## chop wood, carry water

Andrew Clay Shafer @littleidea







## hold my drink, a devops story Andrew Clay Shafer



@littleidea







- Introduction
- Influences
- Assertions
- Meandering
- Bikeshedding
- Conflate Things
- More Meandering
- Call to Action

## Agenda

We are living in a world where more and more of the world becomes constantly connected to the totality of human knowledge. We face the insurmountable opportunity that every aspect of human performance and experience that can be transformed by software, will be. What are the challenges? What are the risks? What are we going do to about it?



We face the insurmountable opportunity that every aspect of human performance and experience that can be transformed by software, will be.

## insurmountable opportunity transform human experience



tl;dr

## you are building a software company

## or losing to someone who is

## tl;dr

## you are continuously devopsing microservices

## or losing to someone who is



tl;dr

## you are building a learning organization

## or losing to someone who is

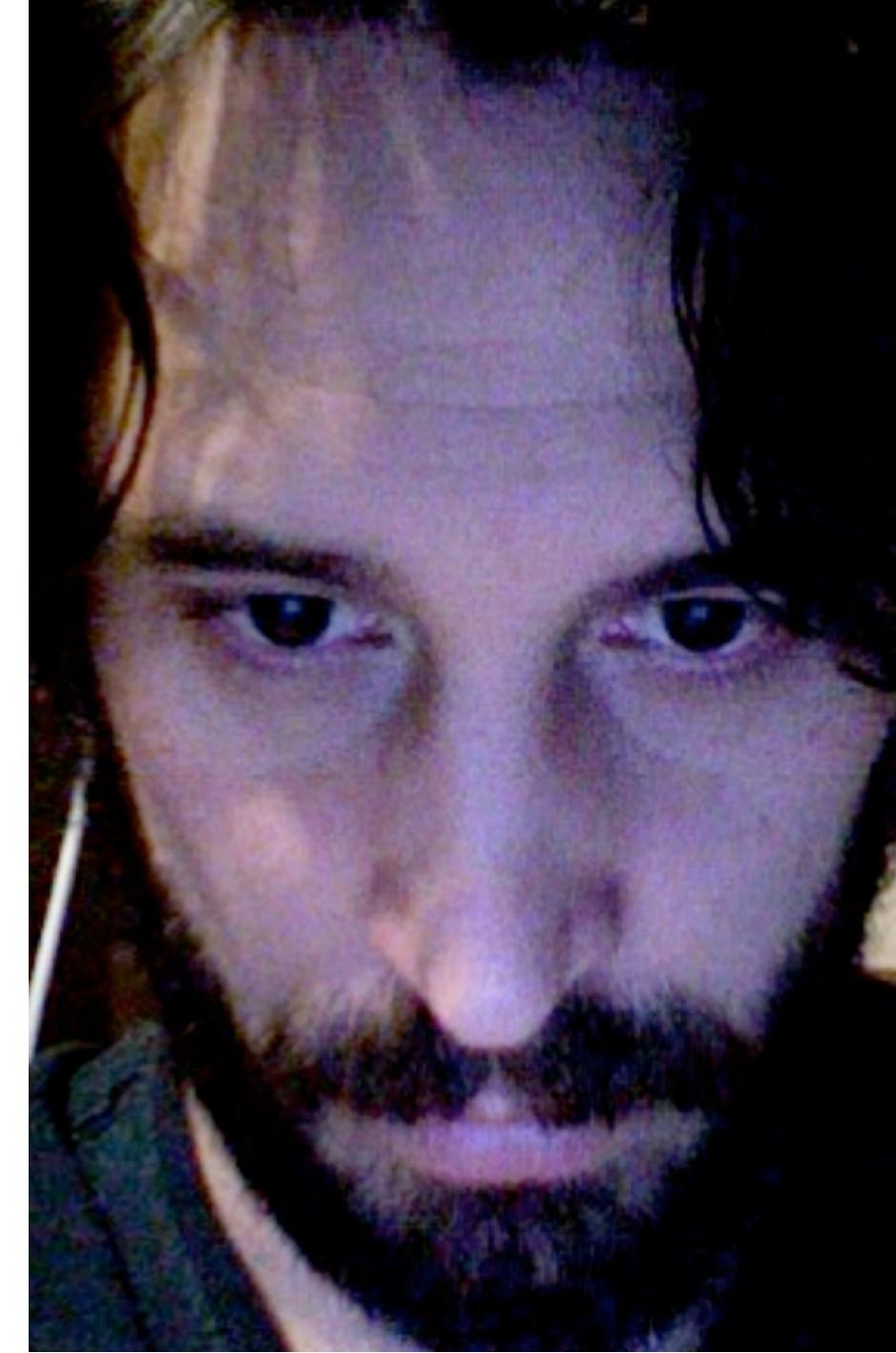




### this is the devops

### Andrew Clay Shafer







### Andrew Clay Shafer

## Ølittleidea

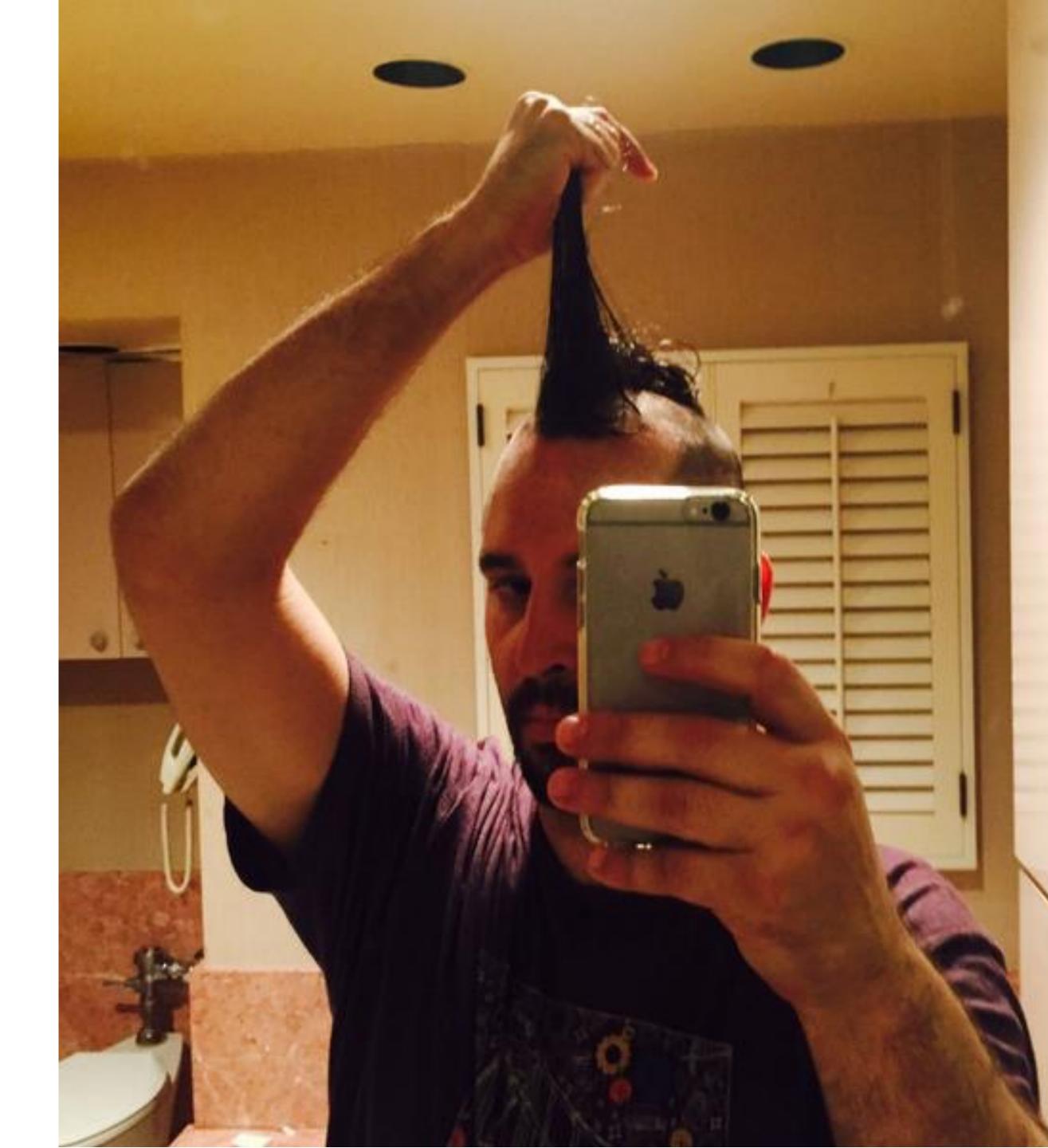




### Andrew Clay Shafer

## Ølittleidea

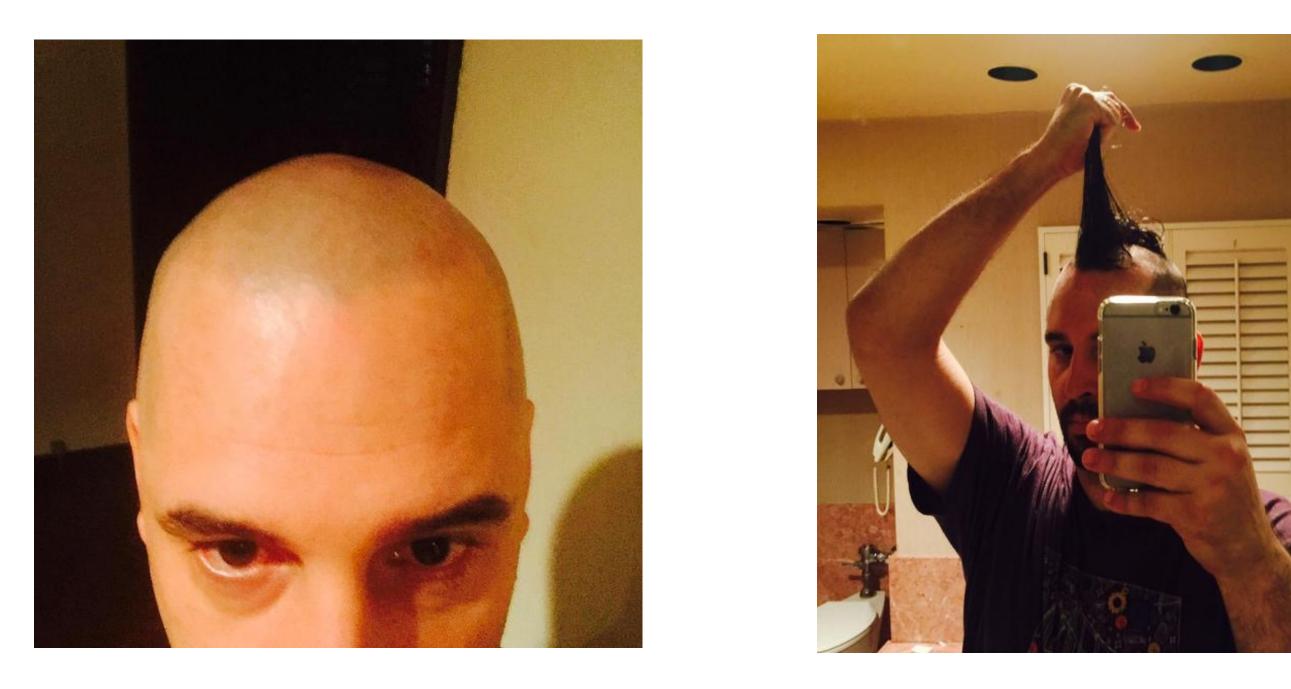








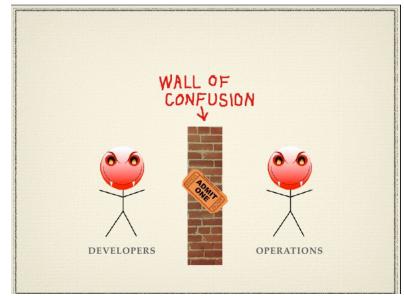




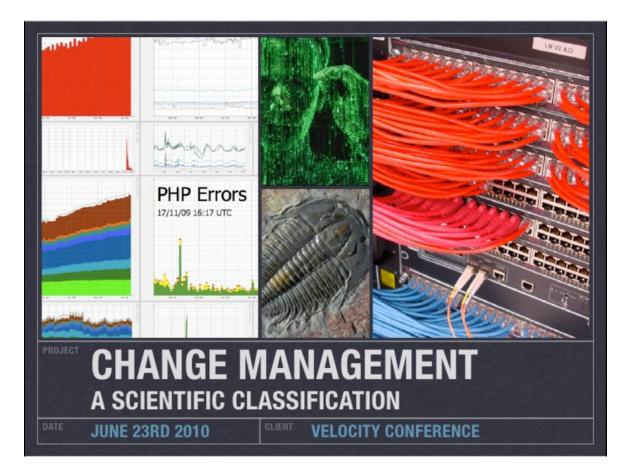
# Ølittleidea







### Agile Infrastructure

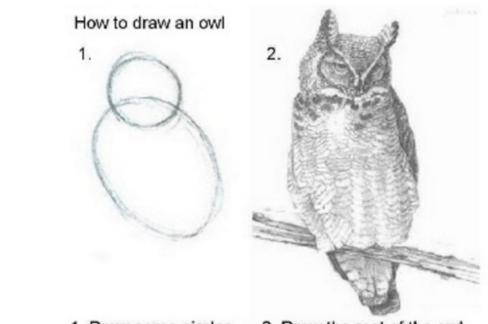


### Change Management



### leading a learning organization

@littleideas practical guide to organizational learning



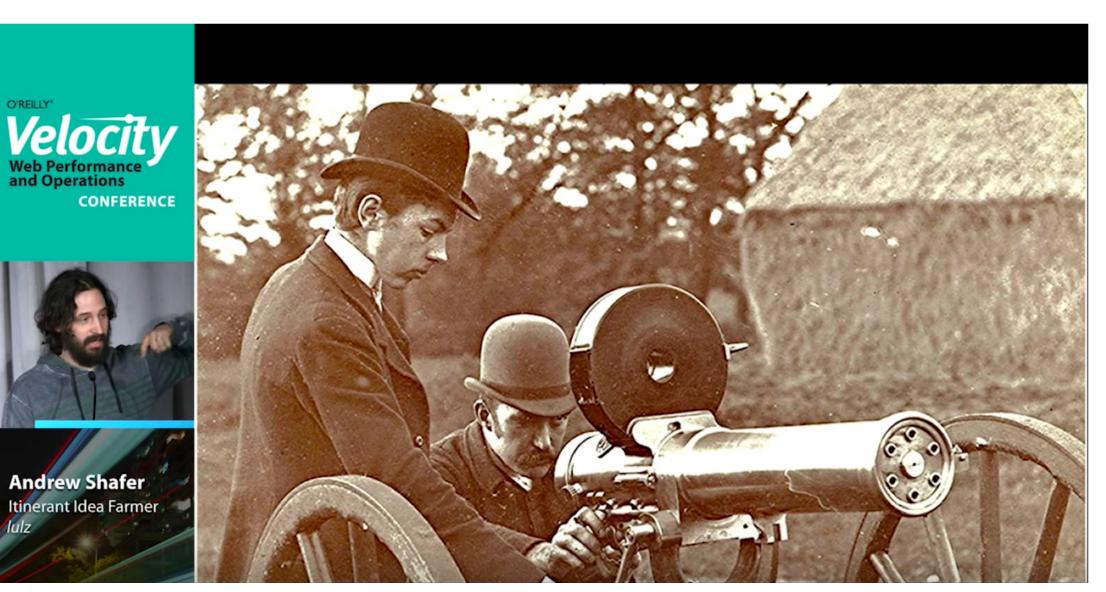








## @littleidea's greatest hits compilation



### There Is No Talent Shortage

everyone wants the devops



### ride the devops rainbow

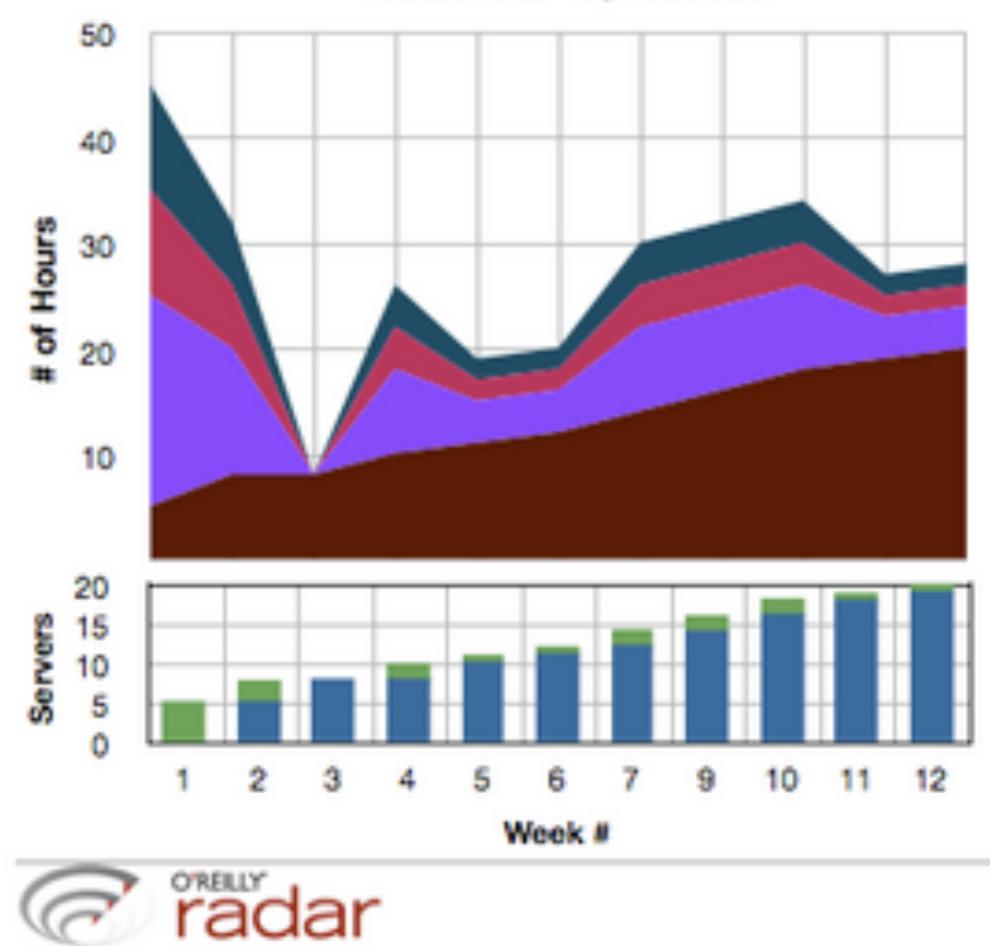
but WTF is the devops?!??

## I don't know either but I know devops when I see it

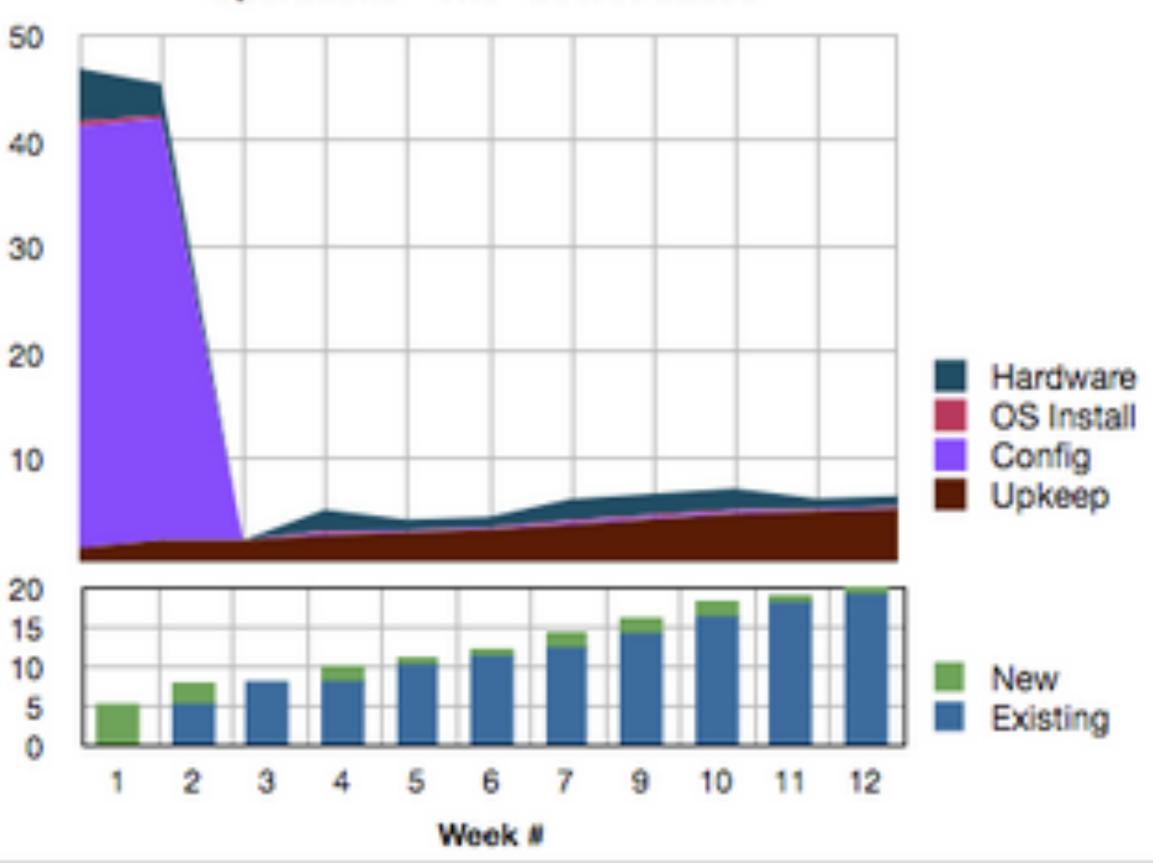
# I know devops has been very good to me

## where are we? how did we get here?

### "Traditional" Operations



Operations is the secret sauce



### Operations - The "Secret Sauce"

(http://radar.oreilly.com/archives/2007/10/operations-advantage.html)

# you can either easily manage complex systems at scale...

or you can't

I've been using that same slide for the better part of a decade

- and should work together
- look more like software development
- evolving together as global

## devops

developers and operations can

system administration evolving to

community sharing solutions

## devops - calms • culture automation • lean • metrics sharing

### the five pillars

## optimizing human performance and experience operating software...

with software...

and humans



## everyone wants the devops

Well actually...

## what they really want

- scalability
- availability
- reliability
- operability
- usability
- all for free
- without changing anything

without changing anything

without changing anything

## without changing anything



### good luck; have fun

WARNING: devops is hard

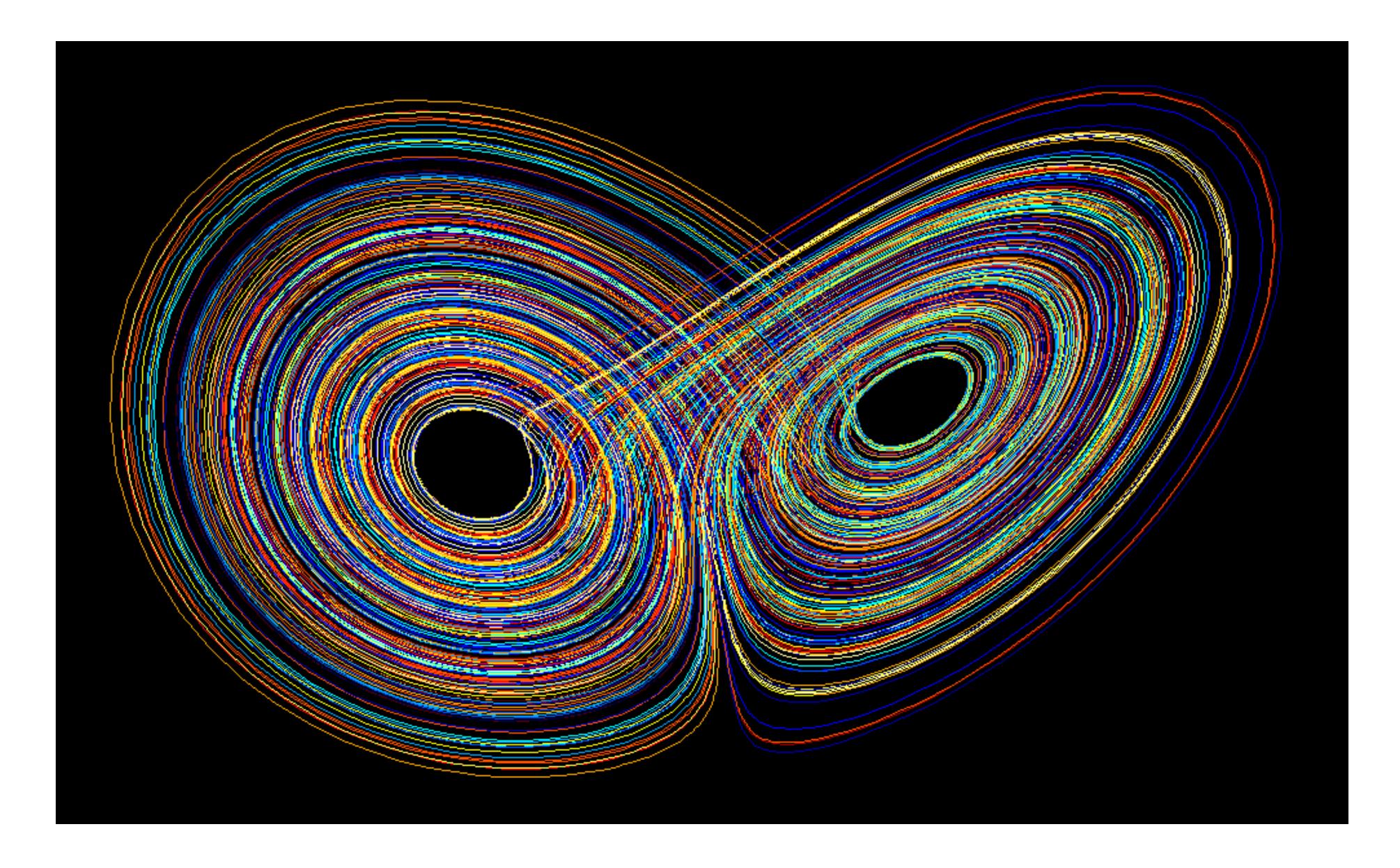
## devops was always hard



# Man Shouts "F\*ck That Alligator", Jumps Into Lake And Is Killed By Alligator



# same tools, same advice, drastically different results





#### STRANGE ATTRACTORS

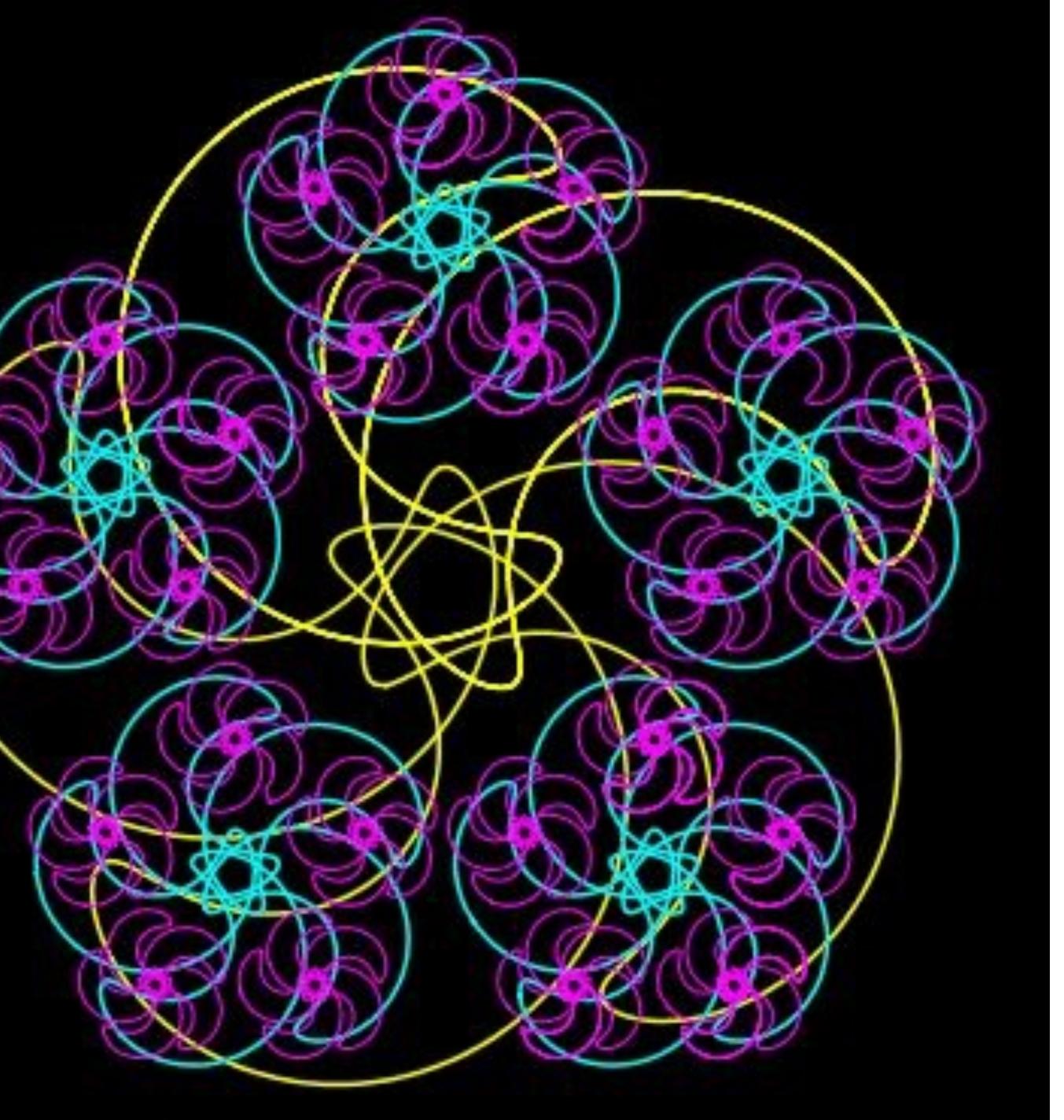
'Two points on the attractor that are near each other will be arbitrarily far system never repeats.'

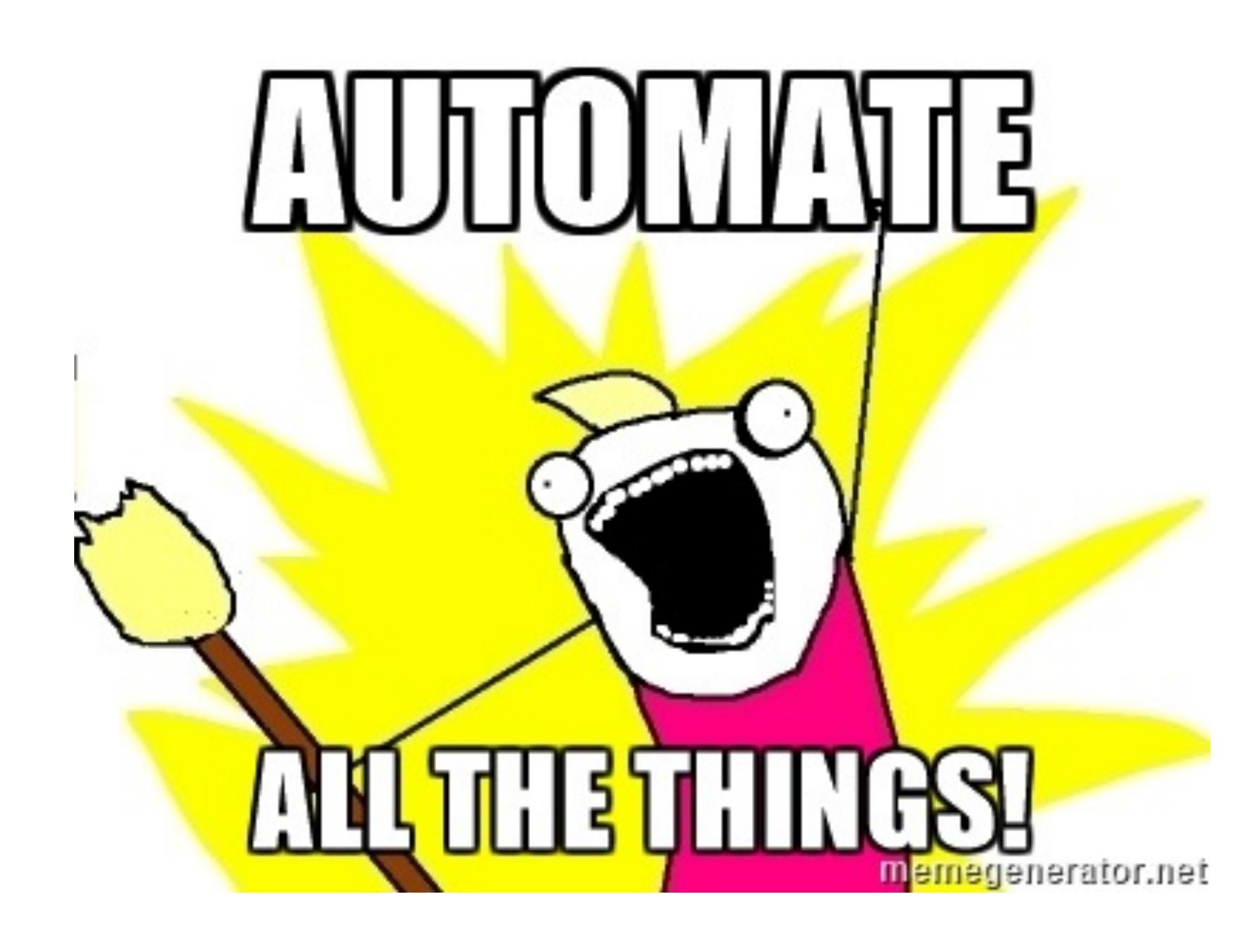
# Chaotic Dynamics

# apart at later times... the motion of the

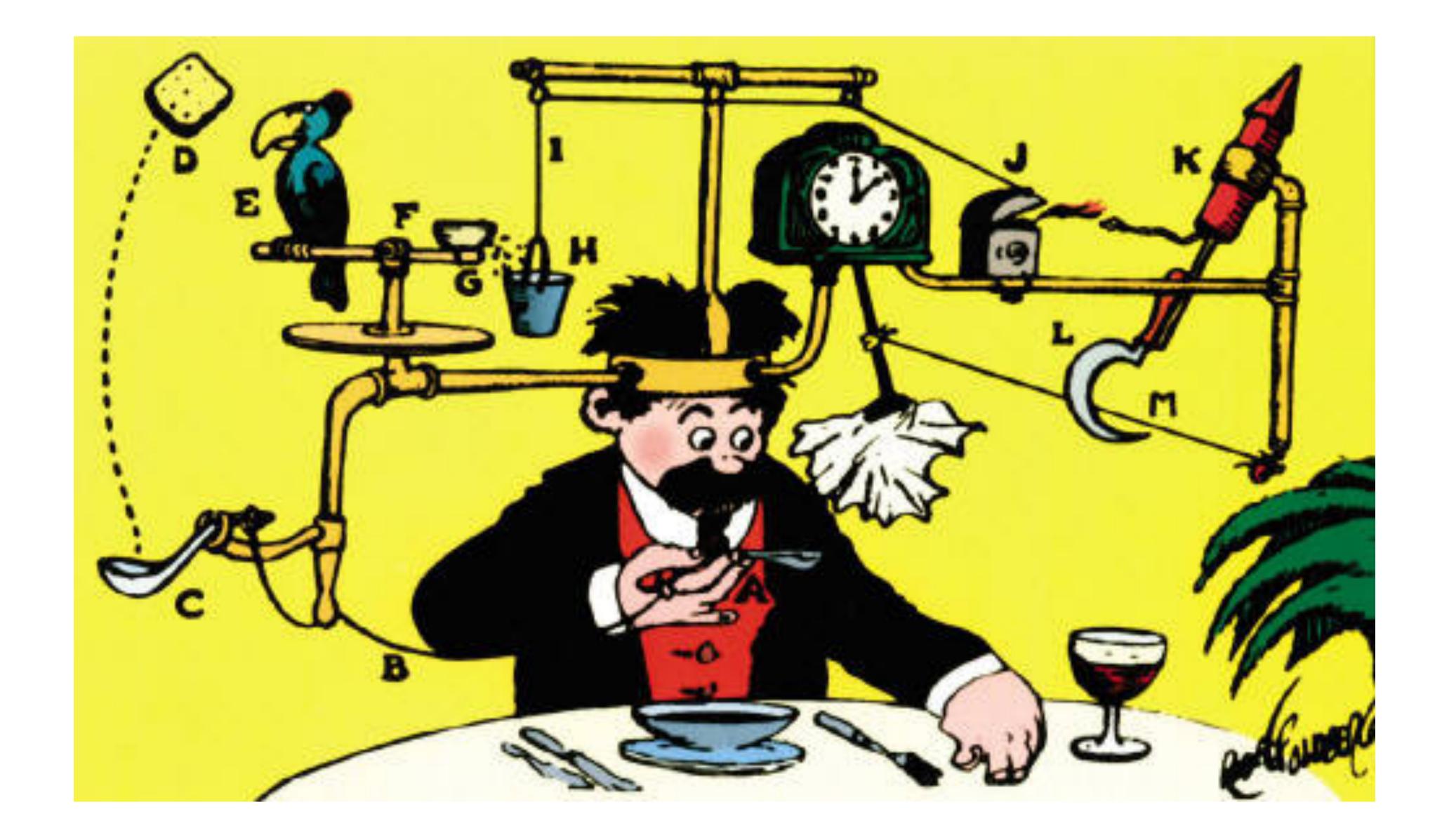
# just looks cool

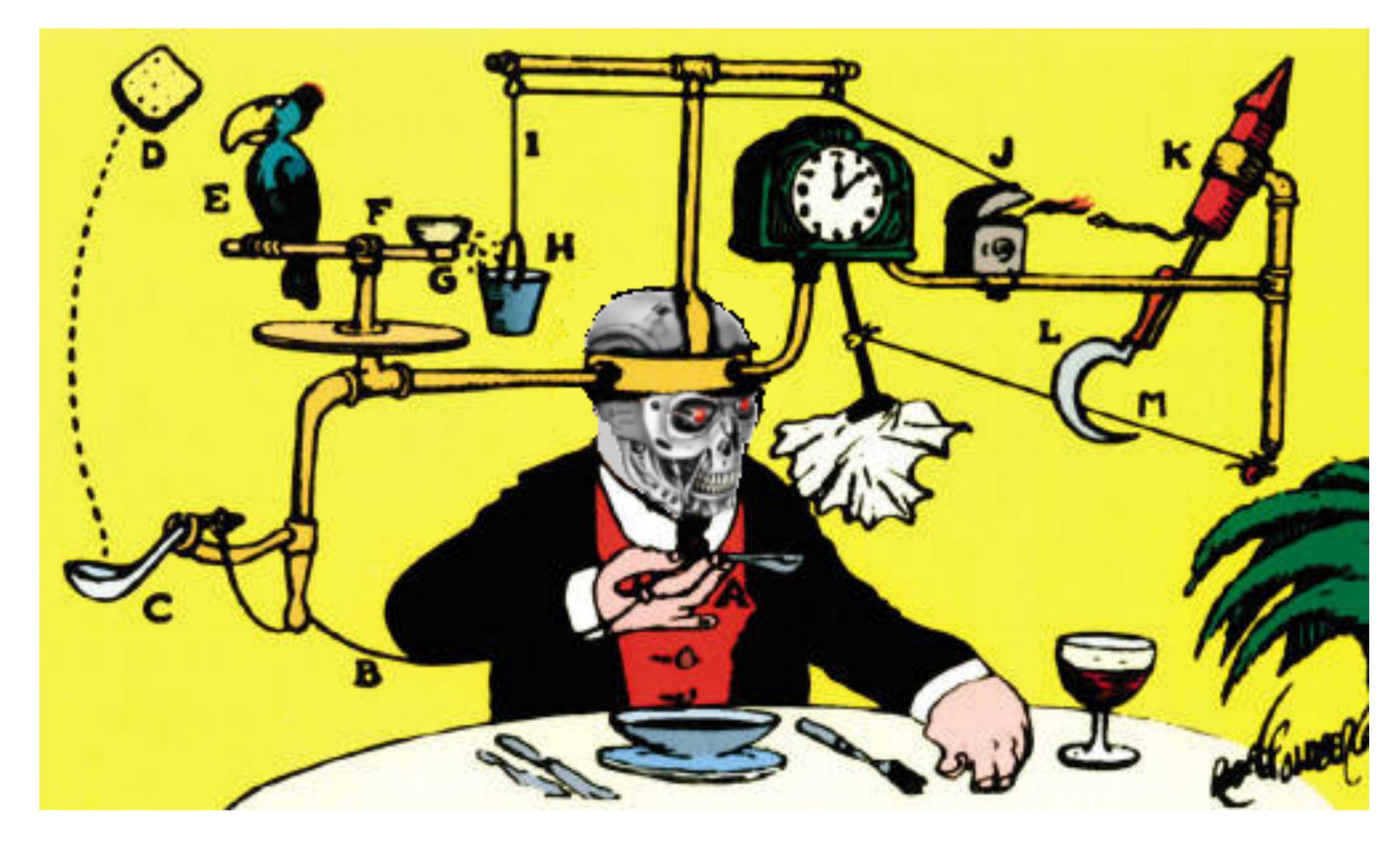






# what, how and why you automate is as important that you do

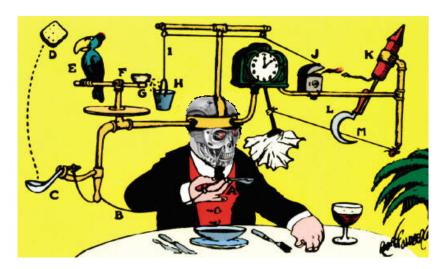


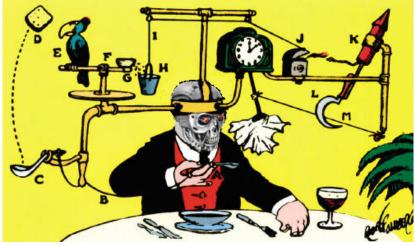


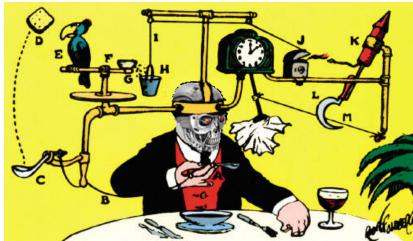
### yay automation!

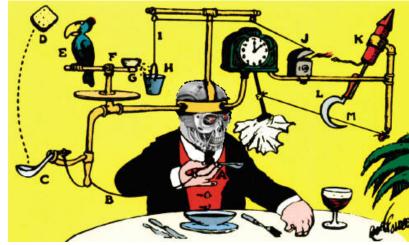
# I'm sure some of you have lived this too

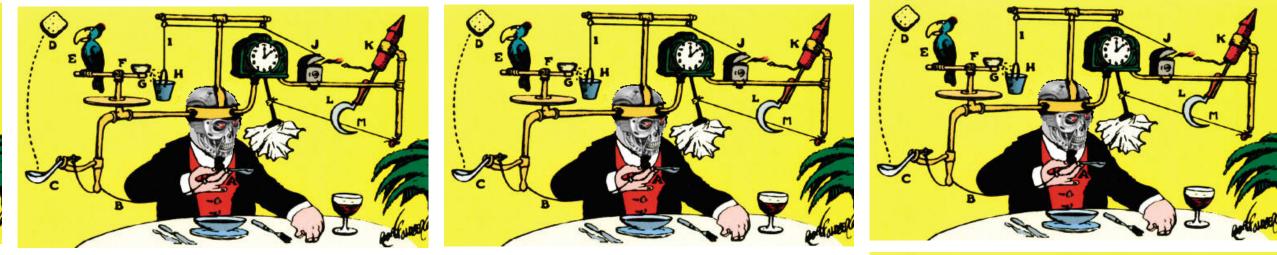
or are about to

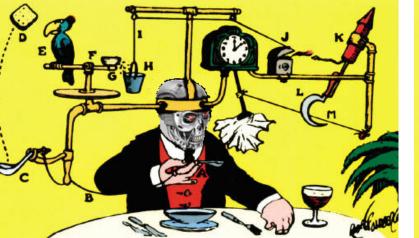


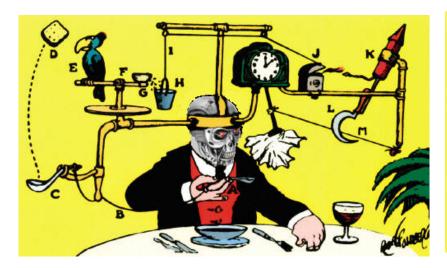


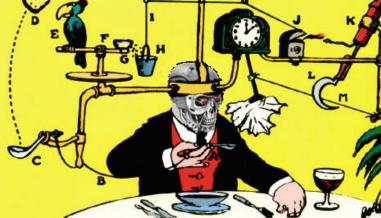


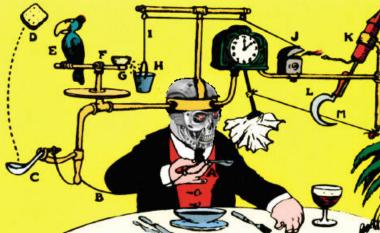


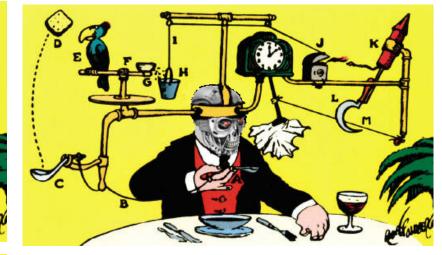




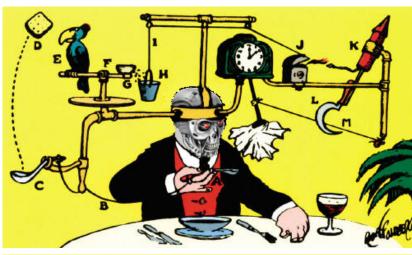


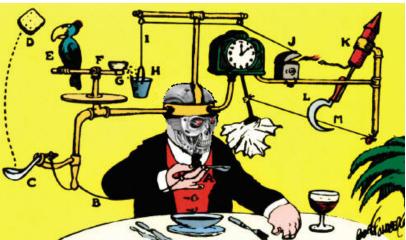


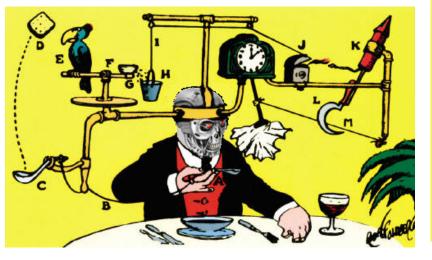


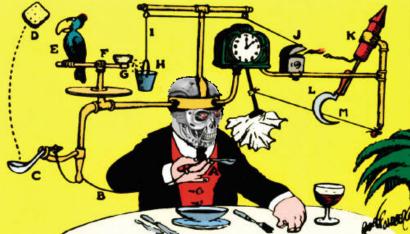


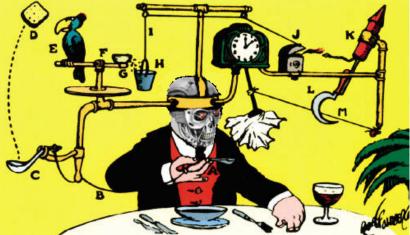










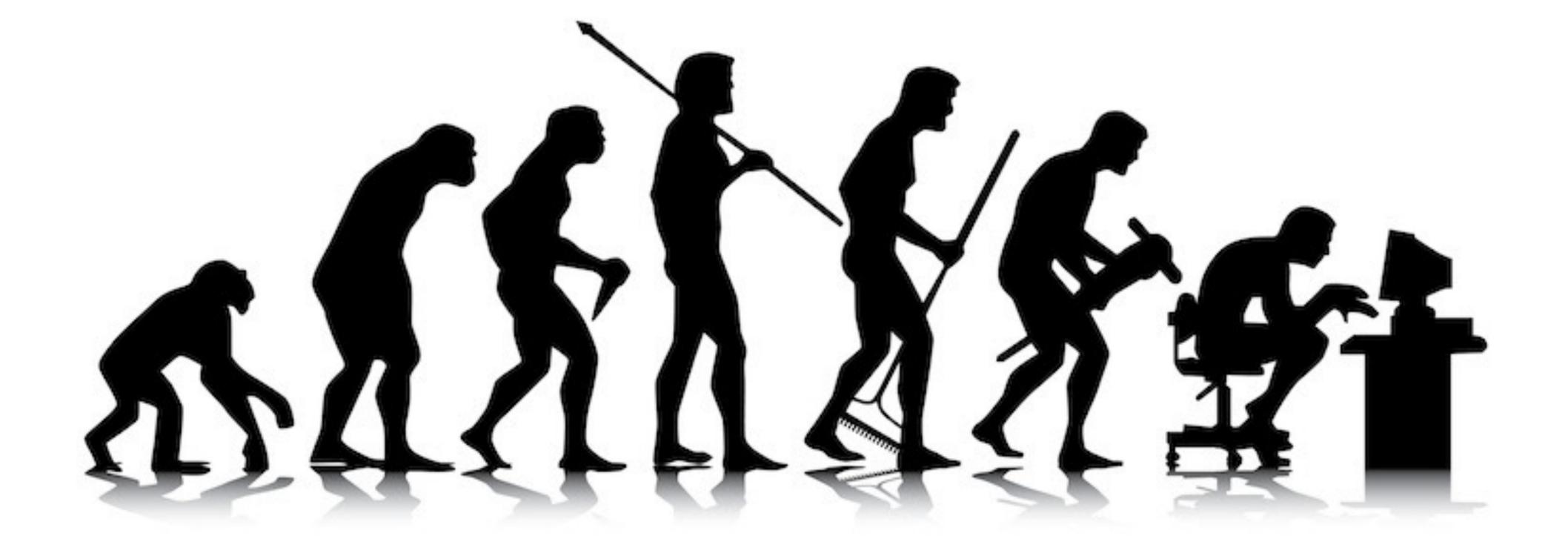


#### yay automation!

If Tetris Has Taught Me Anything, It's That Errors Pile Up and Accomplishments Disappear

# Pareto Inefficient Nash Equilibria Rule Everything Around You

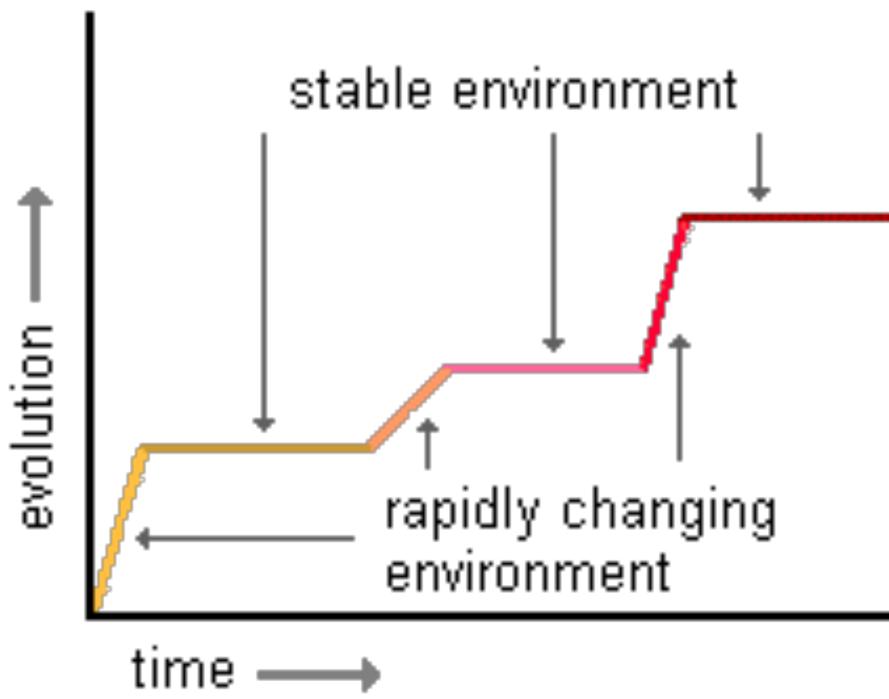
Pareto Inefficient - a change benefits someone without detriment to anyone Nash Equilibrium - no one will change



# Evolution

# Punctuated Equilibrium

evolutionary gradualism is virtually non-existent in the fossil record



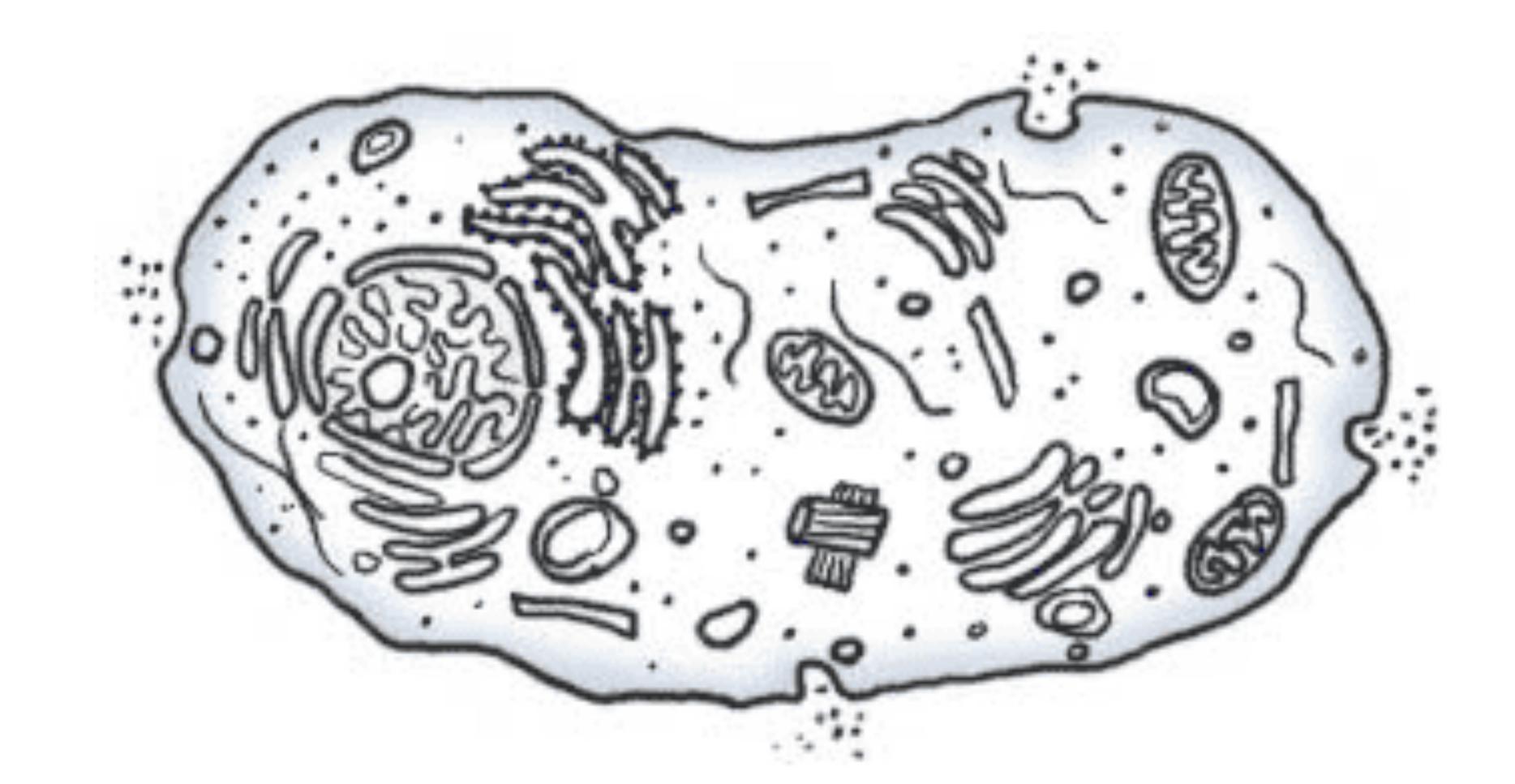
# Evolution in the fossil record comes in sudden jumps

and extinction events

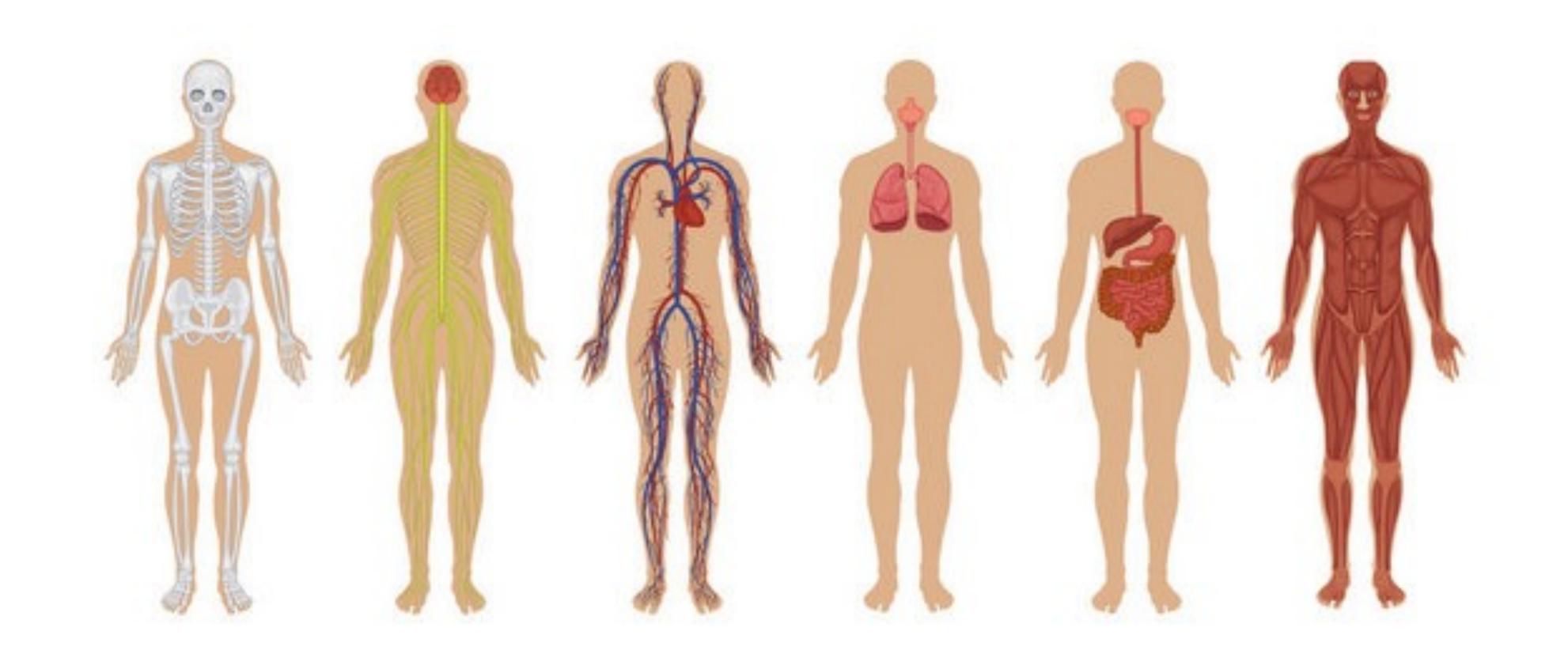
# Nash Equilibria til death do us part

you lose if you keep playing the same way

let's talk about organisms



#### discrete structure



### Humans have identified 11 major separate organ systems

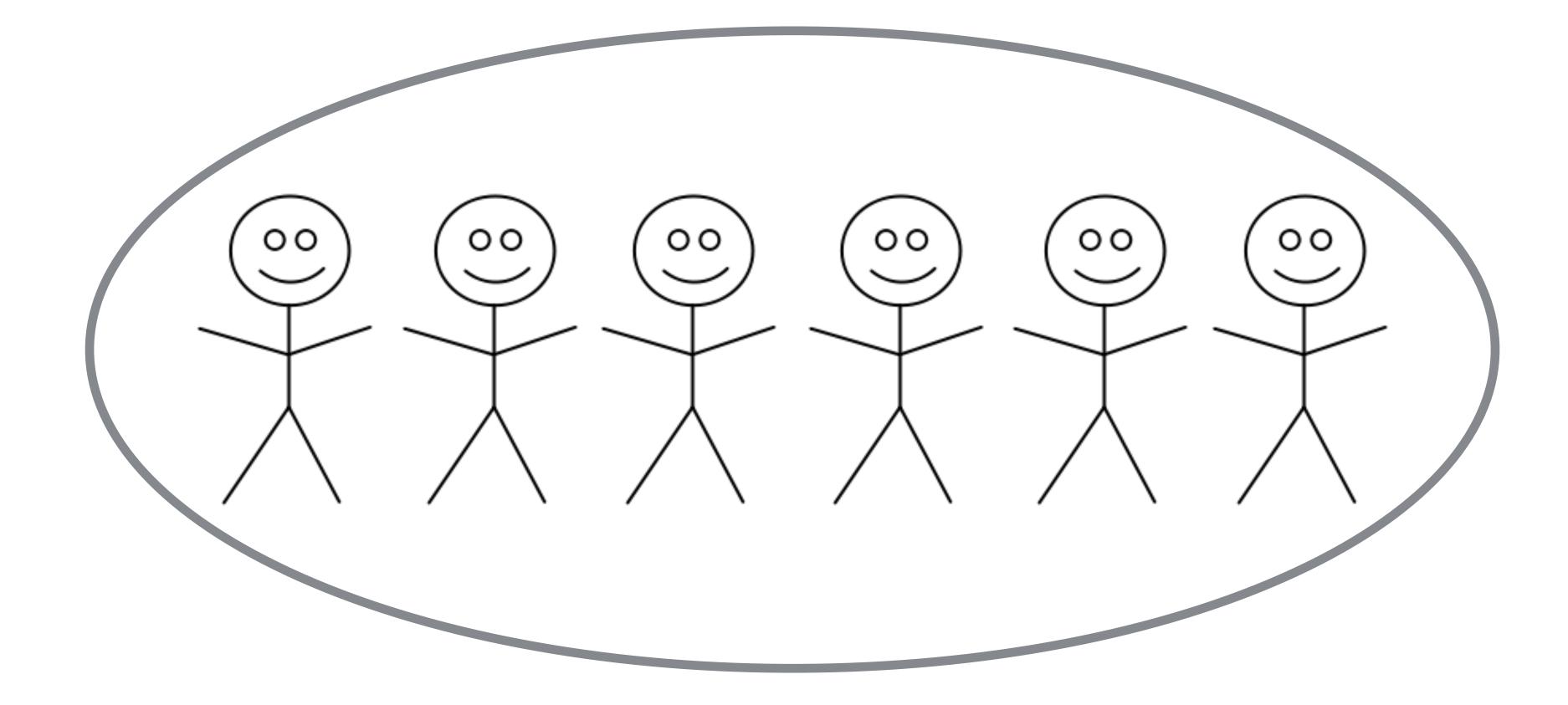
### in humans

systems of systems

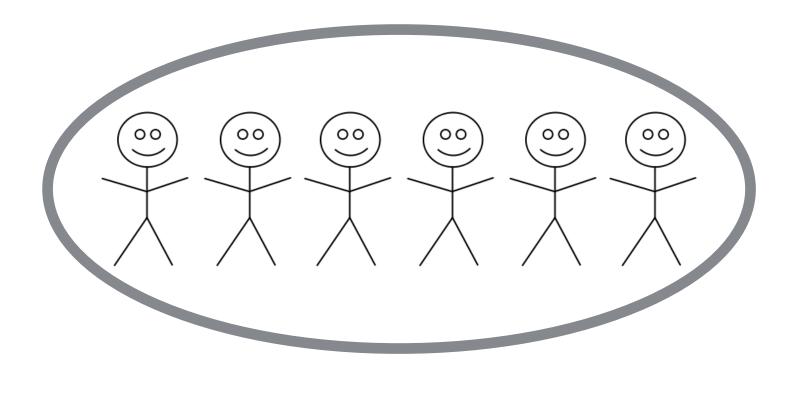


# an undifferentiated mass of cells

also called 'a tumor'

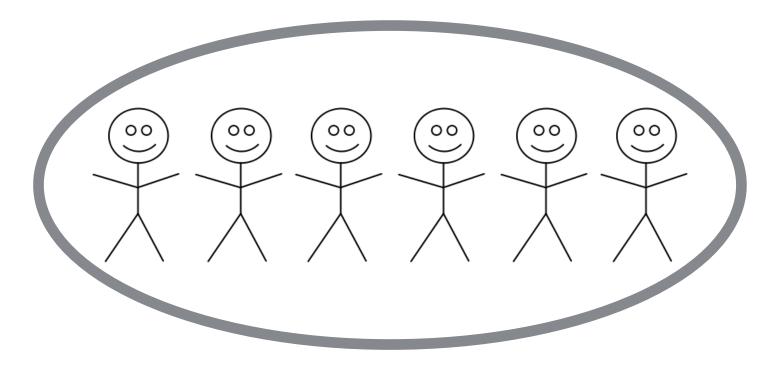


#### Community of Practice



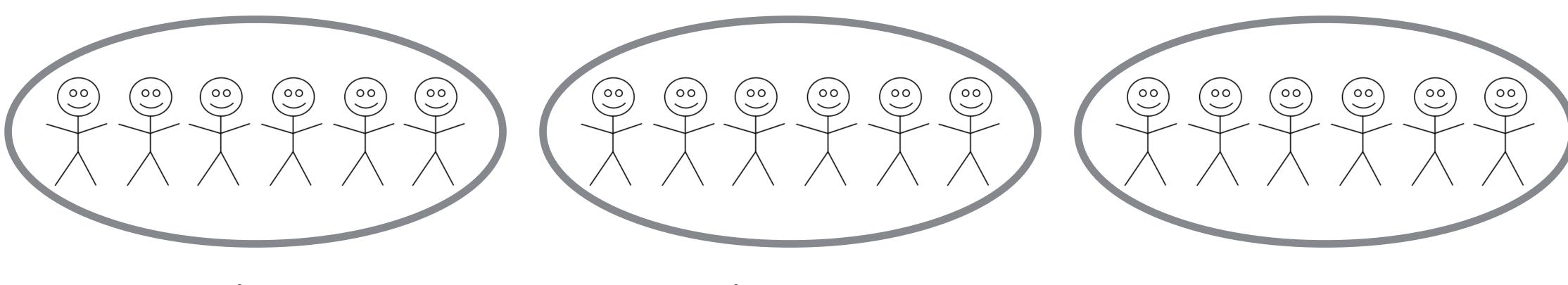
dev





ops

### wall of confusion



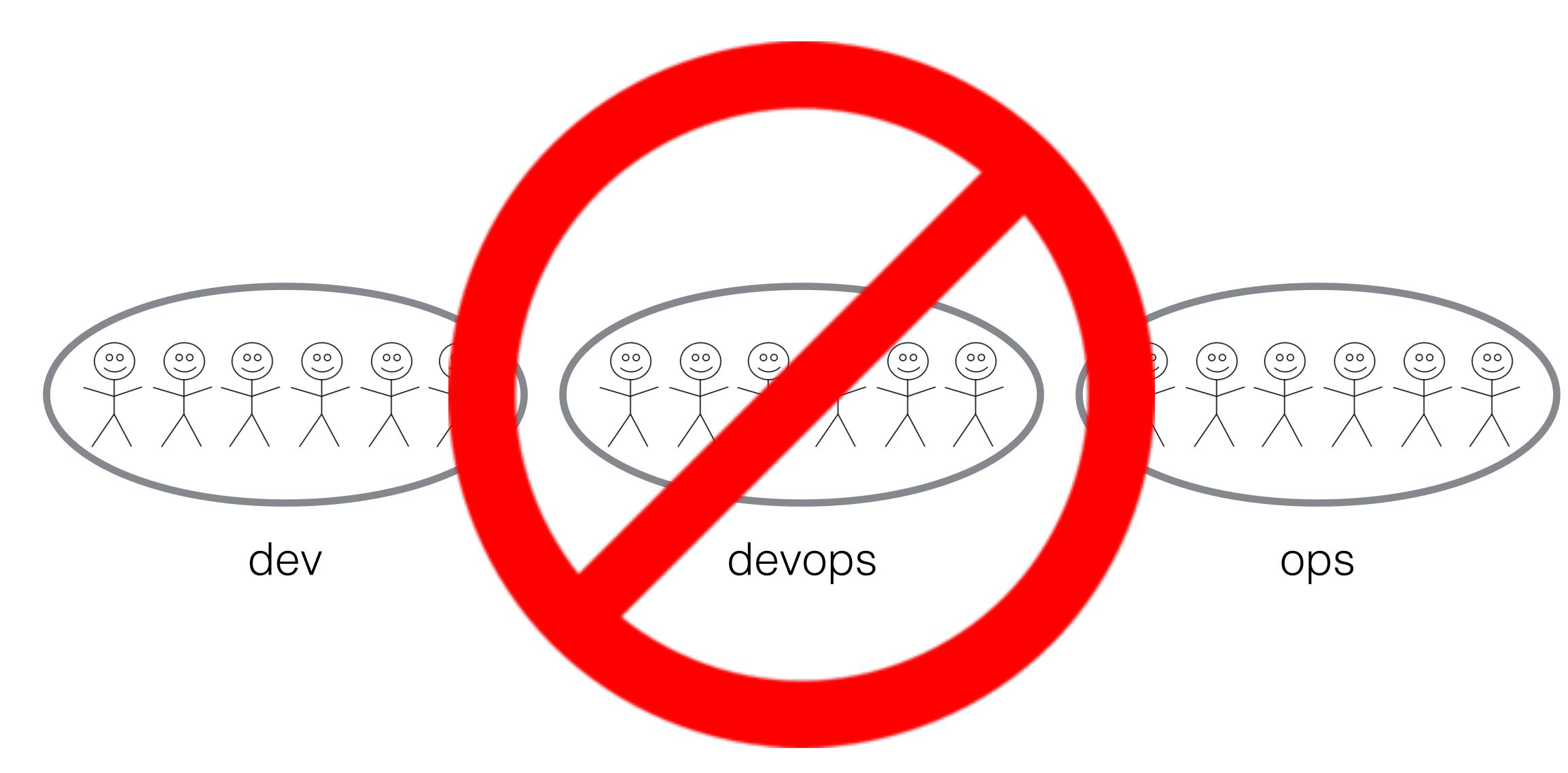
dev



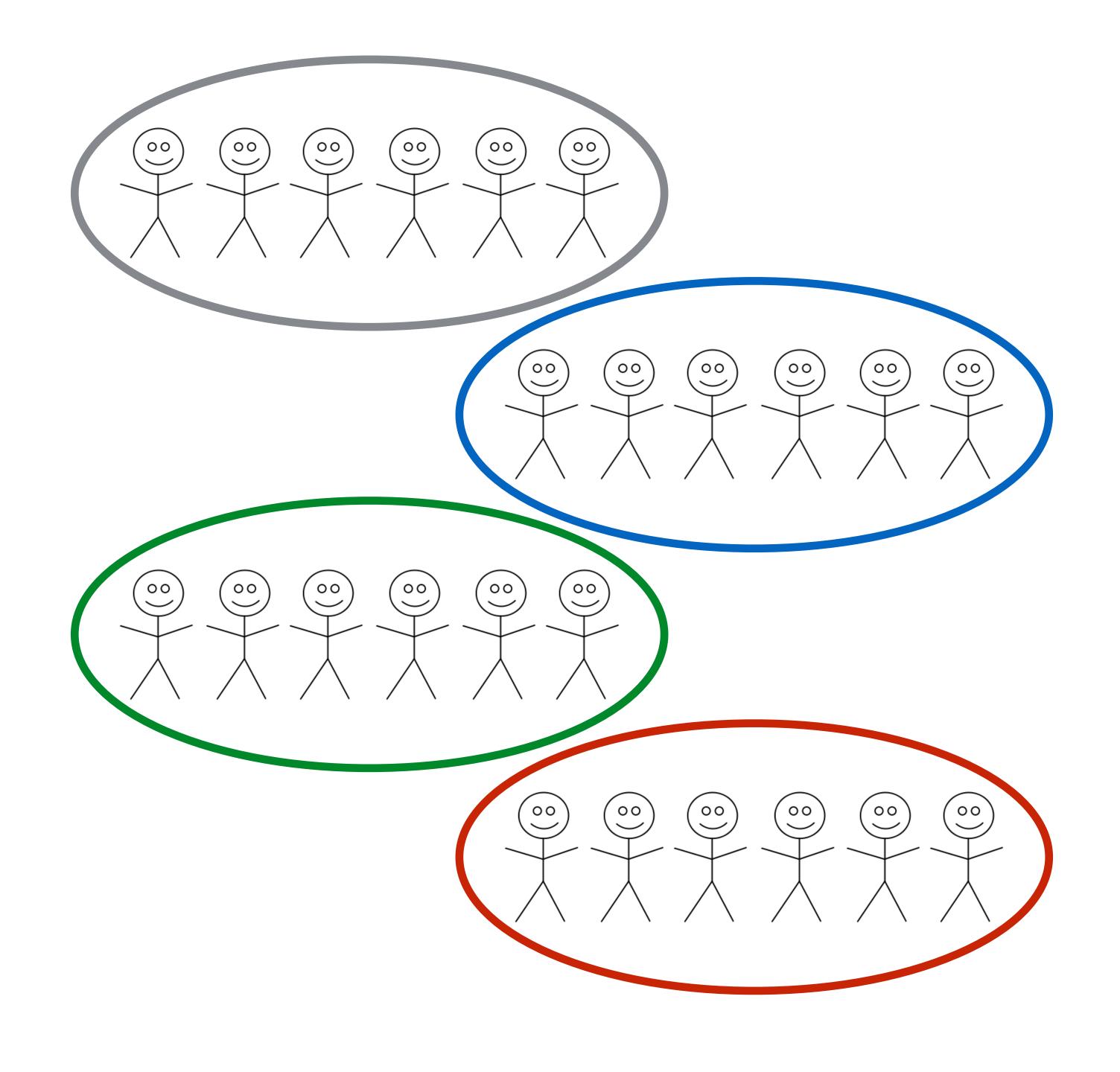
# YAY!!

### devops

ops





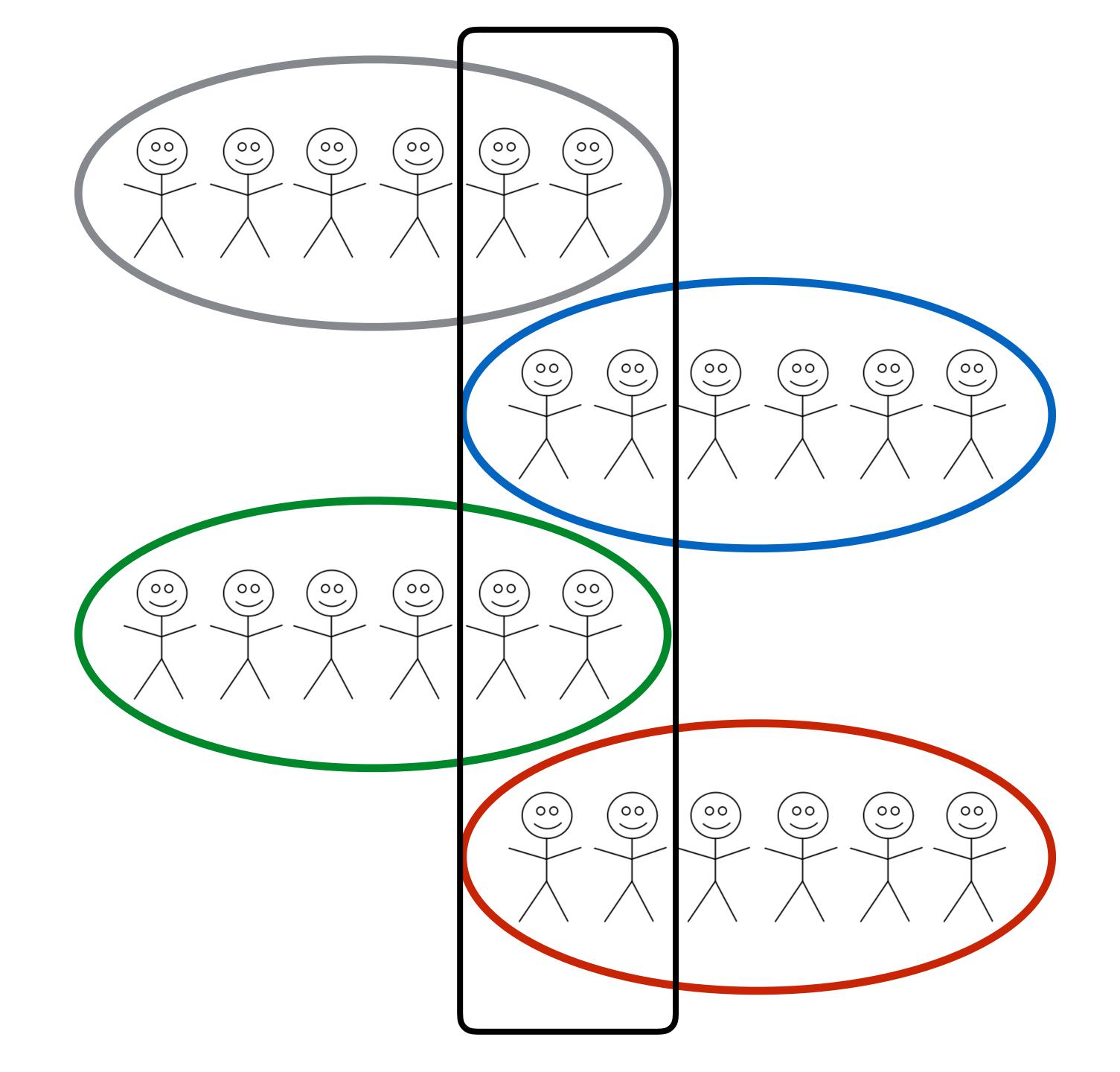




#### operations

#### business

security



## community of interest

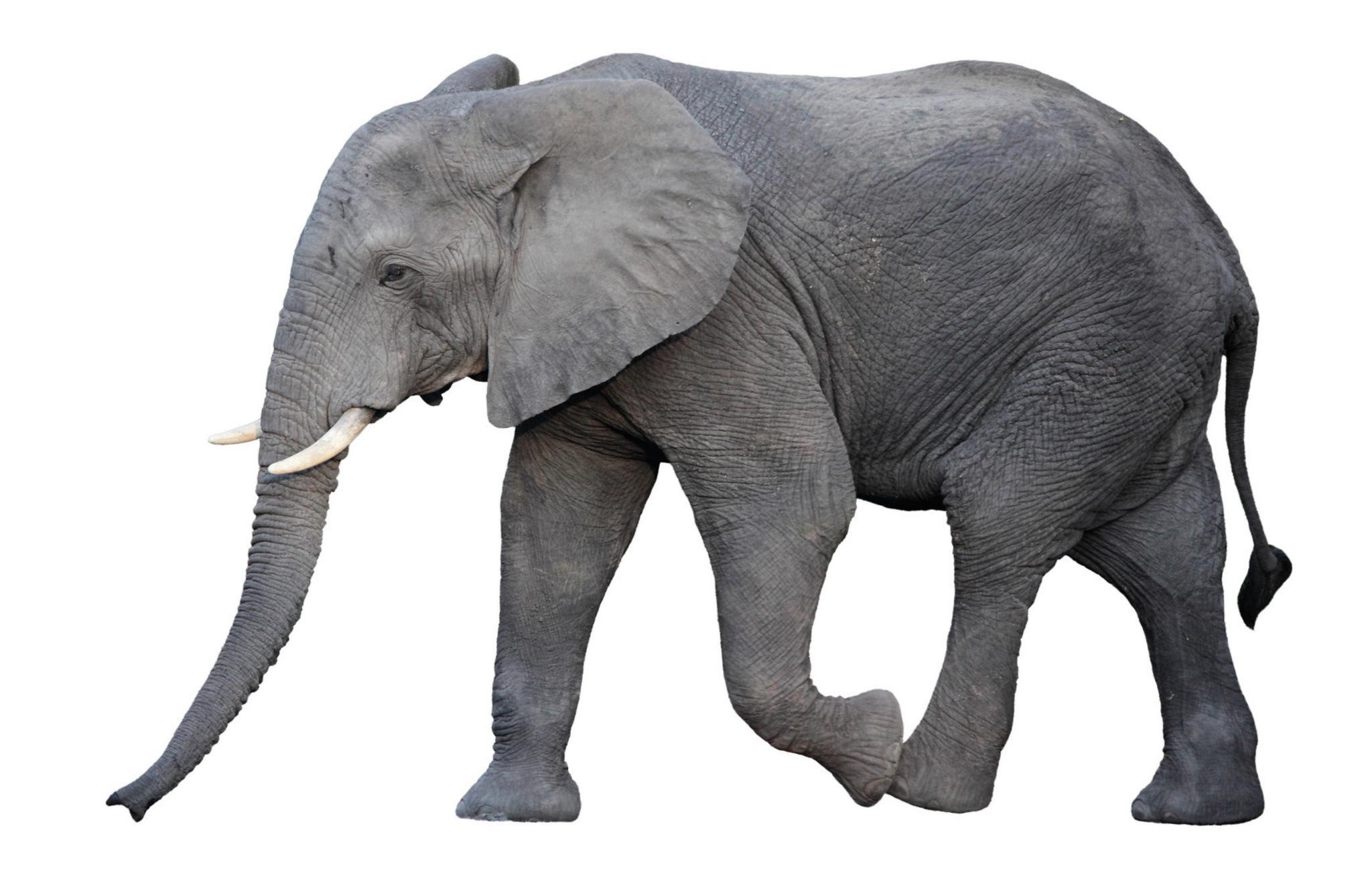


scale breaks everything



# "I can lift 50 times my own body weight."

a very humble ant



#### "I spend 12-18 hours eating 200-600 pounds of food per day."

average elephant

## but what about an elephant sized ant, hmmm?

### Physics gets in the way

square-cube law: when an scaling a physical object, the new surface area is proportional to the square of the multiplier and the new volume is proportional to the cube of the multiplier.



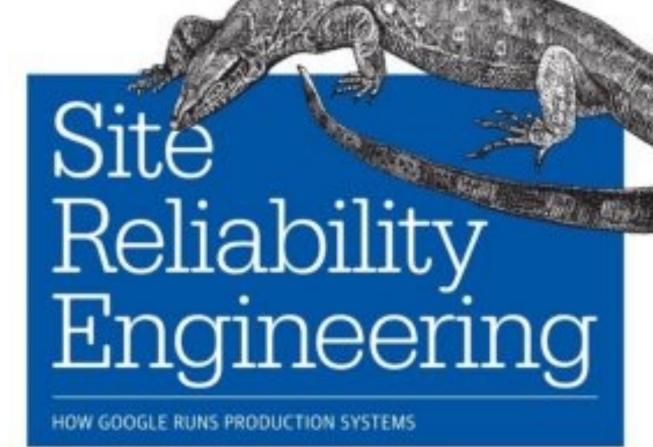
an elephant sized ant would require hurricane strength winds to get enough oxygen and would most likely die immediately as the internal organs crushed each other on the first attempted movement

## what is the organizational equivalent of square-cube law?

## I don't know either but I know scale breaks everything

## devops as she is spoken at scale at Google™

not that Google is the best at every possible thing, but they did write a book





### Homework

- Embracing Risk
- Service Level Objectives
- Eliminating Toil

Bonus: Communication and Collaboration in SRE

## What are your service level objectives?

## What are your service level indicators?

## Google is an organization that changes

## You haven't learned anything until you change your behavior















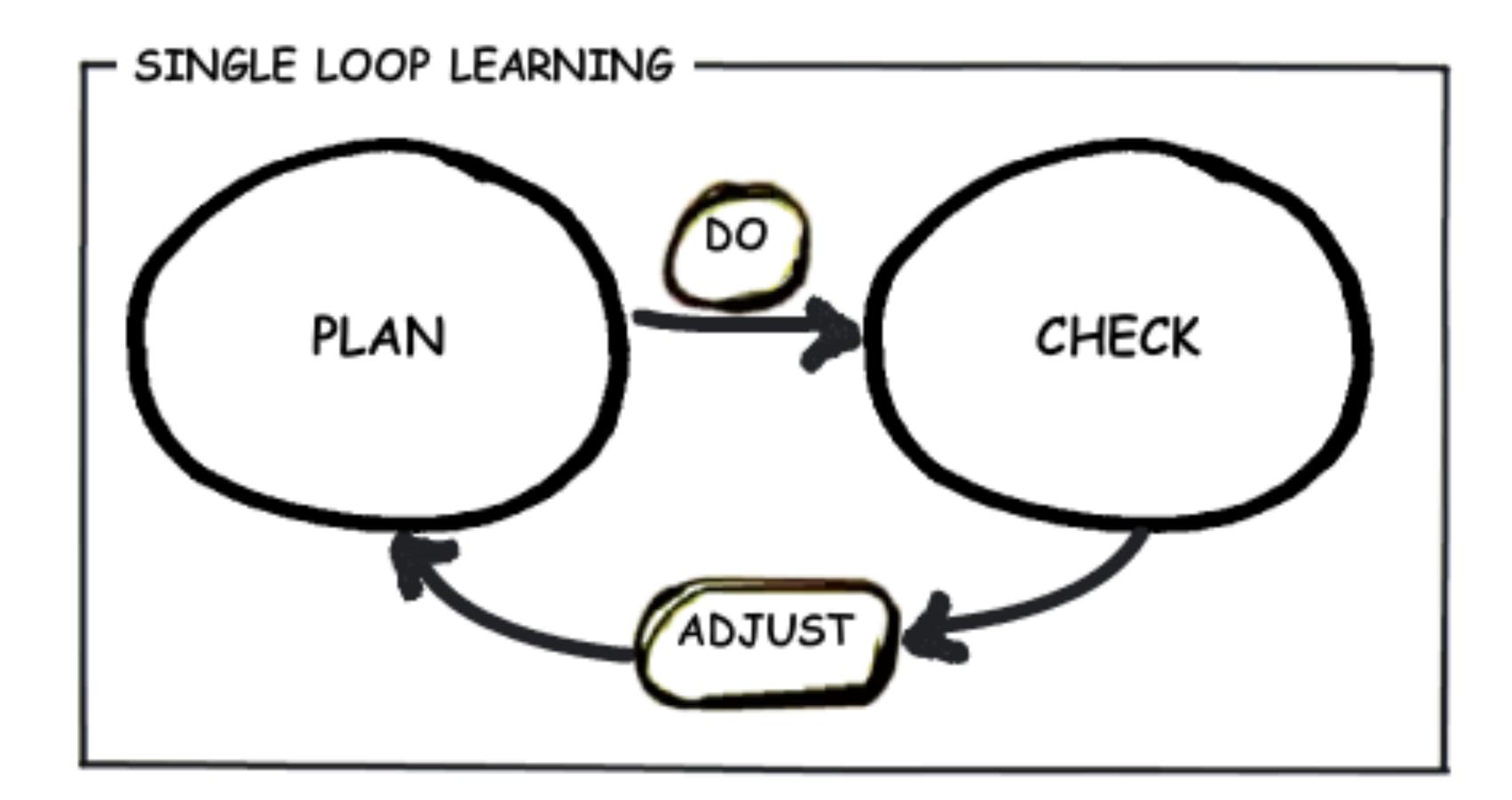


And the drive the drive the drive the



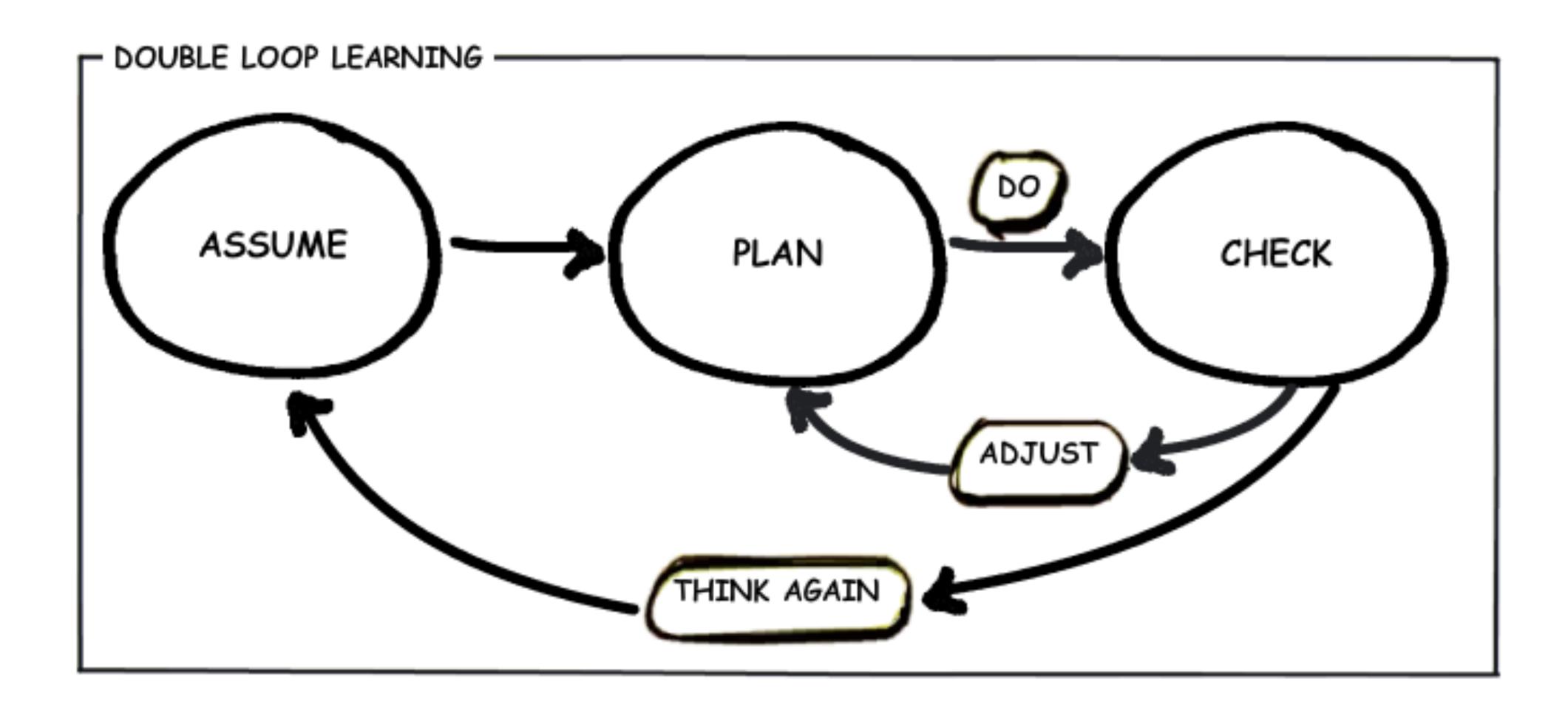


how do we change?



### I don't have time to learn new things because I'm too busy getting things done!"

- least productive person in the world



If I had an hour to solve a problem I'd spend 55 minutes thinking about the problem and 5 minutes thinking about solutions.

— Albert Einstein

# Success and Failure is highly correlated with the degree of 'Organizational Learning'

### 7 Dimensions of Organizational Learning

- continuous learning
- inquiry and dialog
- team learning
- empowerment
- embedded system
- system connection
- strategic leadership

The learning organization is one that has the capacity to integrate people and structures in order to move toward continuous learning and change.

#### guiding ideas

domain of action

(organizational architecture)

innovations in infrastructure theory, methods and tools

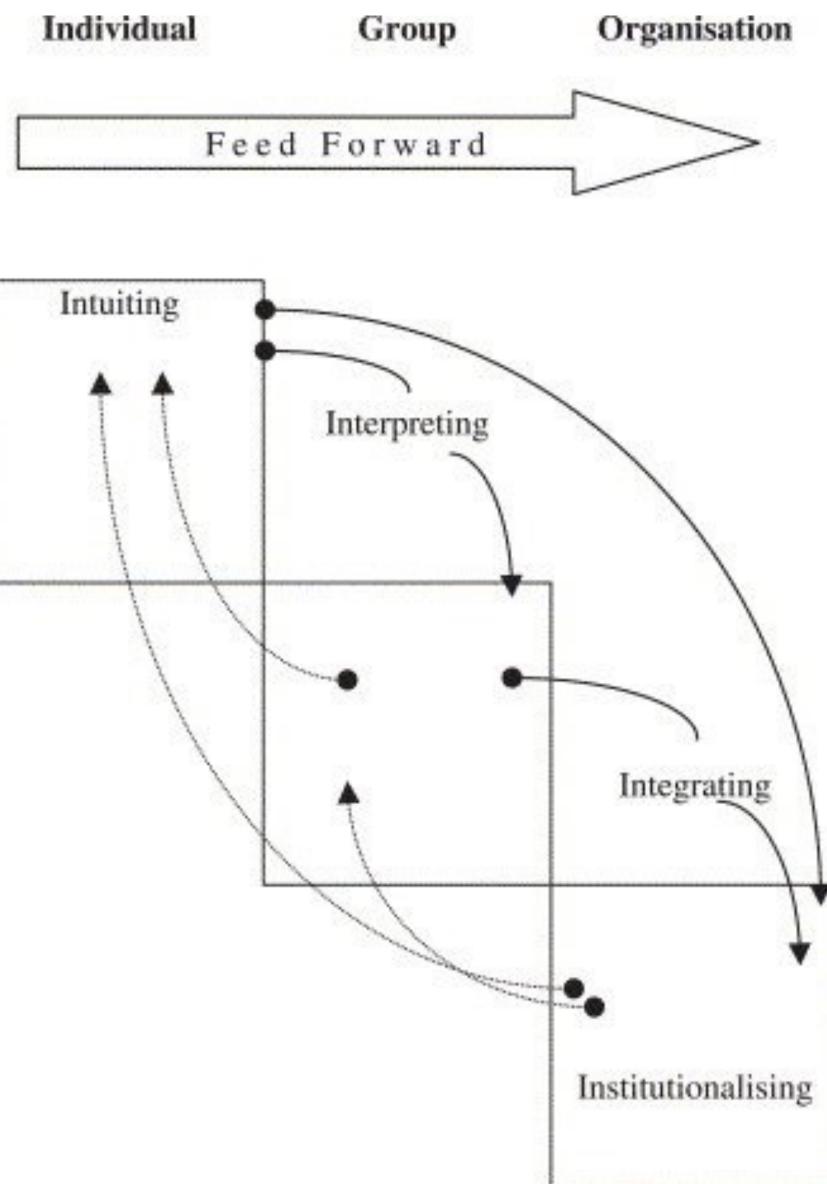
### awareness and sensibilities

domain of enduring change

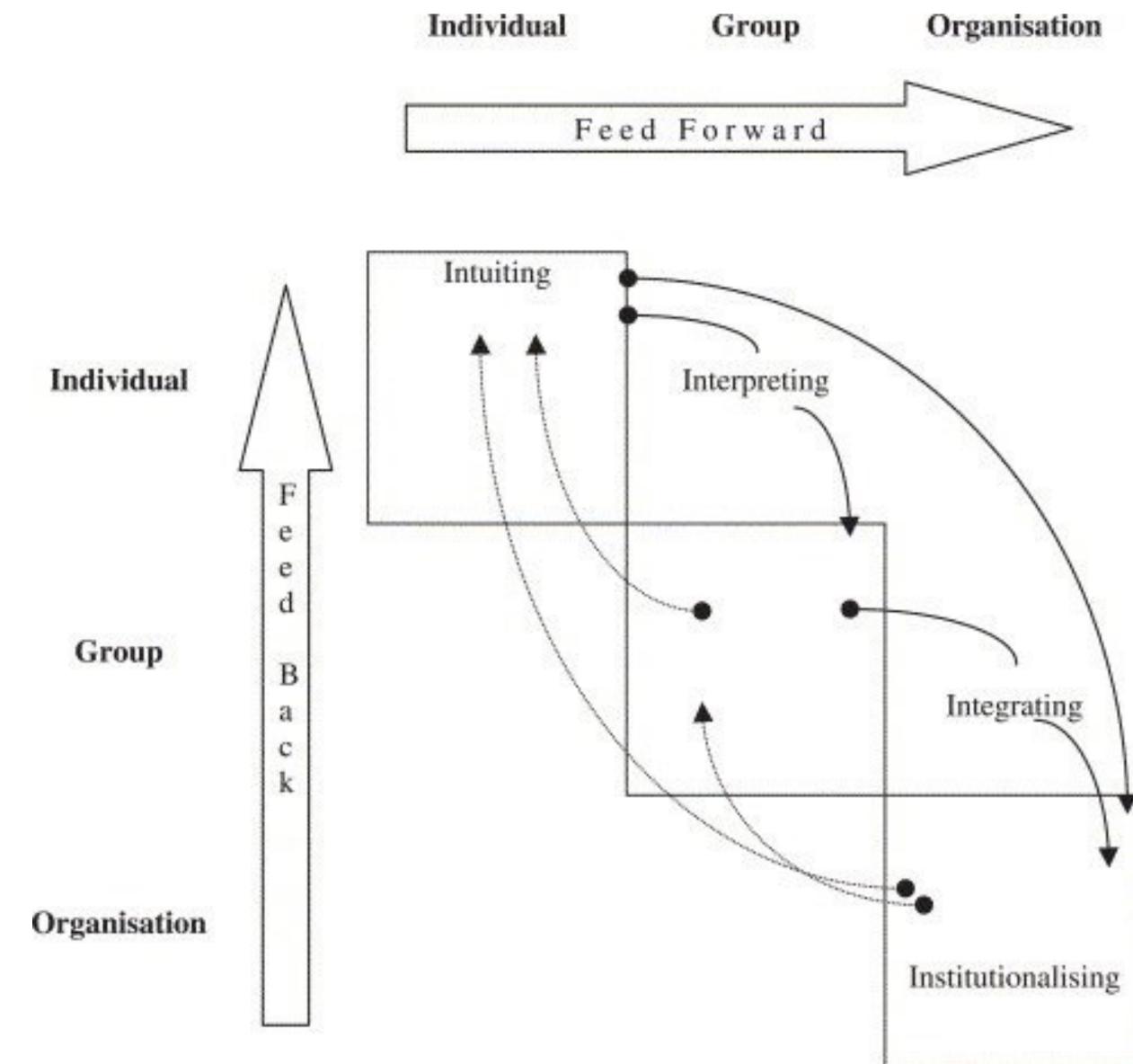
#### attitudes and beliefs

(deep learning cycle)

skills and capabilities



#### At every scale



#### Organizational learning as a dynamic process (Crossan et al., 1999) https://twitter.com/cyetain/status/851228981479321601

### director's cut material

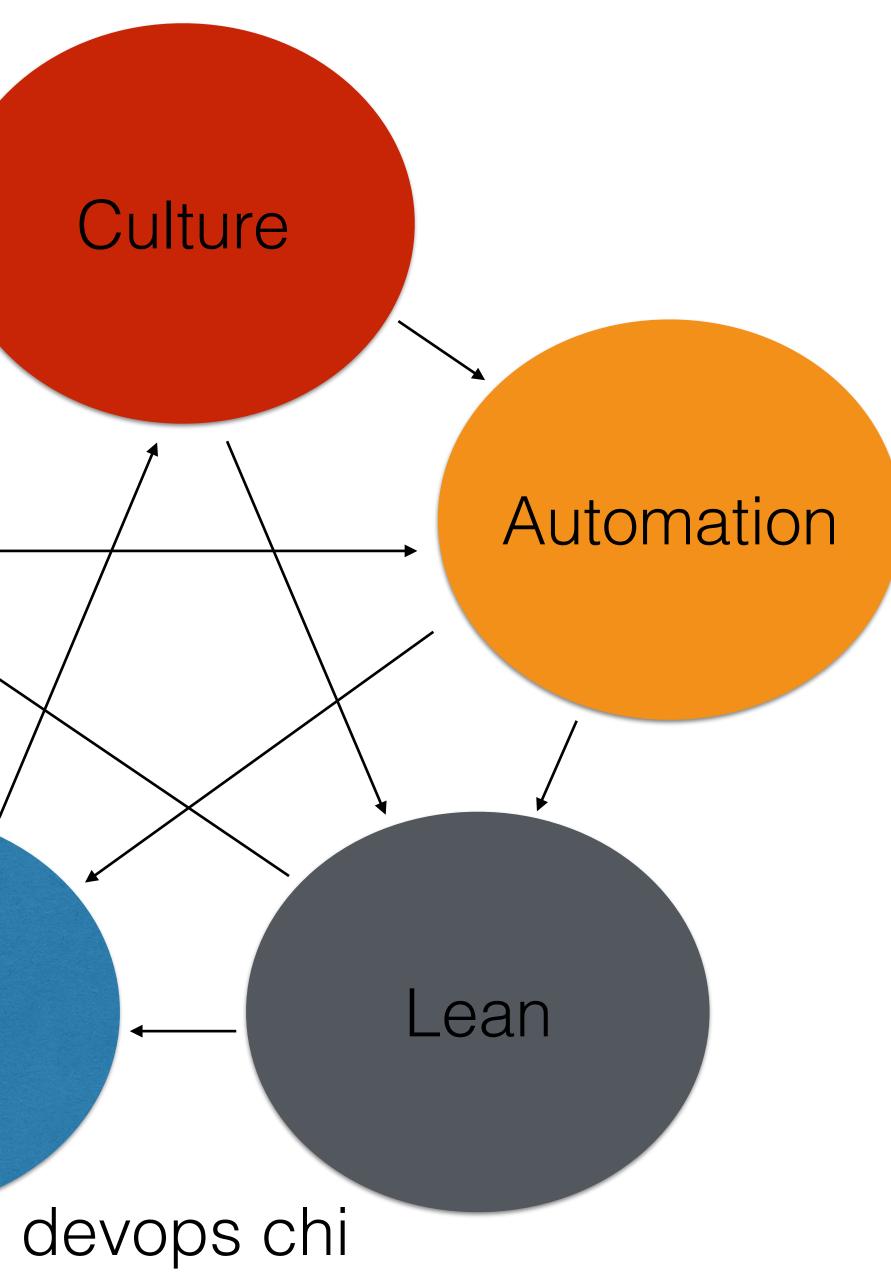




#### enterprise devops therapy

#### Sharing

#### Metrics

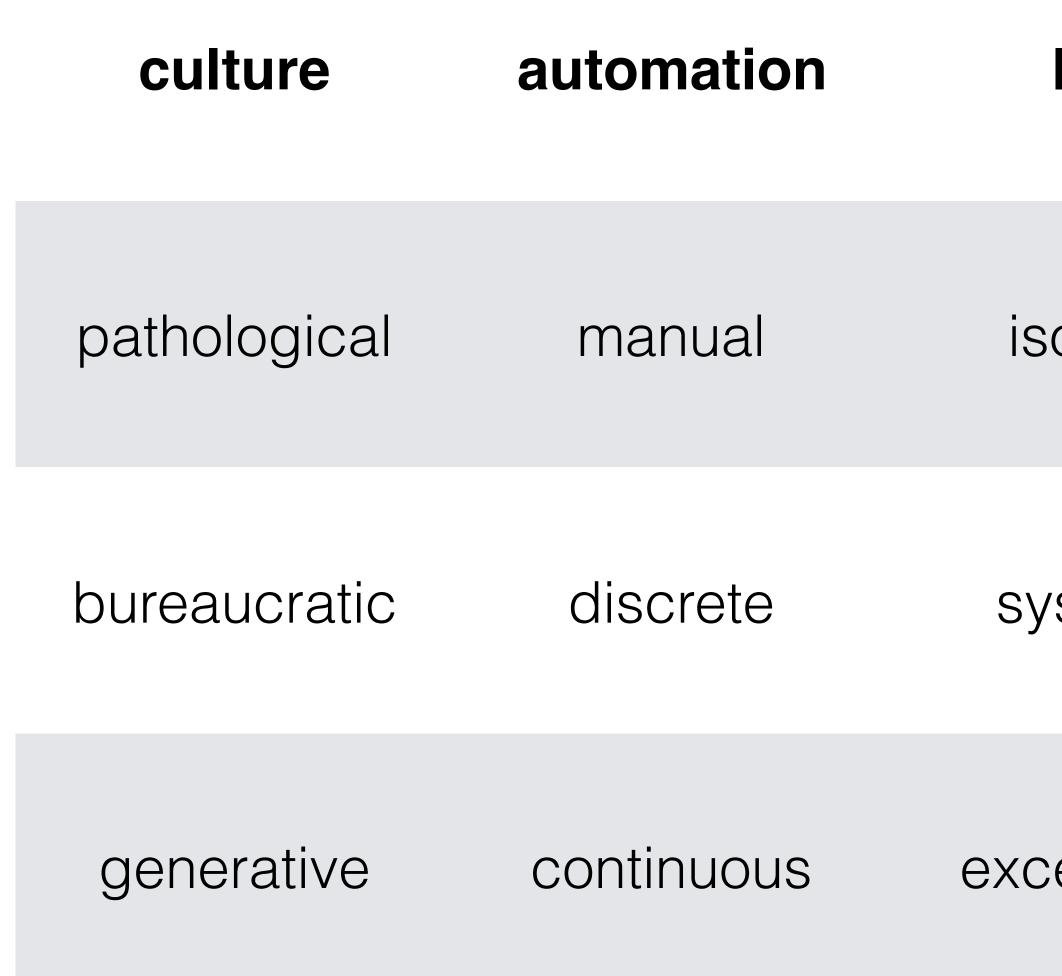


### the 5 stages of devops

- Denial
- Anger
- Bargaining
- Depression
- Acceptance



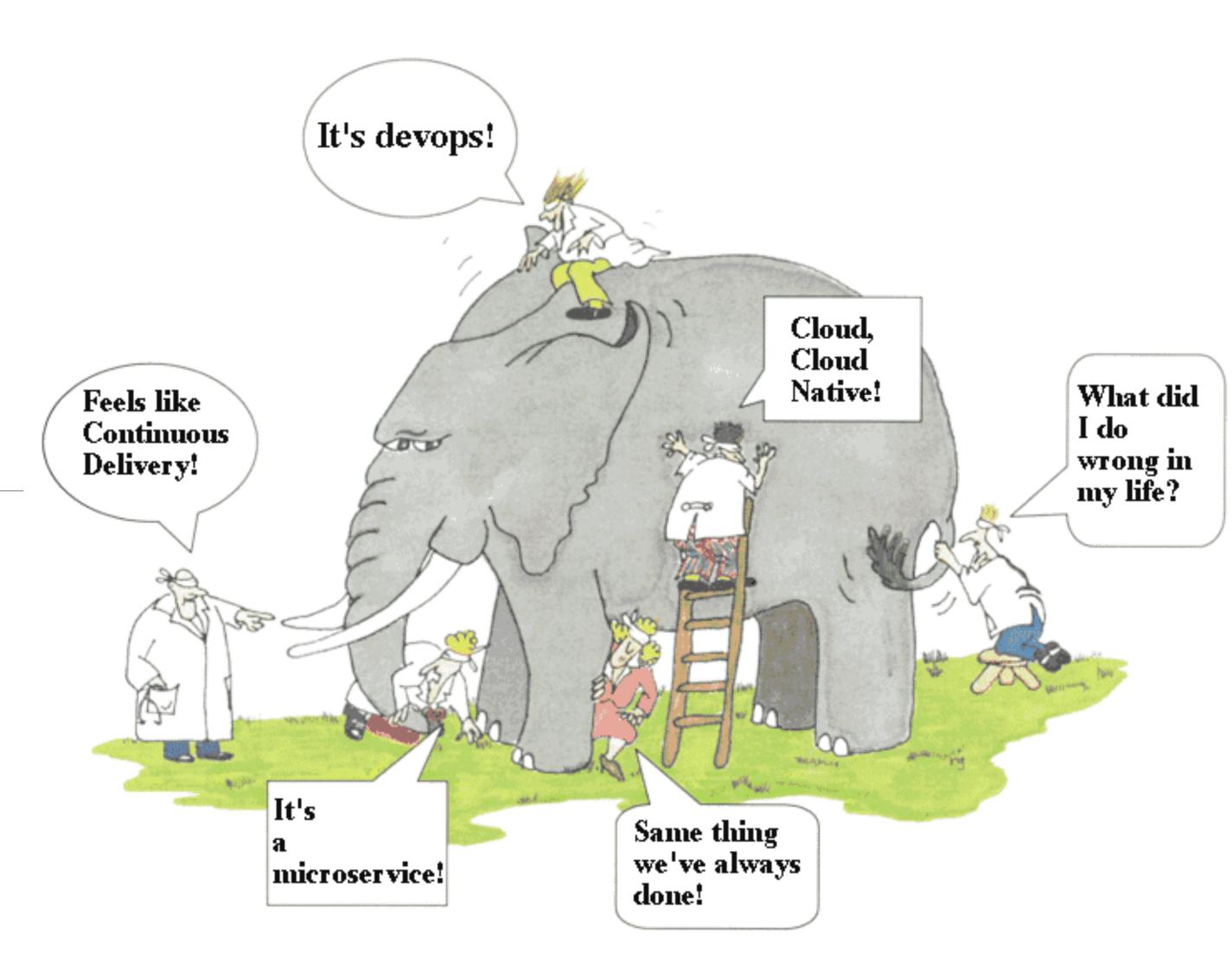




metrics	sharing
nothing	hidden
measurement	available
insight	ambient
	nothing measurement

## devops, continuous delivery, microservices...

## These things are all one...



### continuously devops microservices

or die trying

the patterns proven successful building and operating highly available systems with predictable scaling and failure characteristics

Seek what they sought.

Do not seek to follow in the footsteps of the wise.

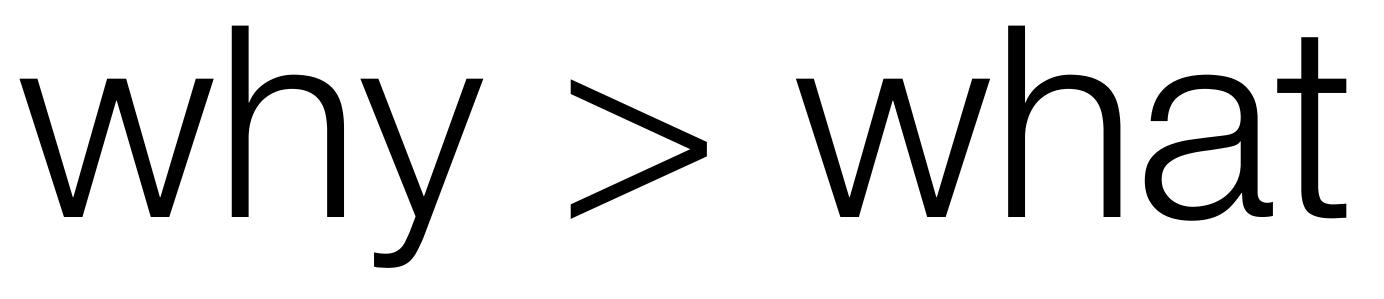
# don't seek devops, continuous delivery, containers, microservices...

# Seek Awesome

principles > practices > tools

mindset > skillset > toolset

adapt > adopt



# The problem isn't technical. The problem isn't people. The problem is socio-technical.

We have to solve both together.

we are all part of the system

# In Conclusion

- the game is changing
- lots of options, extinction is one
- devops is not as confusing as some would make it
- you haven't learned anything until you change your behavior
- there are good examples
- change is our opportunity

## Every attempt to make software easy and safe will result in humiliation and disaster.

— William Tecumseh Sherman

# Call to Action

- Question everything
- Don't limit yourself with labels (devops or otherwise)
- Find the Why, What will follow
- Get mud on your hands
- Don't let mud stop you from learning
- Play to win
- Know you can

# what happens next?

change

It is not the strongest of the species that survives, nor the most intelligent that survives. It is the one that is most adaptable to change.

— No evidence Darwin ever said this



### choose your adventure



### Thank You

### @littleidea

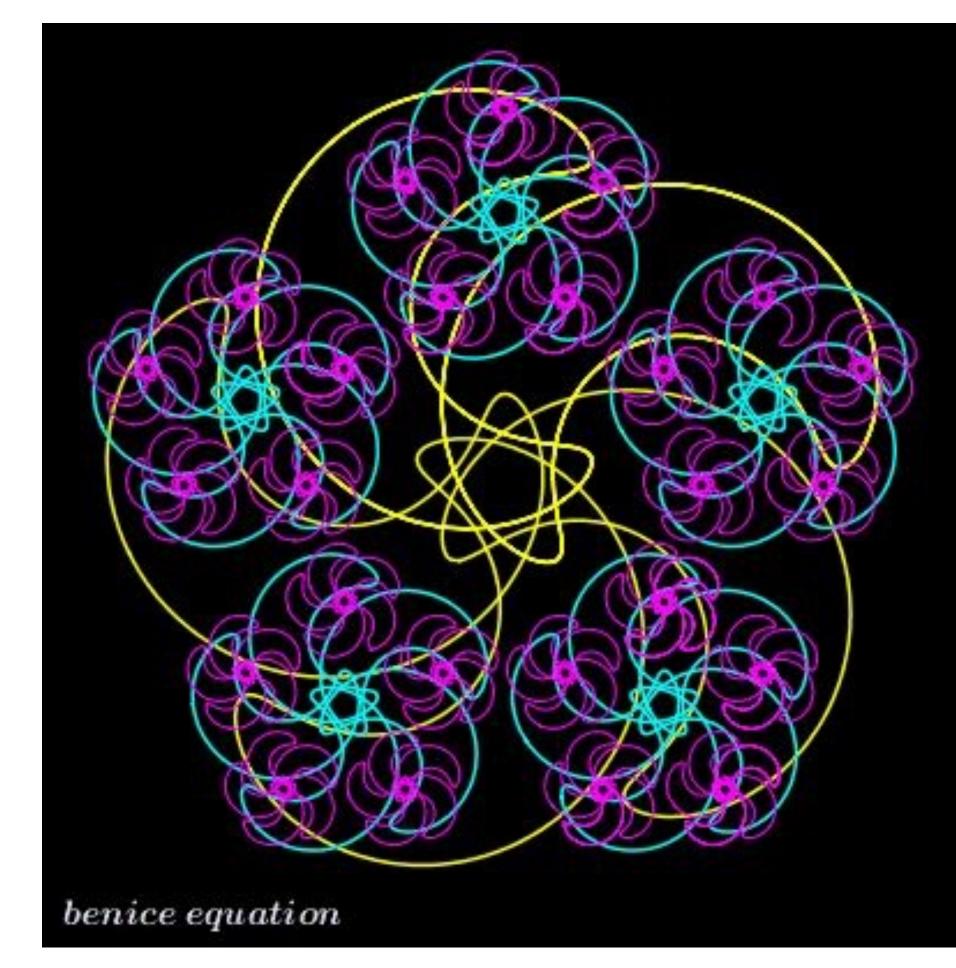




### I'm not here to answer questions. I'm here to have conversations.



### @littleidea





### We are uncovering better ways of developing software, by doing it and helping others do it