In the Eventual Consistency of Succeeding at Microservices

Kenny Bastani Spring Developer Advocate

GOTO Chicago 2017



Kenny Bastani

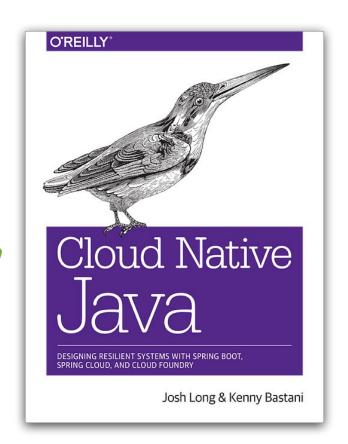
Spring Developer Advocate











Agenda

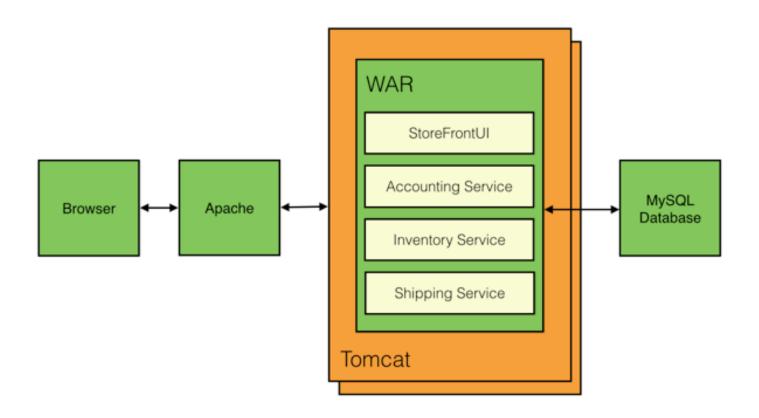
	Agenda
1	Monolith to Microservices
2	Online store example
3	Spring Boot
4	Event-driven microservices

Microservices

Microservices

How did we get there?

We started with the monolith...



Slows our velocity getting into production.

Engineers take too long to ramp up.

The code base becomes too large for any one person to reason about.

Development creates change.

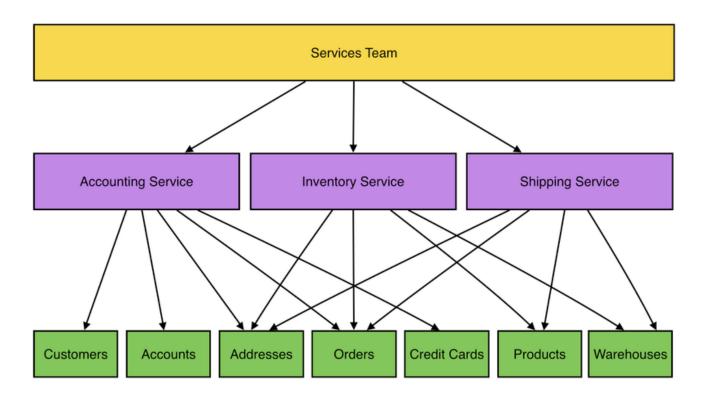
DBAs resist change.

Coordinated releases batch many changes together from different teams.

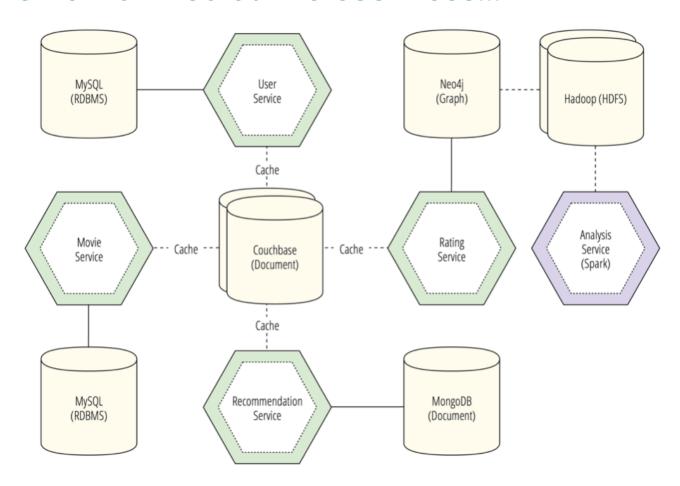
Operations drives the runtime environment of applications.

Deploy everything at once, or nothing at all.

We then moved towards SOA...

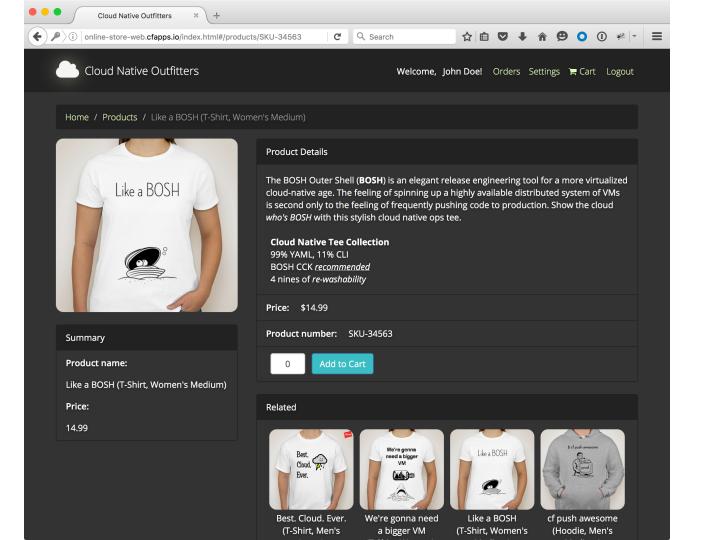


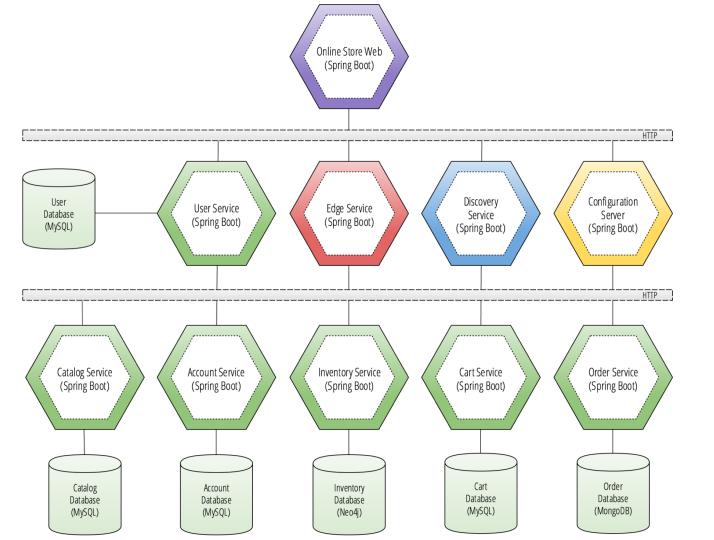
We have now arrived at microservices...



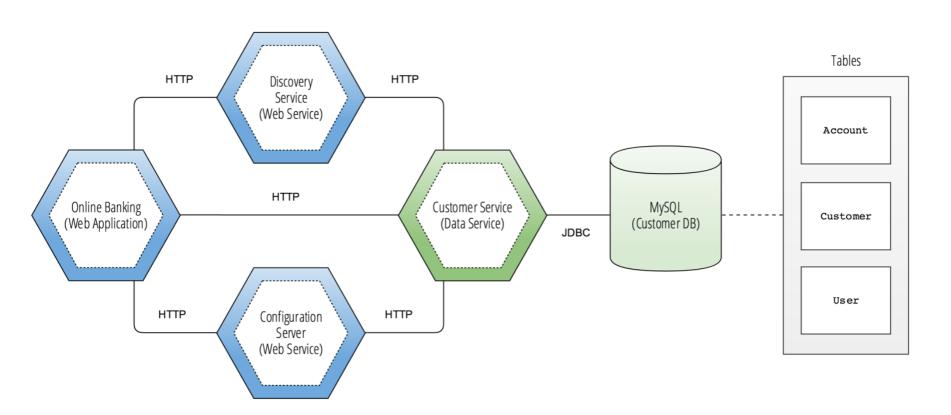
Online Store Example

Cloud native application as microservices

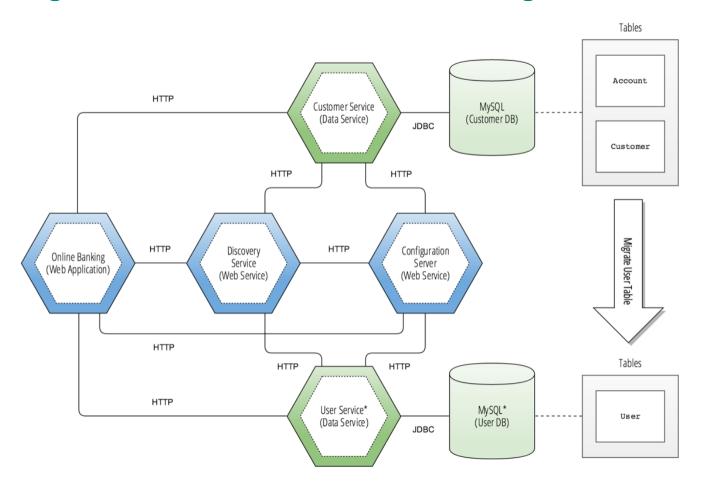




Monolith to Microservice



Splitting the Monolith: User Service Migration



No foreign key constraints between services.

l've got legacy problems.

What about my data warehouse?

Teams are creating redundant functionality.

Distributed transactions are brittle.

Every bug is a murder mystery.

Distributed systems are hard.

Without an event-driven architecture and a cloud platform...

Microservices will drown you in hard problems you never knew existed.

Spring Boot

A JVM micro-framework for building microservices

What is Spring Boot?





Following

For those on reddit.com/r/java/ saying it's Spring Boot is "the framework for a framework" here's a diagram:

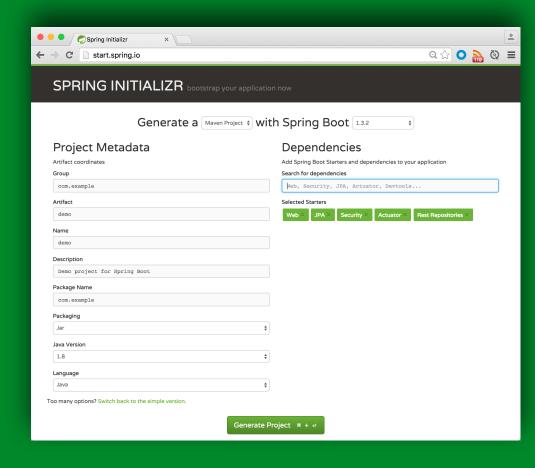


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Spring Initializr for bootstrapping your applications



supports rapid development of production-ready applications and services

Event-driven microservices

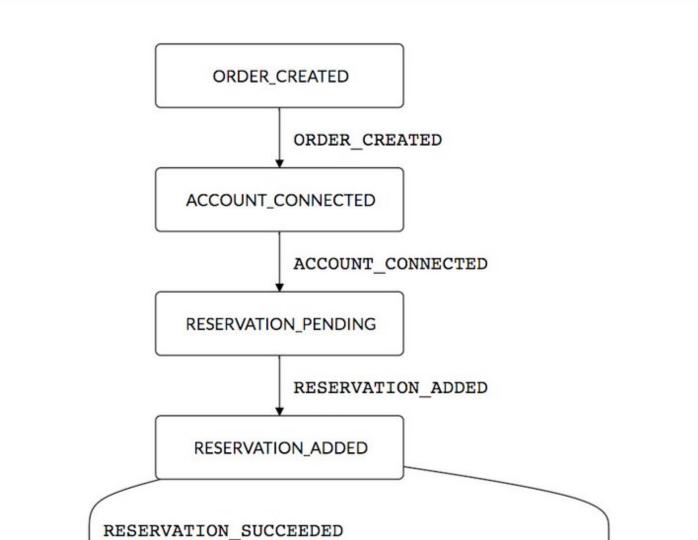
Implementing event-driven architectures in a distributed system

Events as a first-class citizen.

Domain events have a subject and contain immutable data.

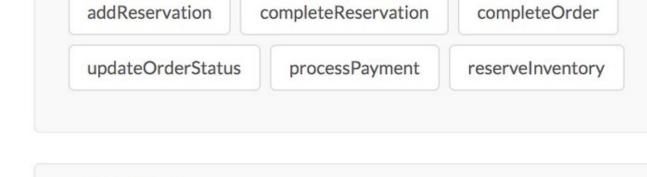
Every domain event applies a state transition to an aggregate.

Domain events can only be applied if the aggregate is in a valid state.



Create meaningful exceptions if a domain event cannot be applied.

Event sourcing stores every state transition as an event in a log.

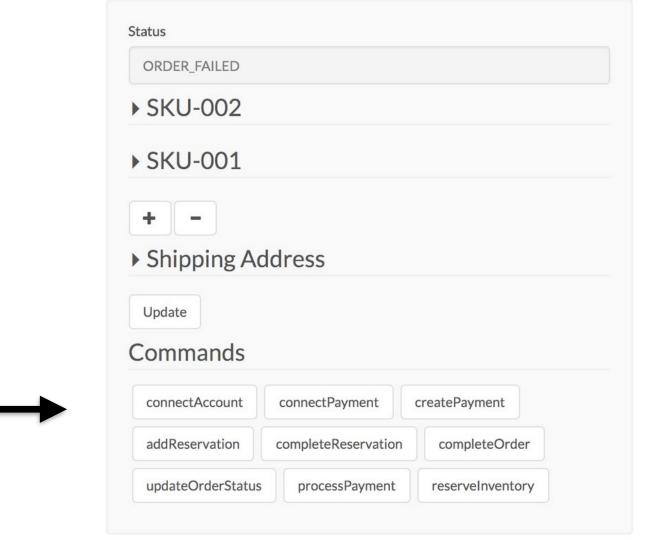


•	▼ Event Log		
	eventId	type	createdAt
	404	ORDER_CREATED	2/11/2017, 4:49:40 PM
	405	ACCOUNT_CONNECTED	2/11/2017, 4:49:41 PM
	406	RESERVATION_PENDING	2/11/2017, 4:49:41 PM

Build hypermedia APIs that attach event logs as a link on an aggregate.

Commands generate event(s).

Commands are attached to aggregates.



Event handlers subscribe to an event and apply state changes to an aggregate.

Event handlers use event sourcing to generate the current state of an aggregate.

State Flow

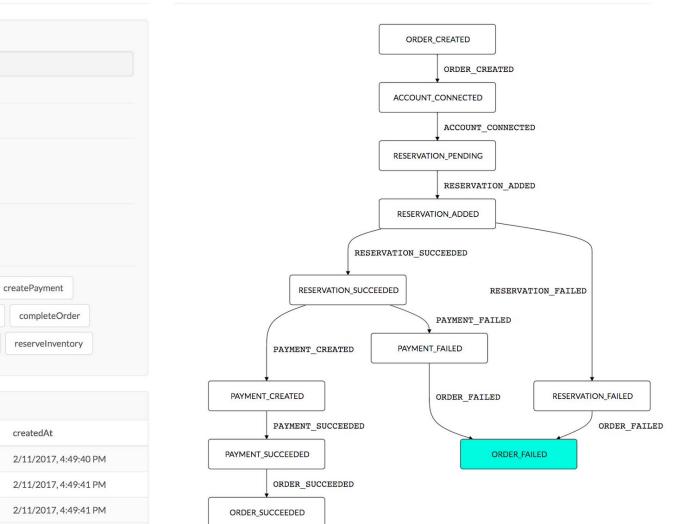
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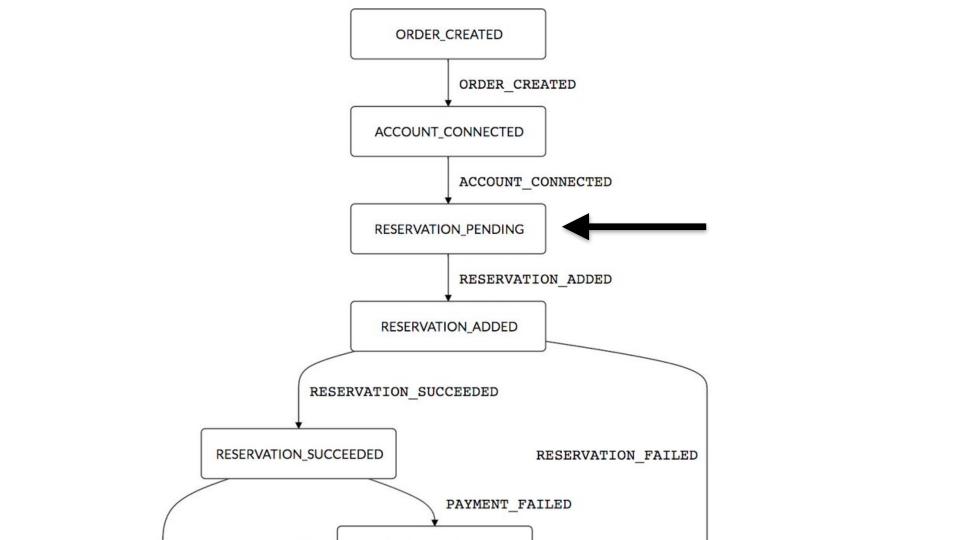
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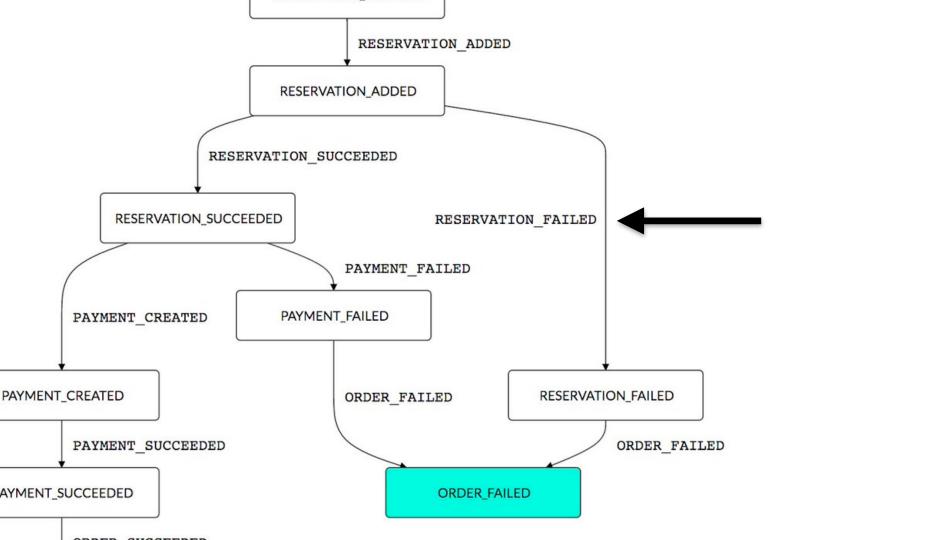
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Event handlers are nodes on a directed graph.

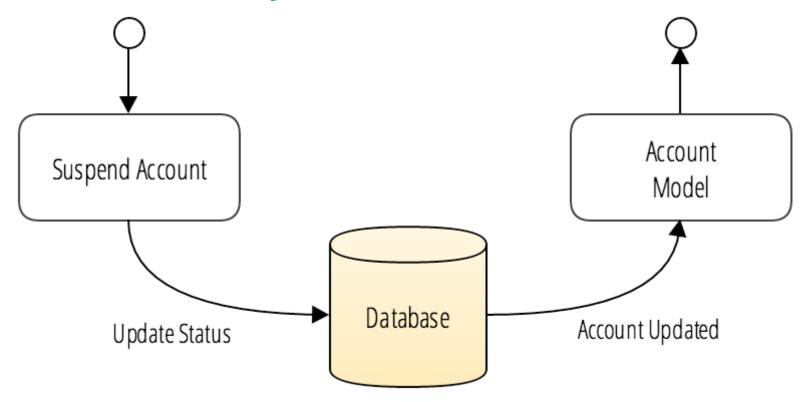


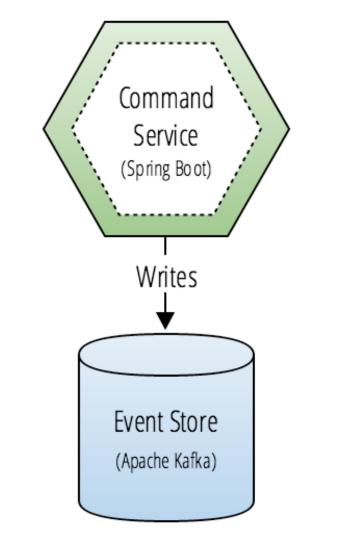
Events are edges on a directed graph.

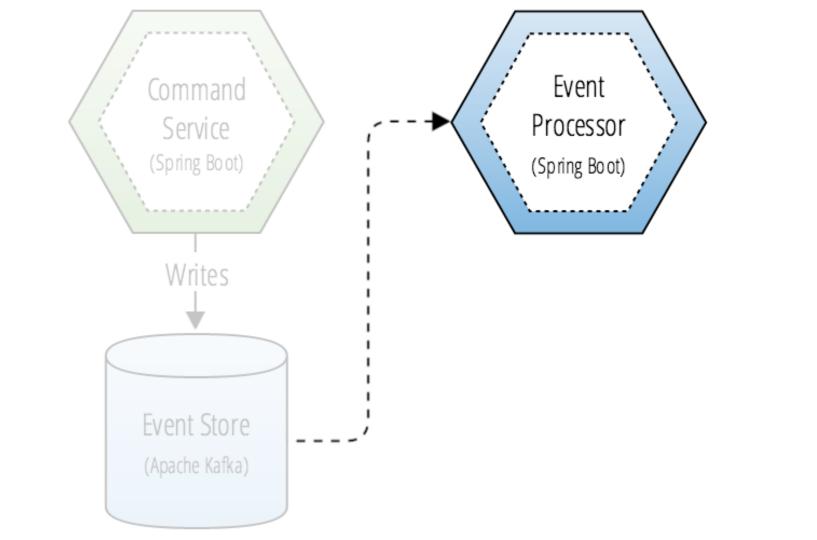


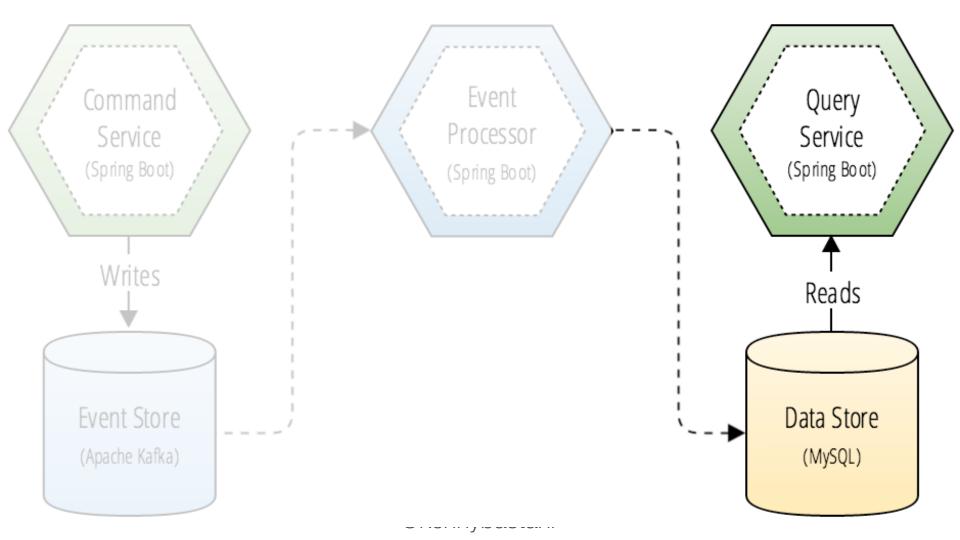
CQRS is used to create materialized views from streams of events.

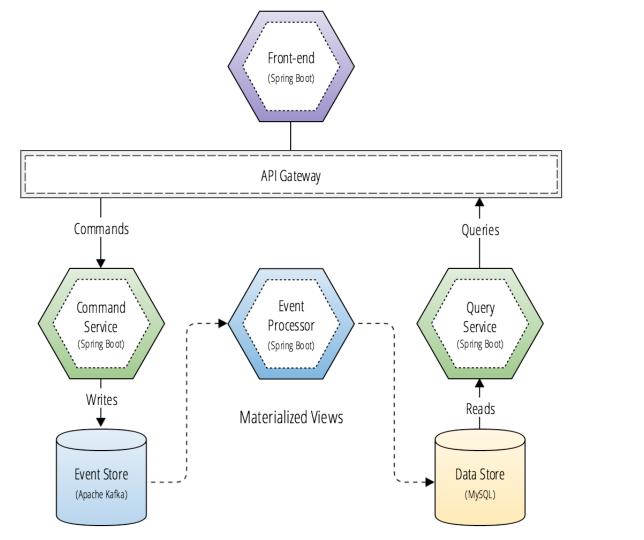
Command Query model







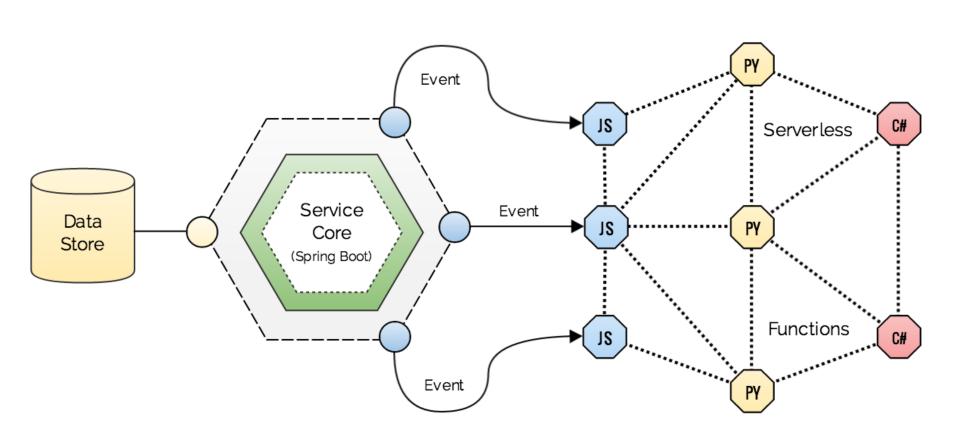




Serverless event handlers

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Microservices can be event sources



Do what makes sense

Do what makes sense

But don't build microservices without events

Chicago: May 30, 31

Spring Days 2017

\$200.00
2 Days, 10 sessions
2 Spring team talks
Live Open Space discussions



Please provide feedback using the GOTO app

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Thank you!

Thank you!

