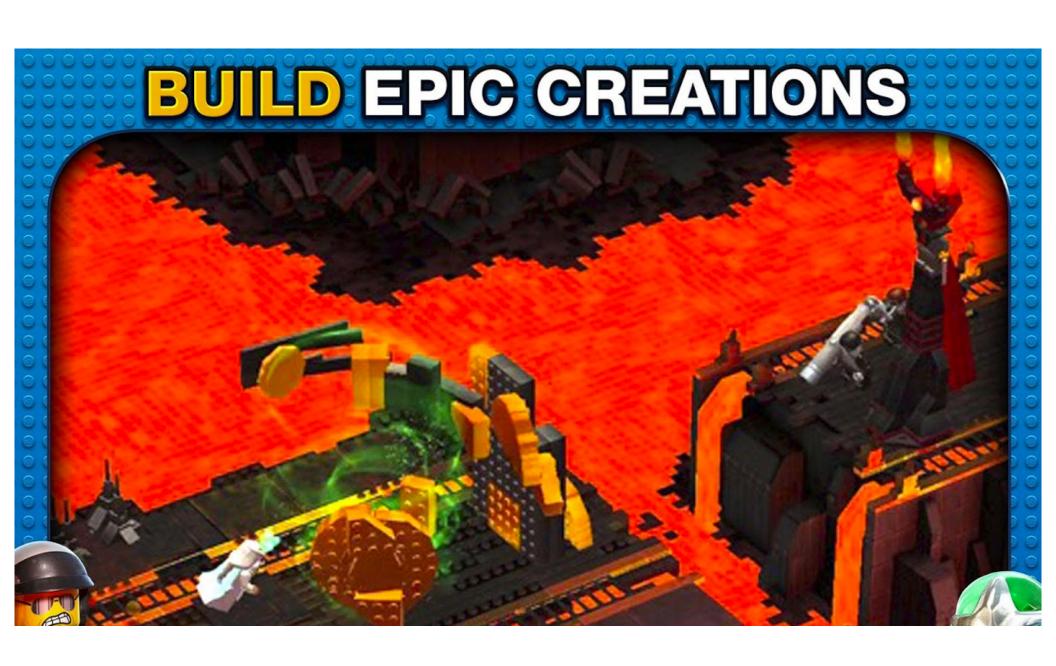


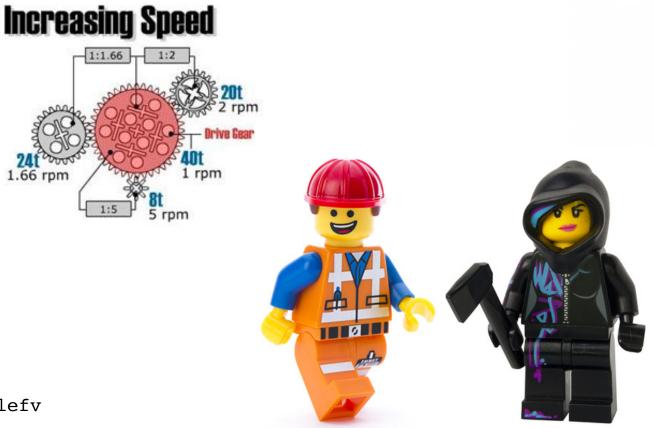
# Be Awesome with DevOps (Through Data!)

Nicole Forsgren, PhD
CEO and Chief Scientist
DevOps Research and Assessment (DORA)





### Doing DevOps and IT Right





#### IT Performance drives Organizational Performance



#### IT Performance drives Organizational Performance

2x

More likely to exceed Profitability, Market share, and Productivity goals

50%

Higher market cap growth over 3 years\*

## Doing IT Right BOTH Speed AND Stability

- Deploy frequency (when business demands)
- Lead Time for Changes
- Mean Time to Recover (MTTR)
- Change Fail Rate



#### High Performing DevOps teams

More agile



200x more frequent deployments



2,555x shorter lead times

#### High Performing DevOps teams

More reliable



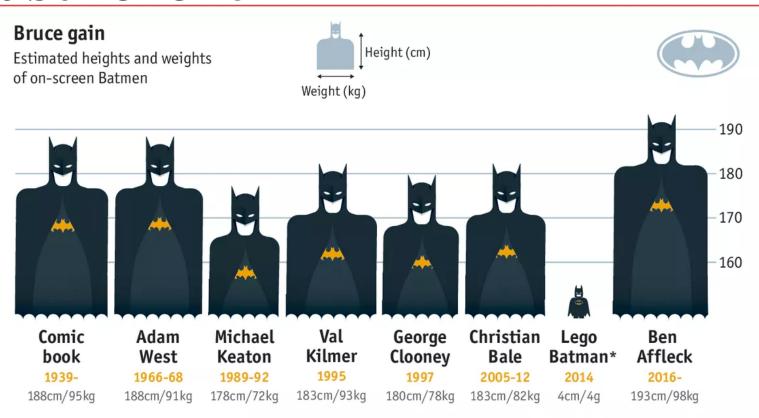
24x faster recovery from failures



3x lower change fail rate

How can we achieve awesome in our own organizations?

#### Measurement



Sources: Moviepilot; IMDb

\*From "The Lego Movie", not to scale

@nicolefv

Fconomist.com

## Measure things that matter

PROTIP: Include both outcomes and drivers

#### Inputs

- Stats land: the independent variable
- The measures that we hypothesize will drive changes in the outcome variables

#### Outcomes

- Stats land: the dependent variable
- The measures that are affected by work and actions in other areas

#### Inputs

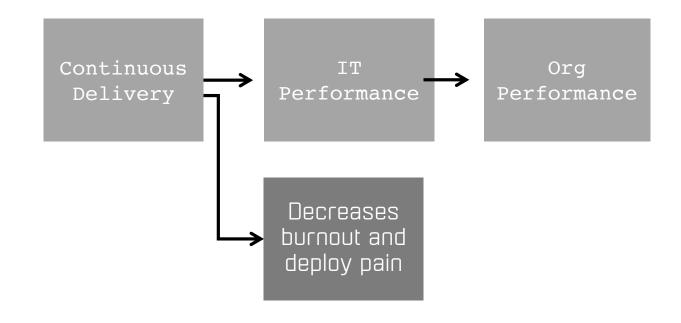


#### Outcomes

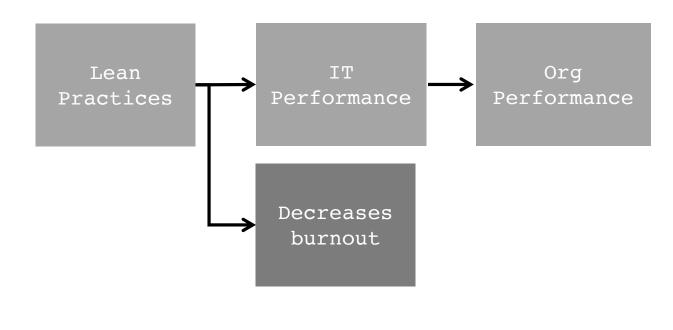
- Stats land: the independent variable
- The measures that we hypothesize will drive changes in the outcome variables

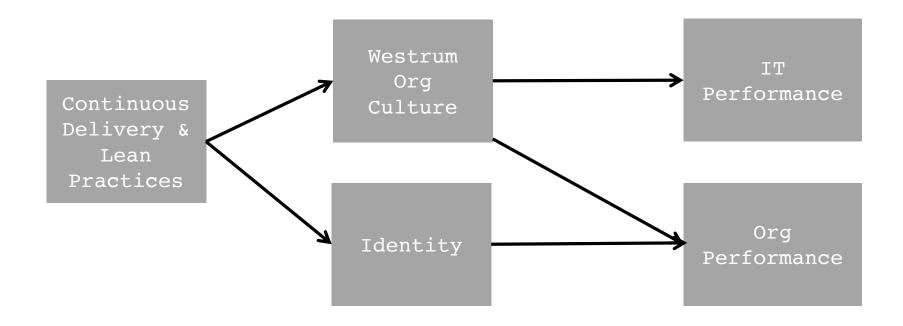
- Stats land: the dependent variable
- The measures that are affected by work and actions in other areas

- Effective test data management
- Test & Deployment automation
- Trunk-based development
- Continuous integration
- Version control
- Shifting left on security



- Effective WIP limits
- Visual displays
- Monitoring tools
- Gathering, monitoring, implementing customer feedback
- Small batches and making work visible

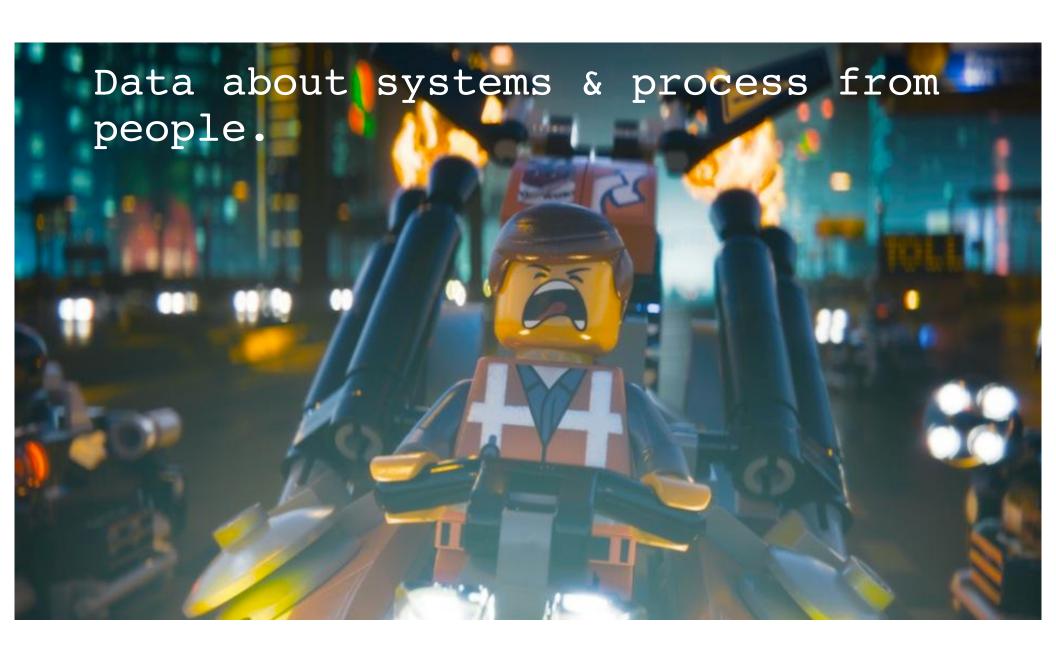


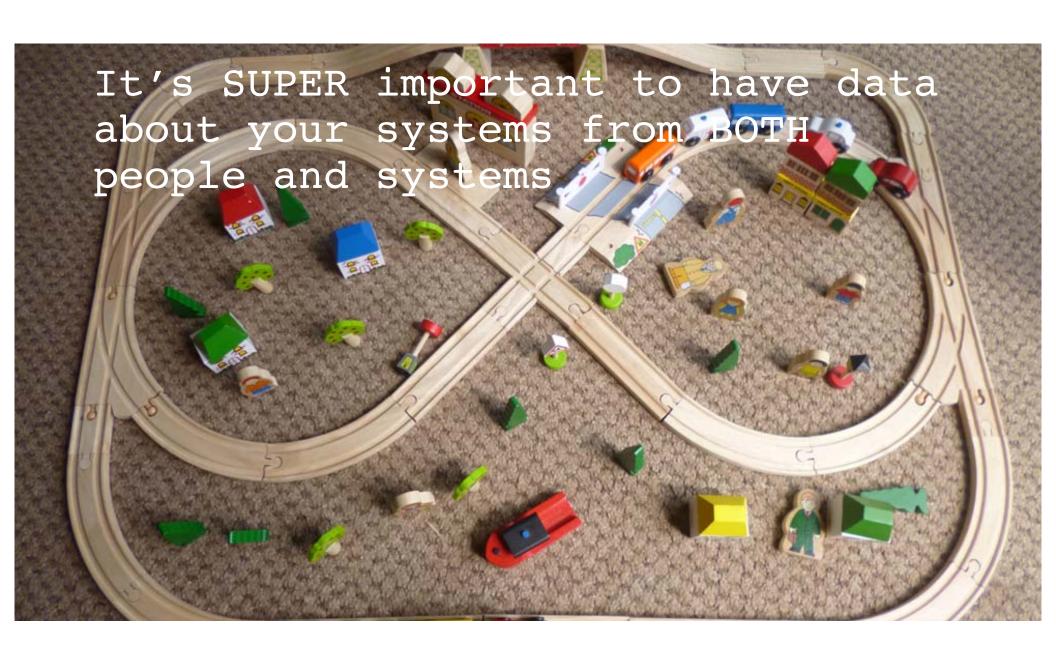


How should we measure these?

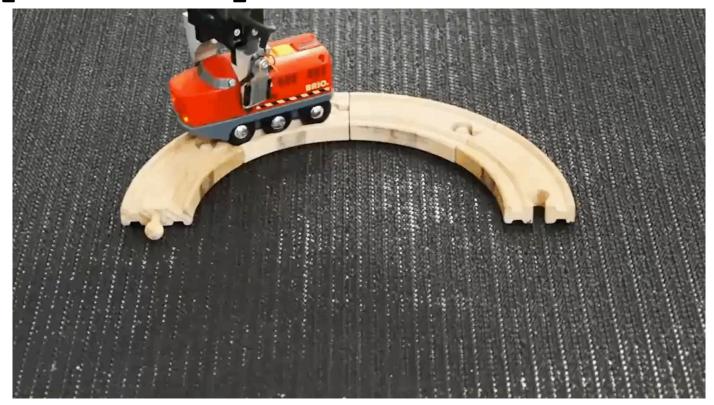
- Data about systems & processfrom systems
- Data about systems & processfrom people
- Data about culture & peoplefrom people



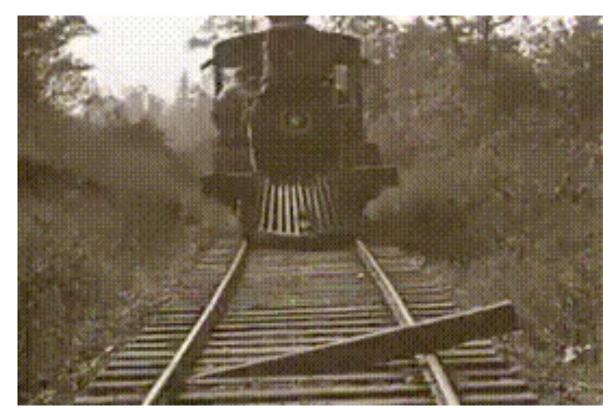




It's SUPER important to have data about your systems from BOTH people and systems



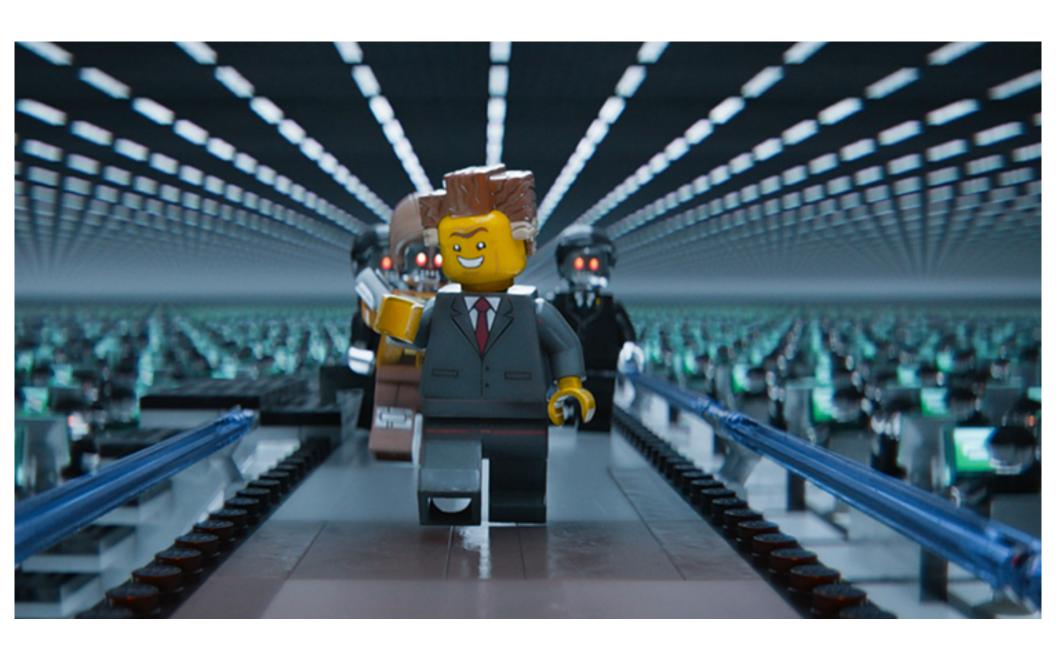
It's SUPER important to have data about your systems from BOTH people and systems



It's SUPER important to have data about your systems from BOTH people and systems

- Incompleteness of instrumentation
- Extent of use
- Timing
- Triangulation





#### Westrum Organizational Culture

Pathological Power-oriented	Bureaucratic Rule-oriented	Generative Performance-oriented
Low cooperation	Modest cooperation	High cooperation
Messengers shot	Messengers neglected	Messengers trained
Responsibilities shirked	Narrow responsibilities	Risks are shared
Bridging discouraged	Bridging tolerated	Bridging encouraged
Failure leads to scapegoating	Failure leads to justice	Failure leads to inquiry
Novelty crushed	Novelty leads to problems	Novelty implemented

#### Remember to keep it up!

- Baseline
  - Be honest
  - A real baseline is a powerful tool
- Benchmark
  - Compare to larger groups: LOB, organization
  - DON'T compare to other teams
- Reassess
  - See the value of your work and investments



### What to think about when considering measurement methods

- Comparability
- Repeatability
- Bias
- Prioritization

#### What we've talked about:

- We can be AWESOME and build epic systems
- Research shows us that good tech drives value
- Good measurement helps us do this
  - Measure things that matter
  - Focus on both inputs and outcomes
  - Collect measures from both systems AND people
  - Consider comparability, repeatability, bias, and improvement









#### For more information:



Get our ROI whitepaper, find case studies, learn about assessment, & get peer-reviewed research

devops-research.com

#### Thank you!

nicole@devops-research.com
 @nicolefv
 nicolefv.com



