

Tiered Tragedy Jeffery Smith



INSPIRED BY TRUE EVENTS.

THE NAMES AND LOCATIONS HAVE BEEN CHANGED TO PROTECT THE INNOCENT

WHAT ARE WE TALKING ABOUT?

Introduction

The Anatomy of a System

Walkthrough a Real Incident

What did we learn

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centro



Jeff Smith Centro

Manager, Production Operations

- @DarkAndNerdy
- jeff.smith@centro.net
- www.allthingsdork.com



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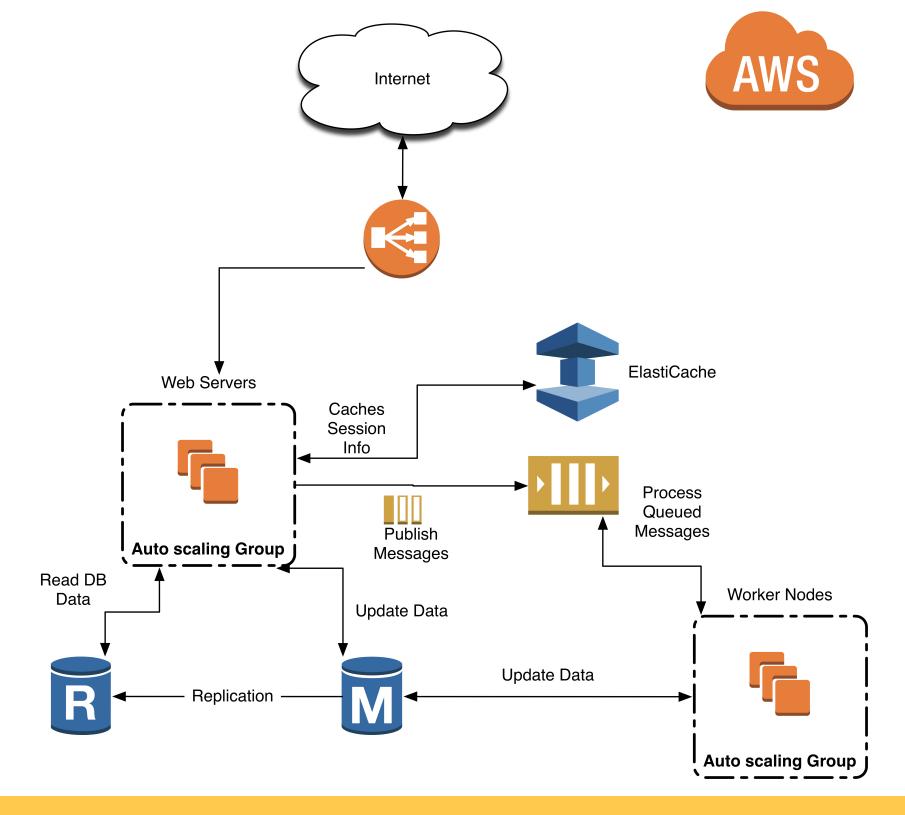
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WHAT IS A SYSTEM?

A set of connected things or parts forming a complex whole.

A *subsystem* is a set of elements, which is a system itself, and a component of a larger system.





High Level System Diagram

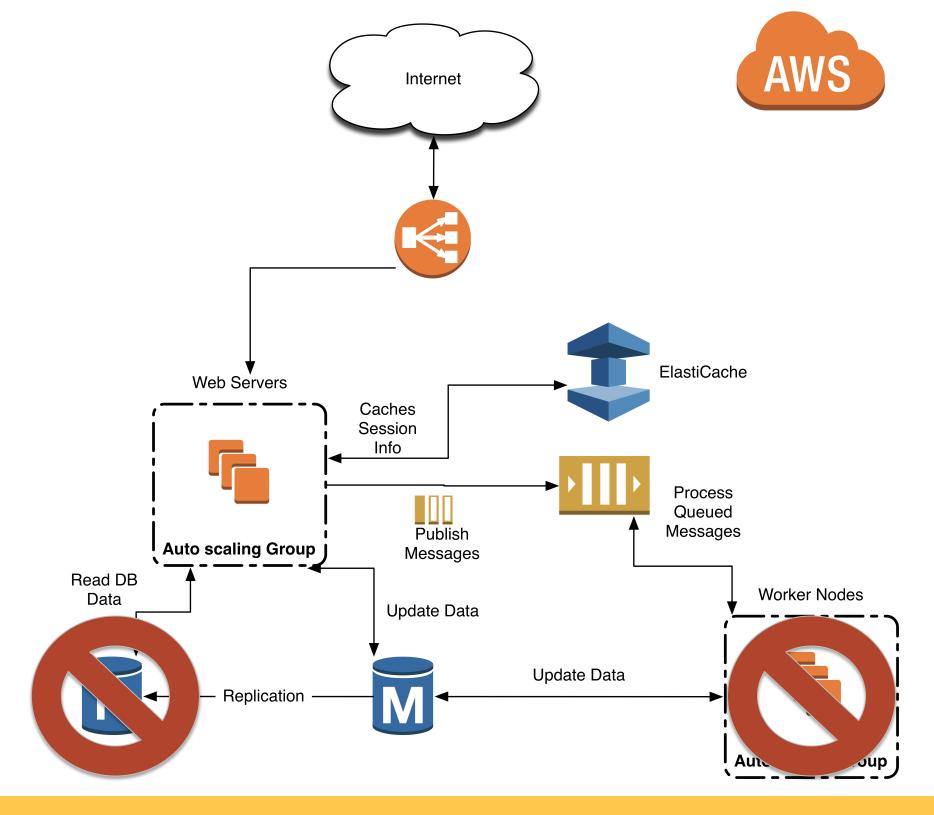


FAILURE MODE

The particular way in which a system degrades or ultimately fails to perform as intended or designed.

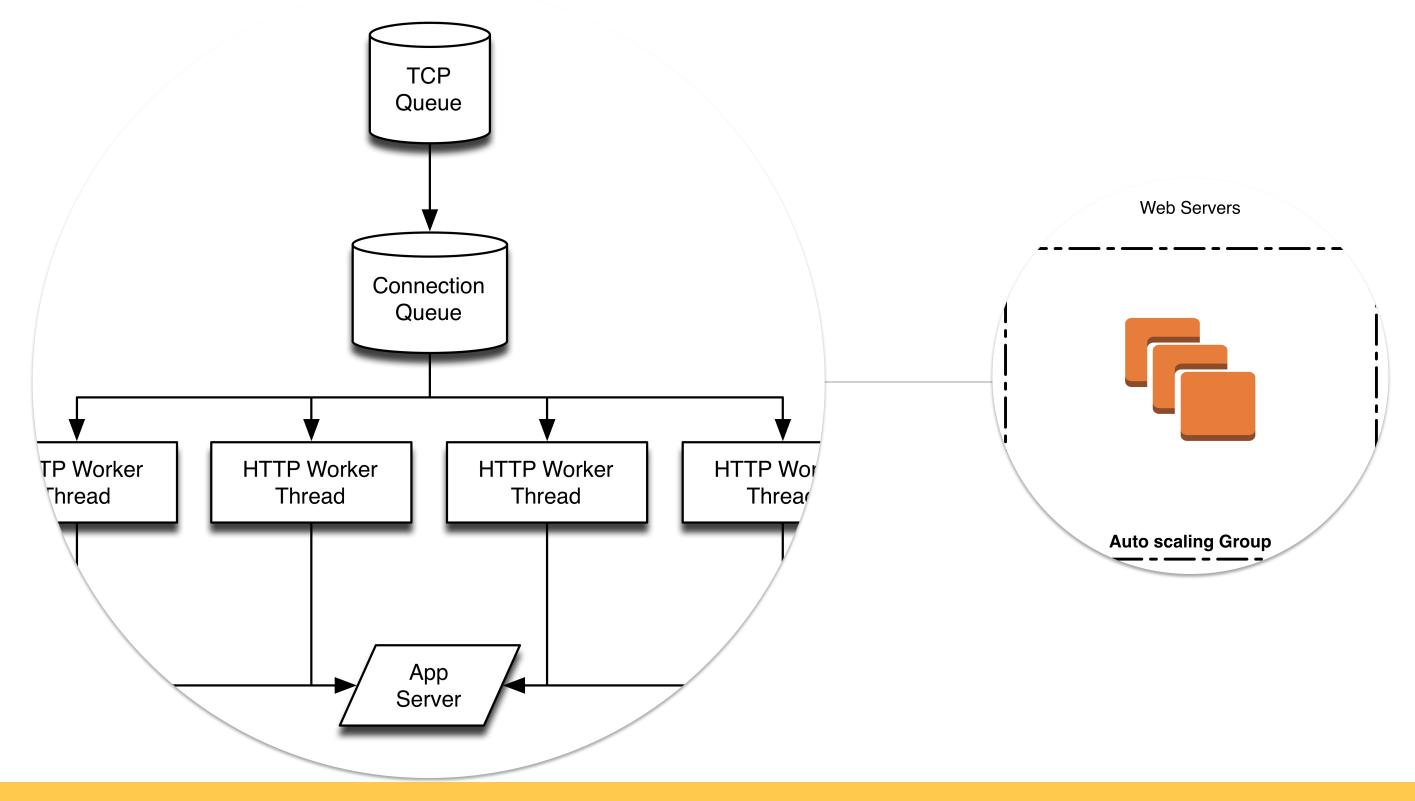
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High Level System Diagram





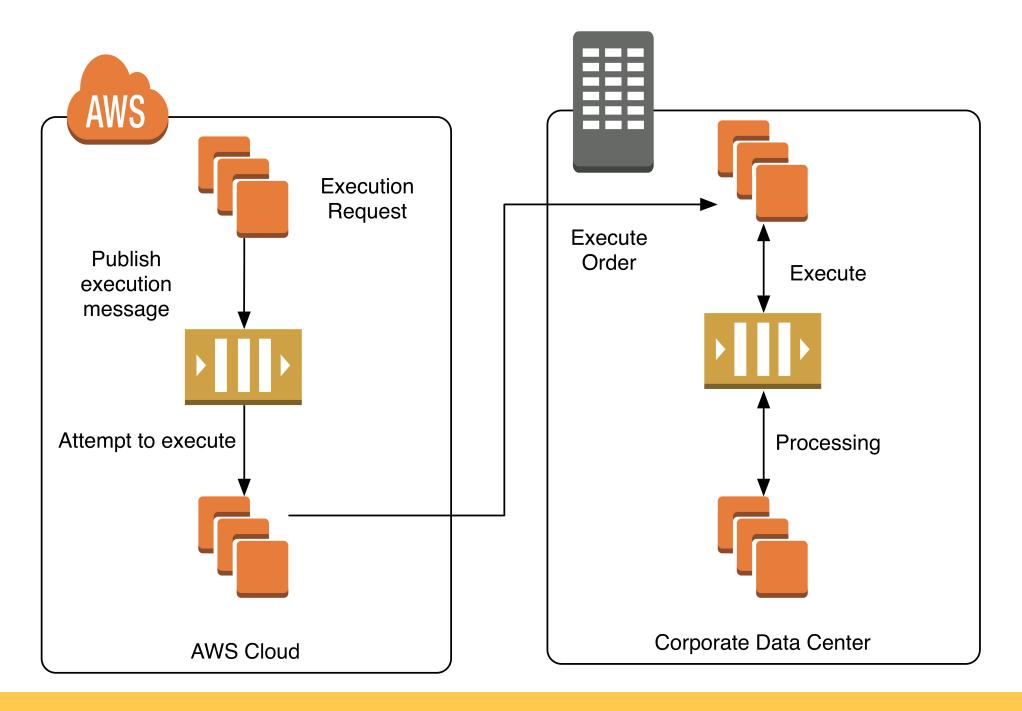
High Level System Diagram



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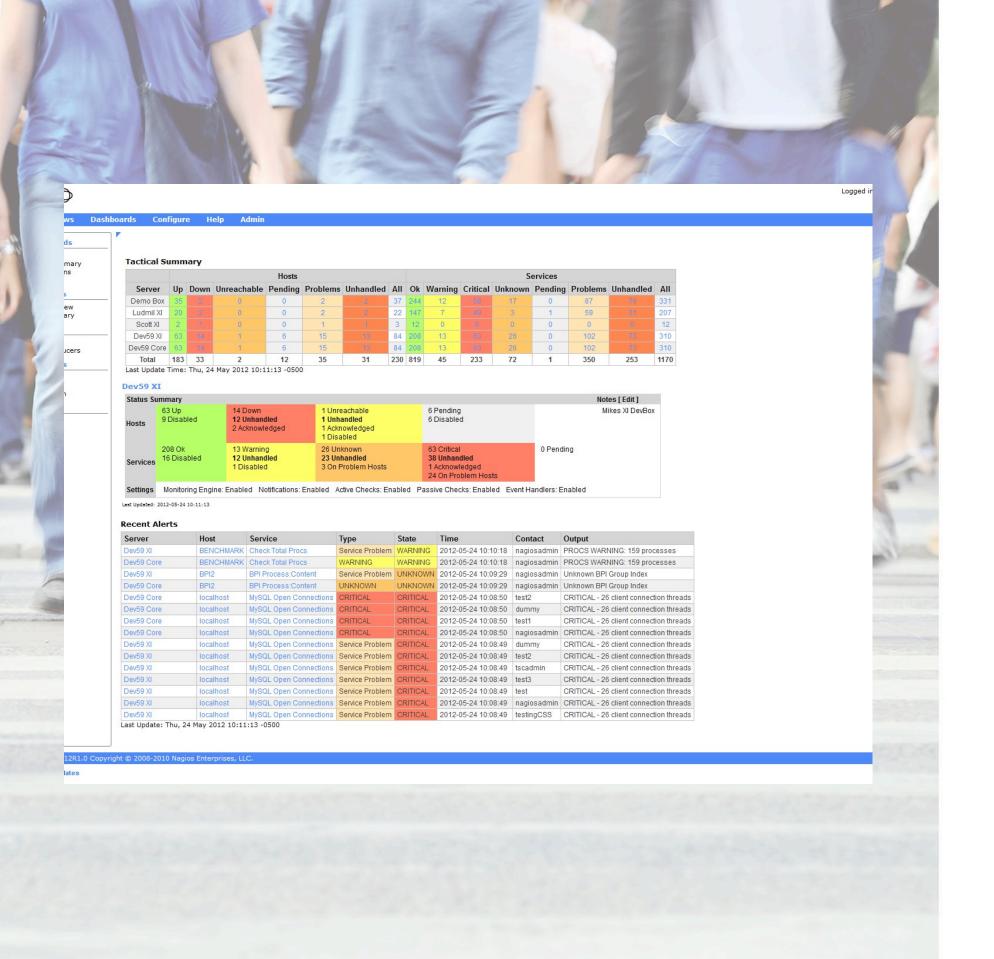


Troubled System



FIRST SIGN OF TROUBLE

EXECUTION REQUESTS ARE OLDER THAN THRESHOLD



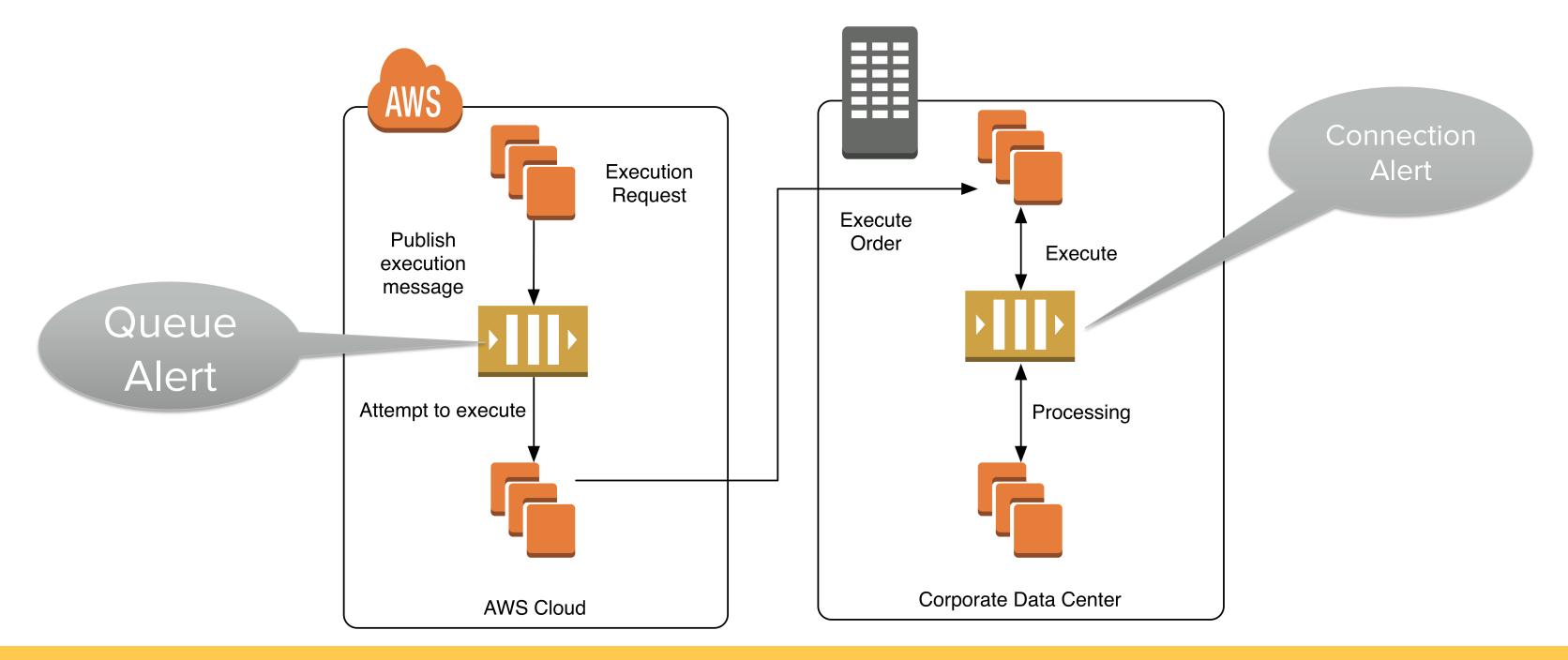
PROS AND CONS

You quickly understand the business impact

You don't know what part of the pipeline is problematic

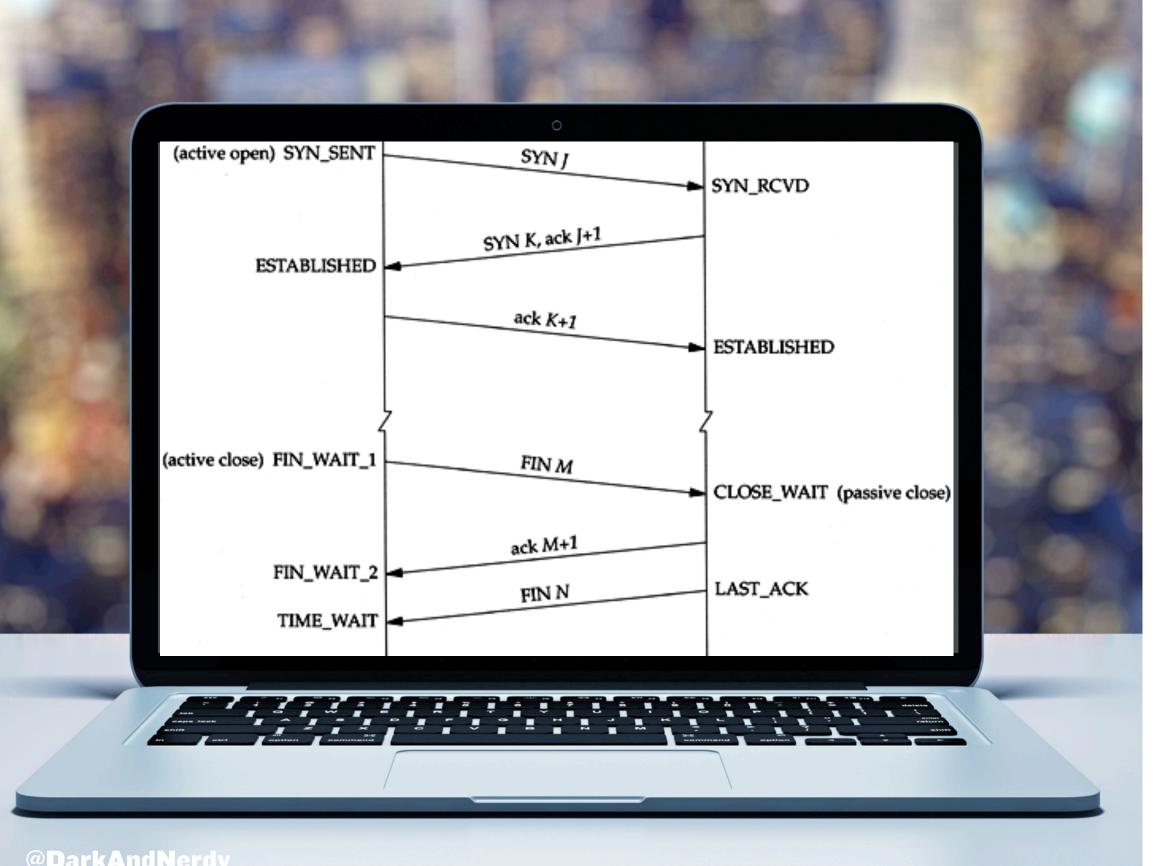






Troubled System





FAILED CONNECTIONS

Lots of CLOSE_WAIT statuses

WHAT IS CLOSE **WAIT?**

- The client end has finalized the connection
- Waiting for the server to call close() on the socket.

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SERVER

CONNECTION STATES

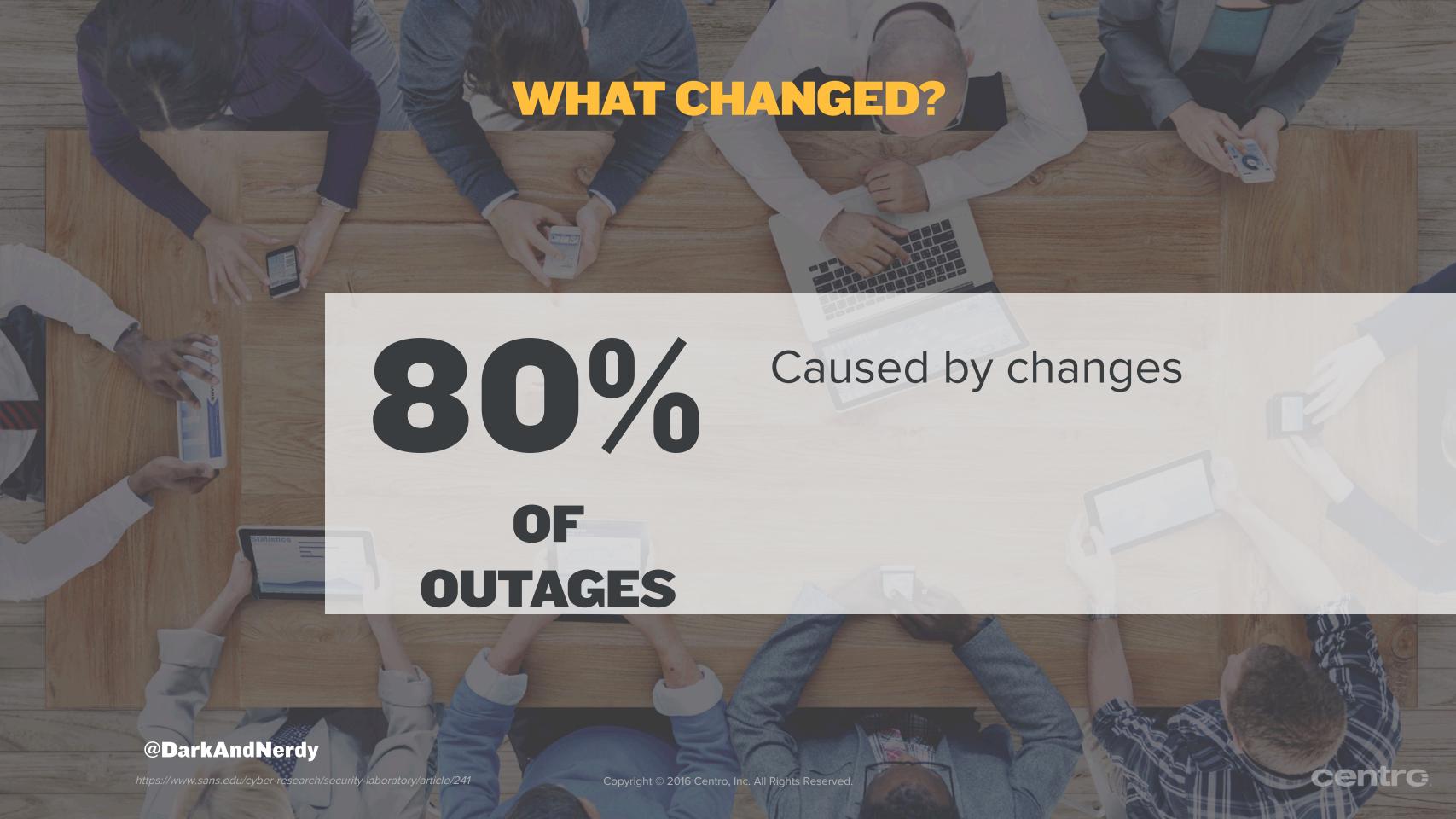
CLOSE_WAIT



MEMORY USAGE

80% 80% 82% 82% 83% 85% 85% 87% 87% 88% 88% 88%





CHANGE CONTROL LOG



The state of the s

2 LOGGING AGGREGATION



FIREWALL RULES CHANGE



LOGO REDESIGN



CHANGE TO MESSAGE QUEUE PROCESS

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CHANGE TO MESSAGE QUEUE PROCESS



INCREASE NUMBER OF WORKER THREADS (10 -> 20)

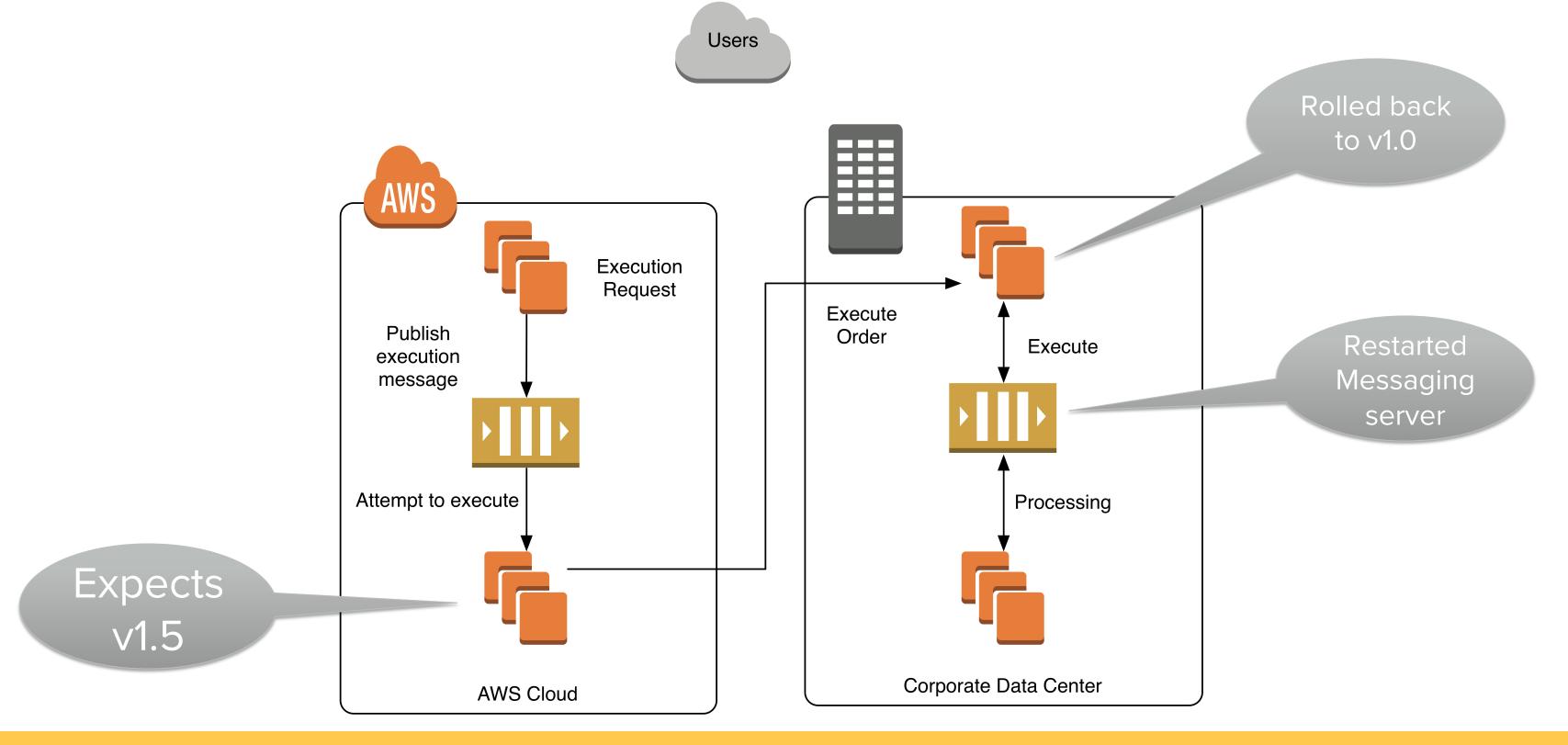


REGRESSION WHICH CAUSED NEW TCP CONNECTIONS FOR EACH MESSAGE PROCESSED **OPERATIONS RULE #172**

24 - 一种的一种

ROLLING BACK WHAT CHANGED IS ALWAYS AGOOD IDEA

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It's Complicated





WHAT DID WE MISS?

In hindsight, things that were important



Message server ran out of memory

Alerts fired, but missed during outage



Bad connections continued after rollback

Ignored due to pending restart



Message thread errors

Missed in the mound of logs

MESSAGE THREAD ERRORS

```
▼ activemg-proker
                                                                                doStop();
} catch (Throwable e) {
   LOG.debug("Error occurred while shutting down a connection {}", this, e);
  ▼ src/
    ▼ main/
       java/org/apache/activem
                                                                                     stopped.countDown();
serviceLock.writeLock().unlock();
            ▶ cluster/
            inteceptor/
                                                                });
} catch (Throwable t) {
  LOG.warn("Cannot create async transport stopper thread. This exception is ignored. Not waiting for stop to complete", t);
            ▶ region/
               BrokerBroadcaster. i 1174
               BrokerContext.java
                                                     public String toString() {
    return "Transport Connection to: " + transport.getRemoteAddress();
                BrokerFactory.java
                                                      protected void doStop() throws Exception {
   LOG.debug("Stopping connection: {}", transport.getRemoteAddress());
   connector.onStopped(this);
                                                                synchronized (this) {
   if (duplexBridge != null) {
     duplexBridge.stop();
}
                                                           } catch (Exception ignore) {
   LOG.trace("Exception caught stopping. This exception is ignored.", ignore);
                                                          transport.stop();
  LOG.debug("Stopped transport: {}", transport.getRemoteAddress());
} catch (Exception e) {
  LOG.debug("Could not stop transport to {}. This exception is ignored.", transport.getRemoteAddress(), e);
                InsertableMutableB
                                                            if (taskRunner != null) {
   taskRunner.shutdown(1);
   taskRunner = null;
               package.html*
                ProducerBrokerExcha
                                                           // Run the MessageDispatch callbacks so that message references get
```

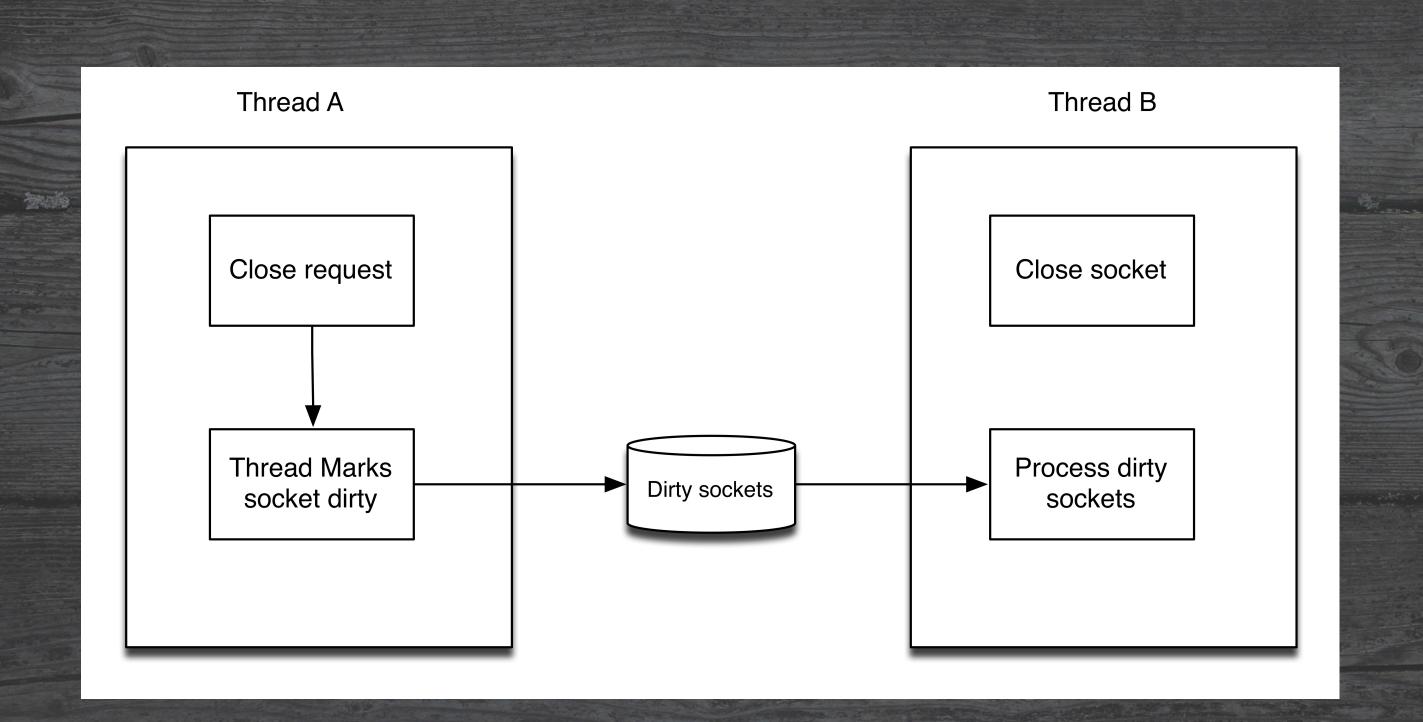
EXCEPTIONS GIVE CLUES

- Open source products give you the chance to search source code
- Helped us to identify what the thread was responsible for

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ASYNC SOCKET CLOSES



CAPACITY PLANNING 101

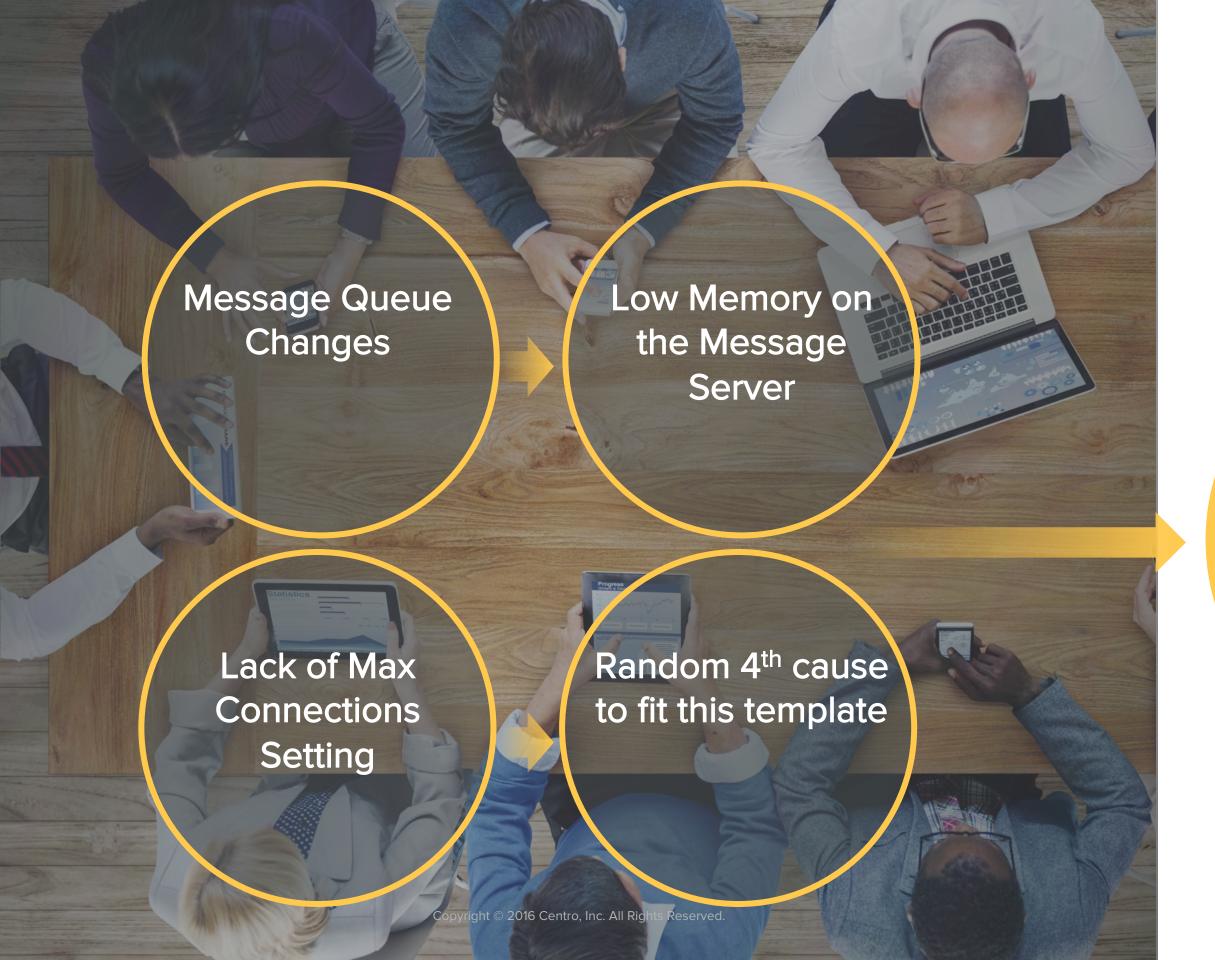
HOW MANY CONNECTIONS CAN WESUPPORT?

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MAXIMUM CONNECTIONS

```
/**
 * The maximum number of sockets allowed for this server
 */
protected int maximumConnections = Integer.MAX_VALUE;
```





ROOT CAUSES?

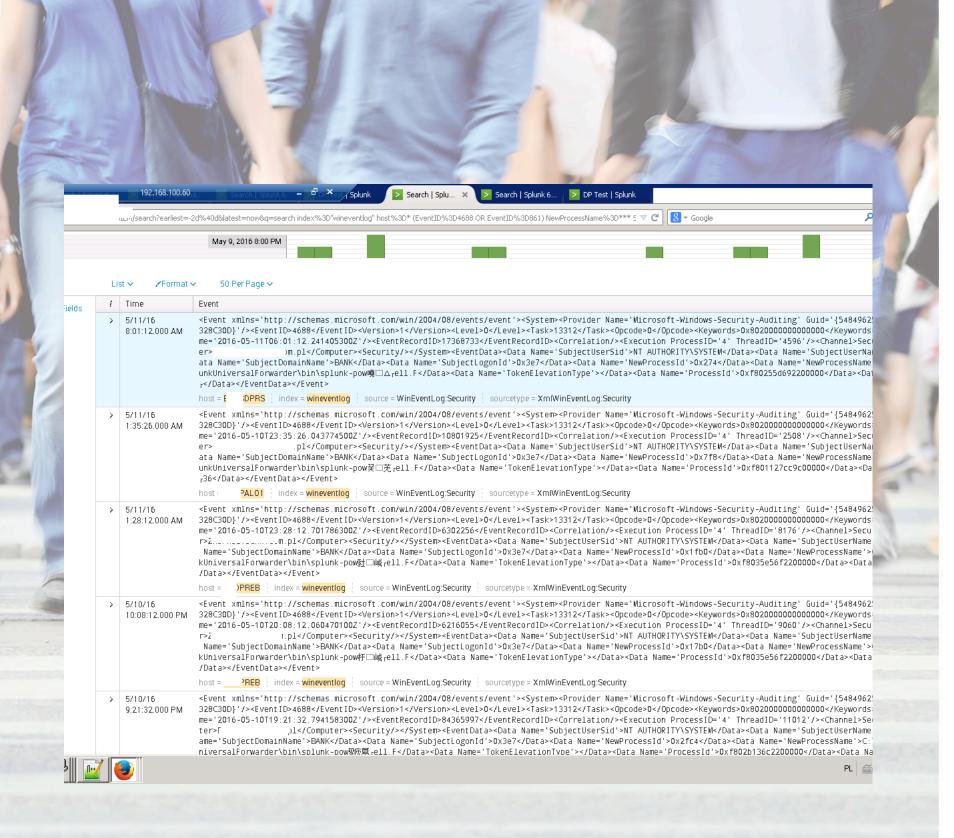
A collection of individual failure states that created a unique system state

Website Overview 💂 190 269 273

METRICS NEED CONTEXT

- Sometimes data points need further clarifying data
- It's helpful if Dashboards operate at different system level views

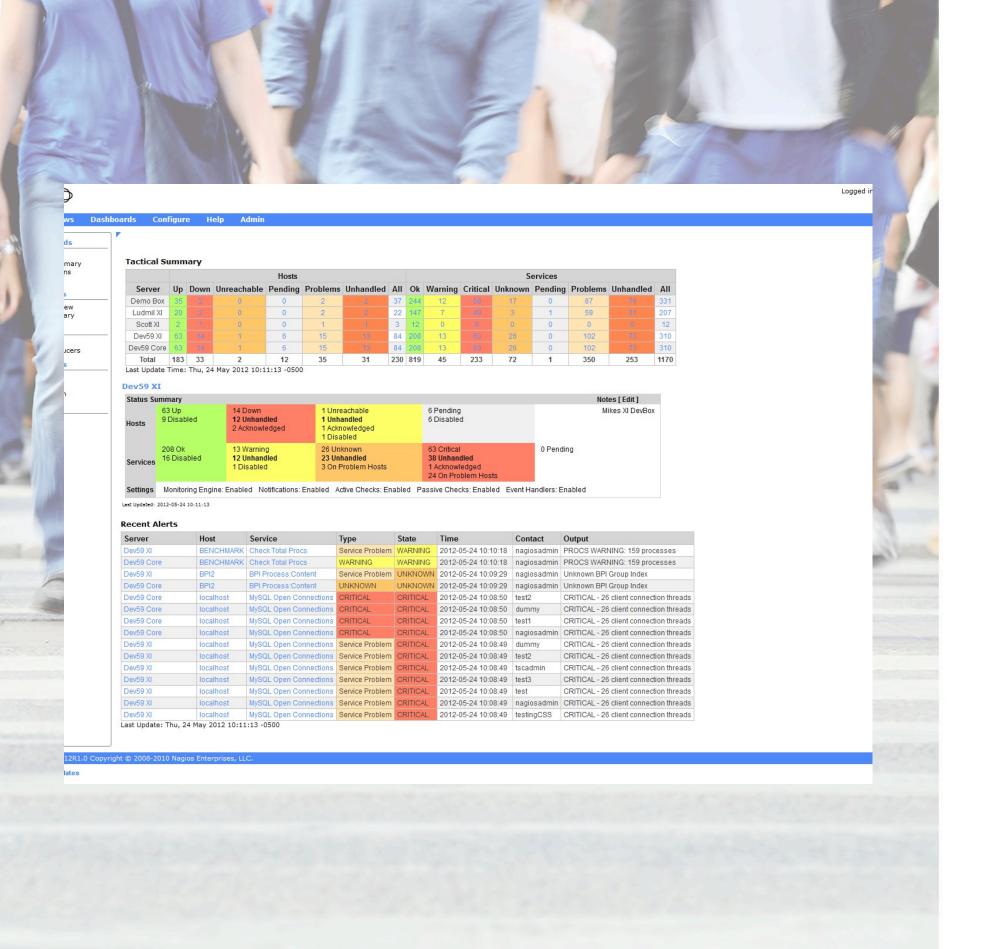




LOGS, LOGS, LOGS LOGS

- Dead in the water without centralized logging
- Signal from the noise. Easy way to generate a list of classes of errors





ALERTS

- Easy to lose new alerts that come in during a major outage.
- Constant paging
- Services like Big Panda hope to solve this



WHAT WE TALKED ABOUT

The Anatomy of a System

- Systems within systems
- Complexity increases with number of systems

Walkthrough a System Failure

- Most failures are caused by a change, rollback!
- Root cause analysis is difficult

Things we Learned

- Give you alerts context
- Aggregated logging is table stakes
- Manage your alerts so you don't miss out on state changes

THANK YOUL

Jeff Smith jeff.smith@centro.net @DarkAndNerdy

