

# Serverless + Modern Agile

**@mikebroberts**

**<https://symphonia.io/>**

# Serverless Architectures

*Serverless architectures refer to applications that significantly depend on third-party services (known as Backend as a Service or "BaaS") or on custom code that's run in ephemeral containers (Function as a Service or "FaaS"), the best known vendor host of which currently is AWS Lambda. By using these ideas, and by moving much behavior to the front end, such architectures remove the need for the traditional 'always on' server system sitting behind an application. Depending on the circumstances, such systems can significantly reduce operational cost and complexity at a cost of vendor dependencies and (at the moment) immaturity of supporting services.*

04 August 2016



## Mike Roberts

Mike is an engineering leader living in New York City. While spending much of his time these days managing people and

## Contents

[expand](#)

### What is Serverless?

- A couple of examples

- Unpacking 'Function as a Service'

- What isn't Serverless?

### Benefits

- Reduced operational cost

- BaaS - reduced development cost



<https://symphonia.io/>

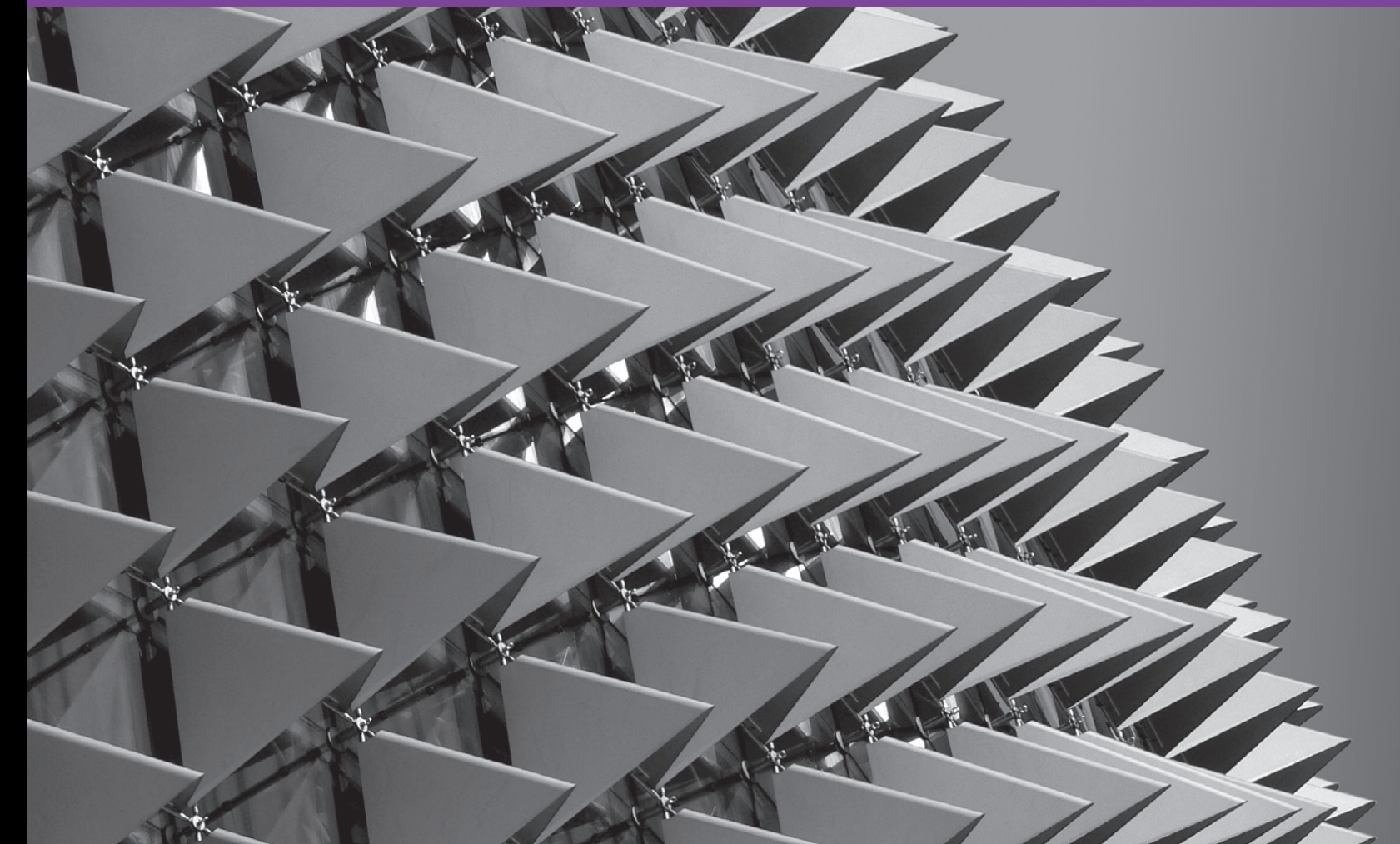


# Coming in June!

O'REILLY®

# What is Serverless?

Understanding the Latest Advances in  
Cloud and Service-Based Architecture



Mike Roberts  
& John Chapin



Resources for this talk:

**<http://bit.ly/symphonia-goto-chicago>**

**@mikebroberts**

# Continuous Experimentation

# I - From Feature Factories to Product Labs

[@mikebroberts](#)



**What is the point of  
software engineering?**

*“The goal of software is to sustainably  
minimize lead time to business impact”*

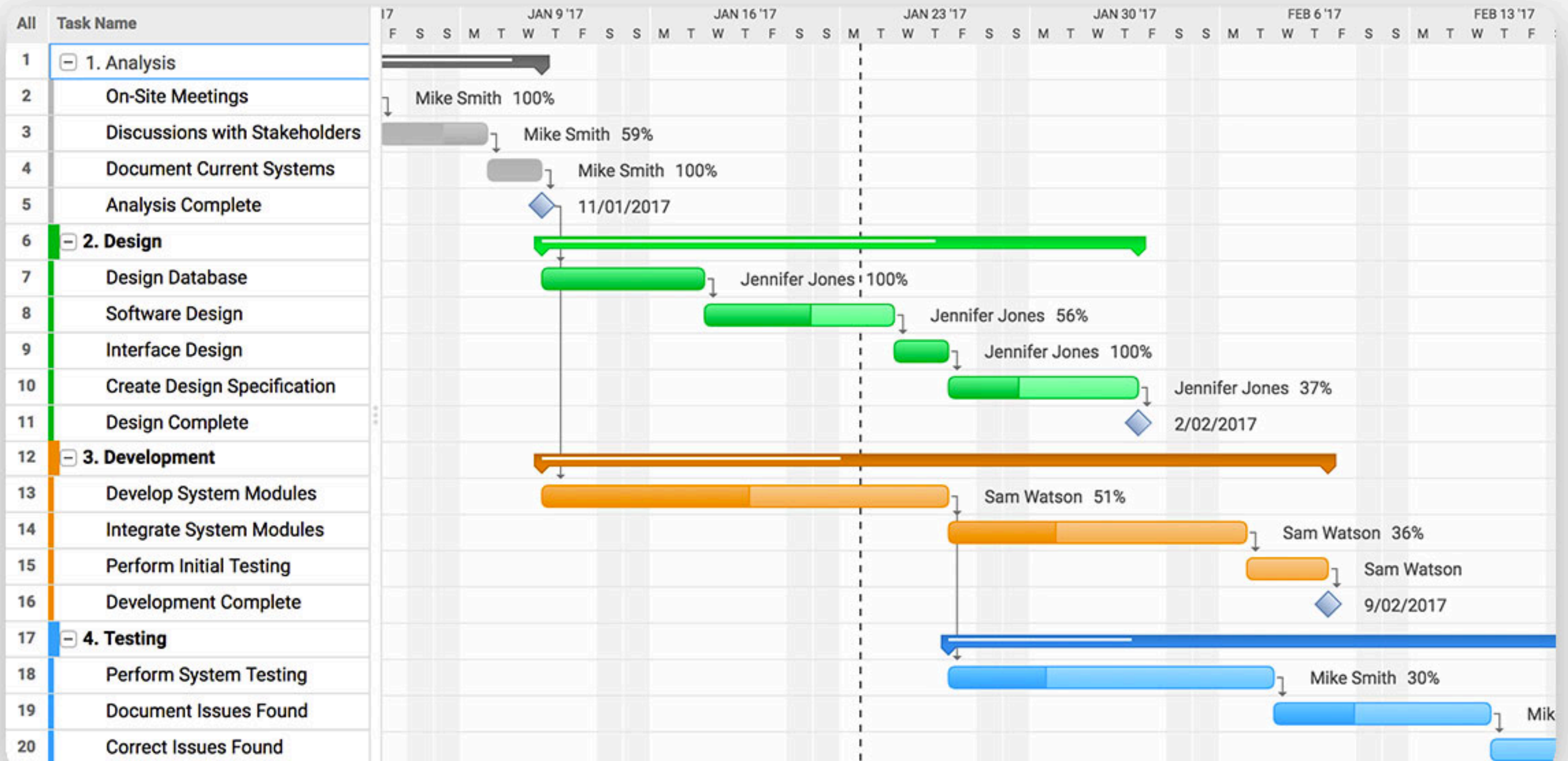
— Dan North ‘Beyond Features’

**How has software lead time  
changed over the years?**



# Back in the old days...

- Releasing software was expensive
- Infrastructure was expensive
- *Changing* infrastructure was expensive





*The Addison-Wesley Signature Series*



# CONTINUOUS DELIVERY

RELIABLE SOFTWARE RELEASES THROUGH BUILD,  
TEST, AND DEPLOYMENT AUTOMATION

JEZ HUMBLE  
DAVID FARLEY



*Foreword by Martin Fowler*





*“We used to ship our product every 12–18 months, in a 3–5 year period we shipped 3 or 4 releases. Now we ship 3 releases every week.”*

— Sree Kotay, CTO, Comcast Cable

Project → Product

Output → Outcome



*“We’re starting to see applications be built in ridiculously short time periods.”*

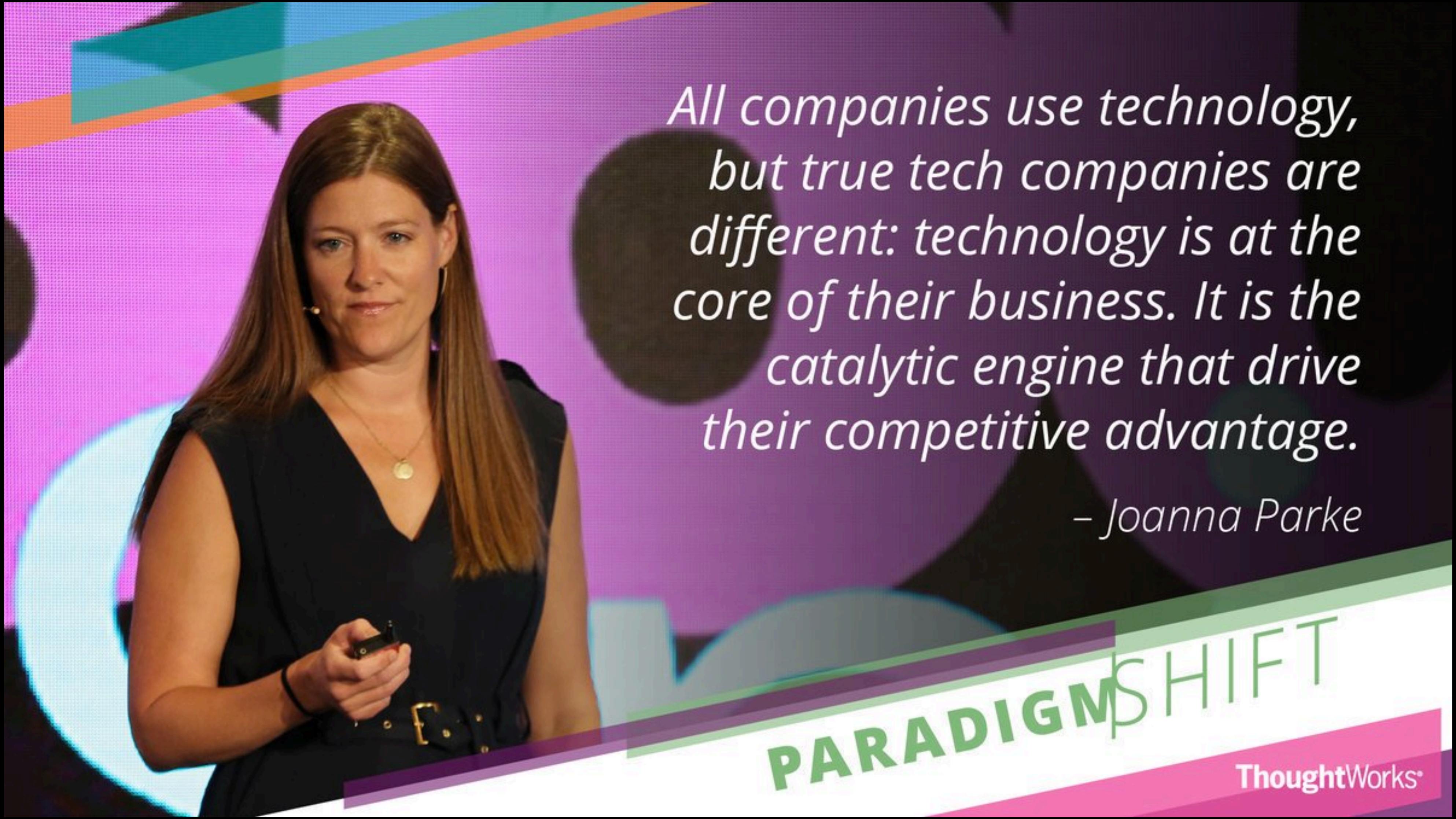
— Adrian Cockcroft, AWS

**We don't know upfront  
what the best solution is**

*“Most of our ideas suck!”*

— Jeff Patton ‘Output vs. Outcome & Impact’





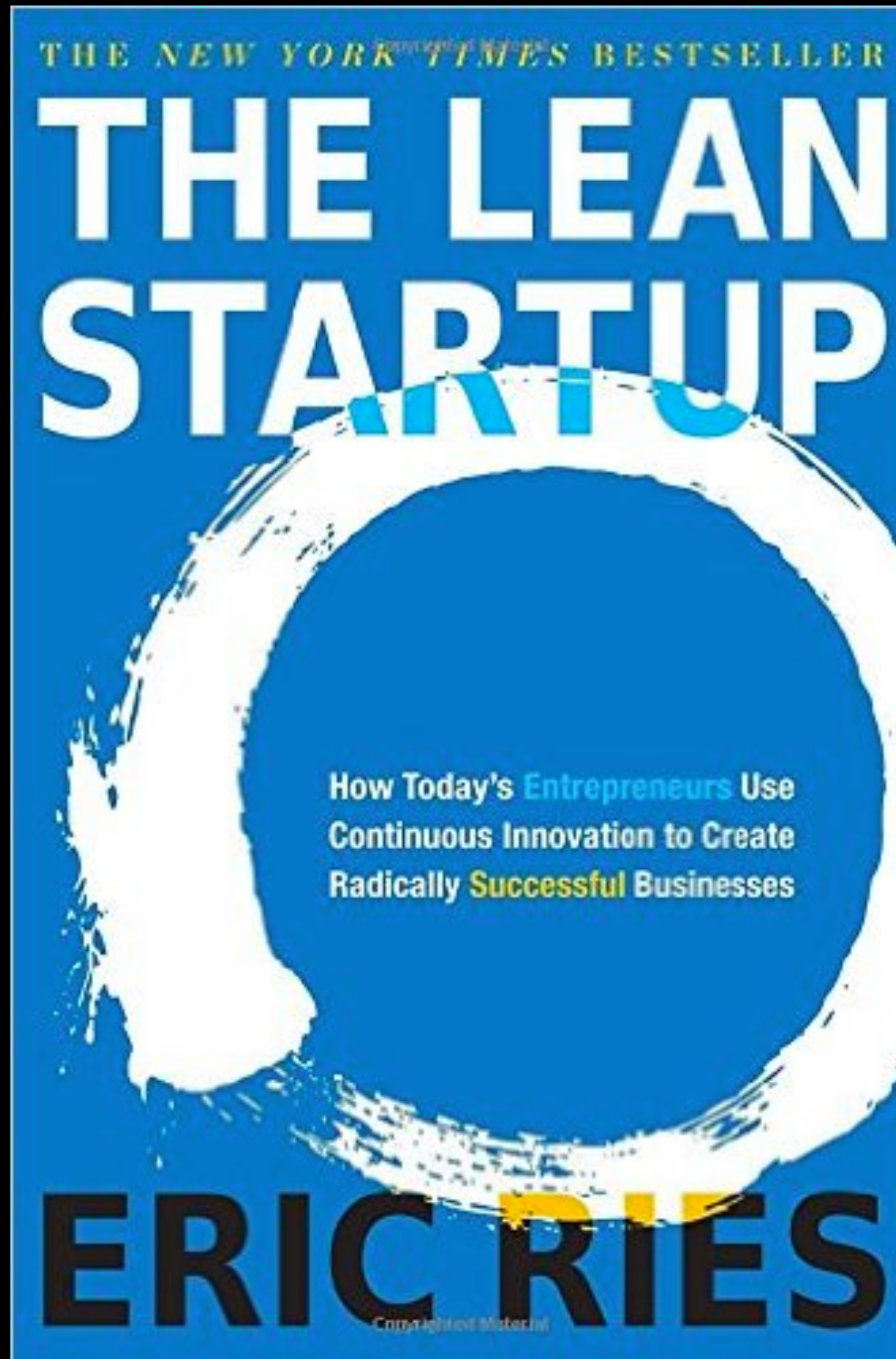
*All companies use technology,  
but true tech companies are  
different: technology is at the  
core of their business. It is the  
catalytic engine that drive  
their competitive advantage.*

*– Joanna Parke*

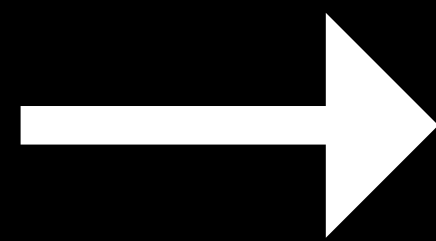
**PARADIGM SHIFT**

ThoughtWorks®





**Feature  
Factory**



**Product  
Lab**



# II - Challenges of this approach

[@mikebroberts](#)

# Technical Challenges

- 1. Minimize incidental complexity**
- 2. Reduce infrastructure cost and commitment of new systems**
- 3. Minimize the tech debt impact of highly fragmented ecosystem**

# Process and Culture Challenges

- 4. Minimize initial deployment time**
- 5. Culture of learning**
- 6. Spread ownership of product innovation**

# Safety Challenges

**7. Safe to fail**

**8. Budgetary safety**

**9. Data and Security Safety**

# III - Serverless as an experimentation platform

[@mikebroberts](#)

# A Quick Serverless Reminder





# Attributes of a Serverless Product

- **No management of Server Hosts or Processes**
- **Self auto provision & auto-scale based on load**
- **Costs based on actual, precise, usage**

# 1 - Minimize incidental complexity

- **Pre-built generic logic**
- **Lightweight model for custom code (FaaS)**
- **Handles system administration**
- **Automatic horizontal scalability**

## 2 -Reduce infrastructure cost

- **Costs based on actual usage, not any commitment**
- **Costs scale up from, and down to, zero, automatically**
- **Removes cost-saving incentive to co-locate features**

## 3 -Minimize Tech Debt

**Encourages a modular, well-encapsulated, loosely coupled architecture**

If you're only using  
Serverless for cost savings  
you're missing a big trick

**A technical platform is not  
sufficient - our organizations  
need to change too**

# IV - Continuous delivery, continuous value

[@mikebroberts](#)



# DevOps Culture

# The DevOps Handbook

HOW TO CREATE WORLD-CLASS  
AGILITY, RELIABILITY, & SECURITY  
IN TECHNOLOGY ORGANIZATIONS



GENE KIM,  
JEZ HUMBLE,  
PATRICK DEBOIS,  
& JOHN WILLIS

FOREWORD BY JOHN ALLSPAUGH

TAKE THE DORA DEVOPS X-RAY ASSESSMENT AND SEE WHERE YOU STAND.

## 4 - Minimize initial deployment time

- **More than Continuous Deployment...**
- **... need to be able to bring up *entirely new* stacks of components in minutes or seconds**

# 5 - Culture of Learning

- **Our customer**
- **Our tools**
- **Each other**

Tear up the  
Backlog!



“Software,  
Faster”

## 6 - Spread ownership of innovation

**Product ownership is a  
team's responsibility, not  
an individual's**

***V - A new approach to safety***

**@mikebroberts**

## 7 - Safe to Fail

*“Google’s data indicated that psychological safety, more than anything else, was critical to making a team work”*

— New York Times

*“If you think that’s a big failure, we’re working on much bigger failures right now — and I am not kidding. Some of them are going to make the Fire Phone look like a tiny little blip.”*

— Jeff Bezos, on the Fire Phone

*“By removing blame, you remove fear;  
by removing fear, you enable honesty;  
and honesty enables prevention.”*

— Bethany Macri, Etsy  
c/o DevOps Handbook

# 8 - Budgetary safety

- **Team visibility and ownership**
- **Automation and tooling**

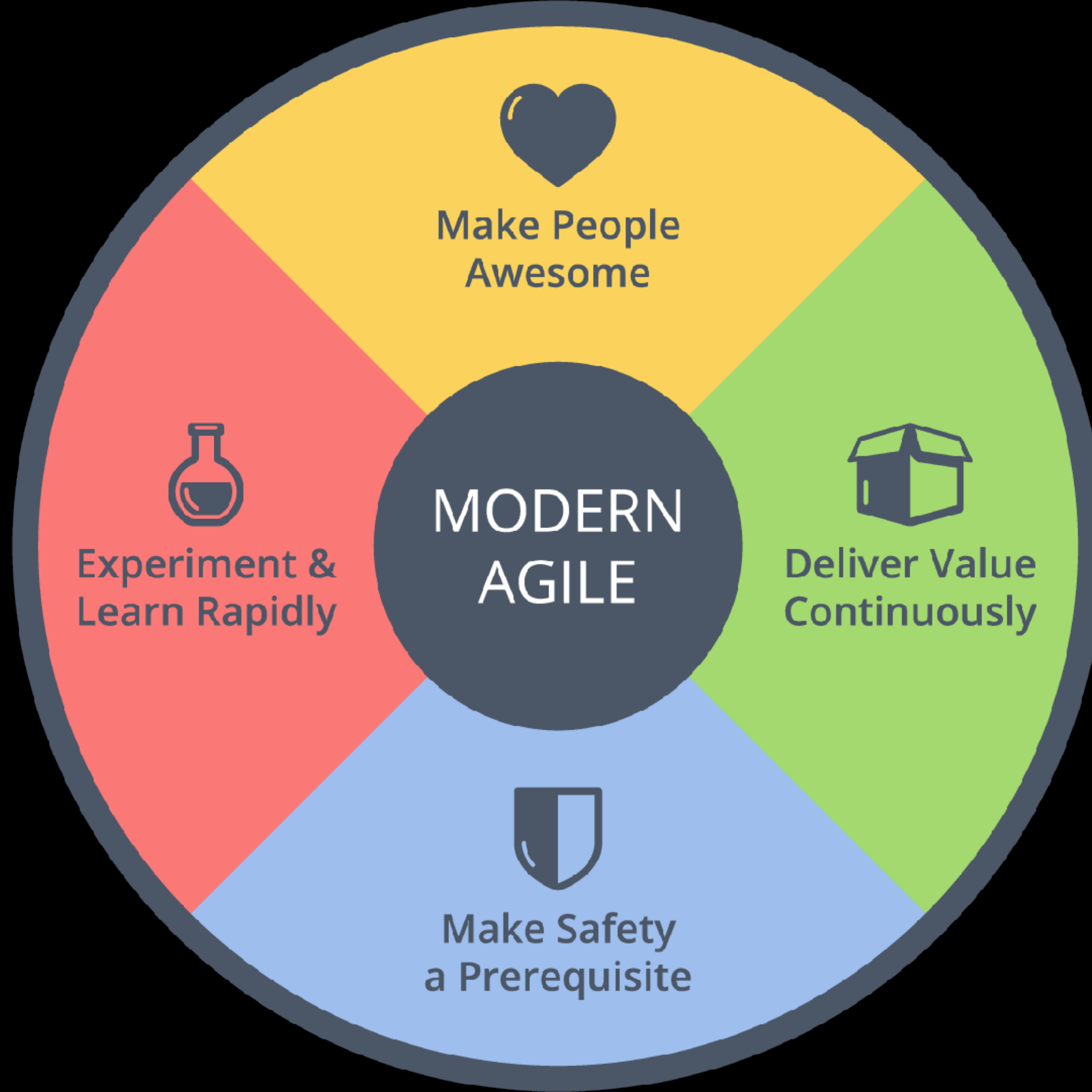
# 9 - Data and Security Safety

- **Make it part of a team's regular work**
- **Build cross-organizational tooling**
- **Team autonomy for many access controls...**
- **But embrace change request process too**



# VI - Modern Agile

**@mikebroberts**



*Make People  
Awesome*



*Experiment*  
&  
*Learn*  
*Rapidly*



*Deliver  
Value  
Continuously*



*Make  
Safety A  
Prerequisite*



**Serverless +  
Modern Agile +  
DevOps +  
Software, Faster** **=** **Continuous  
Experimentation**

How will you transform  
your organization from  
a feature factory to a  
product laboratory?



Resources for this talk:

**<http://bit.ly/symphonia-goto-chicago>**

**@mikebroberts**

**mike@symphonia.io**

**<https://symphonia.io/>**

