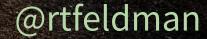
Next-Generation Programming: Rust and Elm



THE NEXT GENERATION



Rust and Elm





modern

non-mainstream

pushing boundaries

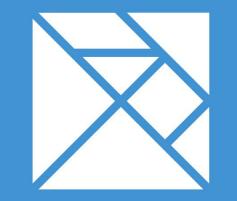
significantly different

alternative to C++

Rust



alternative to JavaScript



A delightful language for reliable webapps.



A language empowering everyone to build reliable and efficient software.

compiles to binaries (no garbage collector)

C interop

packages, editor plugins, learning materials



A language empowering everyone to build reliable and efficient software.

often compared to Go

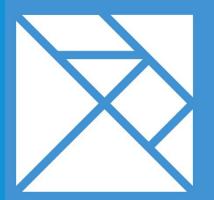
Go: simple, quick to learn, fast compilation

Rust: complex, lots to learn, ~slow compilation

Rust

A language empowering everyone to build reliable and efficient software.

elm



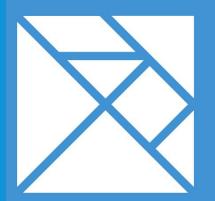
A delightful language for reliable webapps.

fast, friendly compiler, great error messages

JavaScript interop

packages, editor plugins, learning materials

elm



A delightful language for reliable webapps.

often compared to JS frameworks (React, etc.) **frameworks:** write JavaScript or TypeScript **Elm:** use a different programming language

Rust





battle tested

Rust: 2010 single dev → 2020 "radical openness"

RustConf 2018 Keynote <u>youtu.be/J9OFQm8Qf1I</u> "Organizational Debt" <u>boats.gitlab.io/blog/post/rust-2019</u>

several full-time paid developers, community engineers, etc. large, complex language, frequent compiler releases

Elm: 2012 single dev → 2020 core team w/ BDFL

"What is Success?" <u>youtu.be/uGlzRt-FYto</u>

"The Hard Parts of Open Source" <u>youtu.be/o_4EX4dPppA</u> one full-time paid developer, the rest all volunteers small, simple language, infrequent compiler releases

Rust conferences

RustConf since 2016 Rust Belt Rust since 2016 RustFest since 2016 RustCon Asia since 2019 Rust LATAM since 2019

Elm conferences

elm-conf since 2016 Elm Europe since 2017 Oslo Elm Days since 2017 Elm in the Spring since 2018 Elm Japan (announced for 2020, canceled due to COVID-19)

Rust



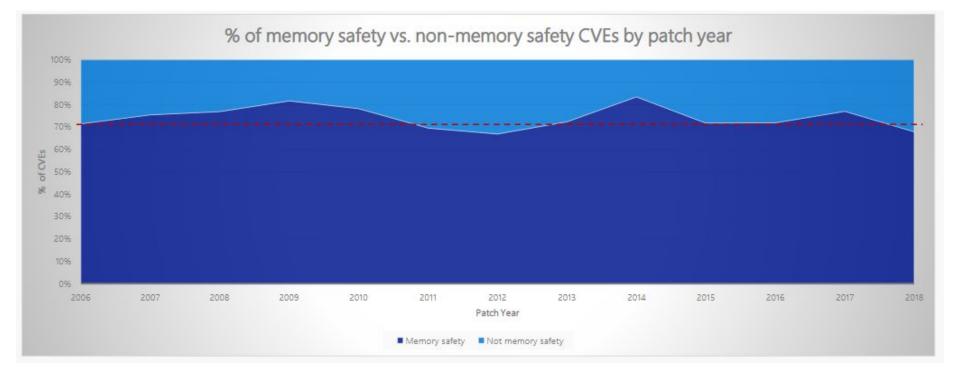


reliability

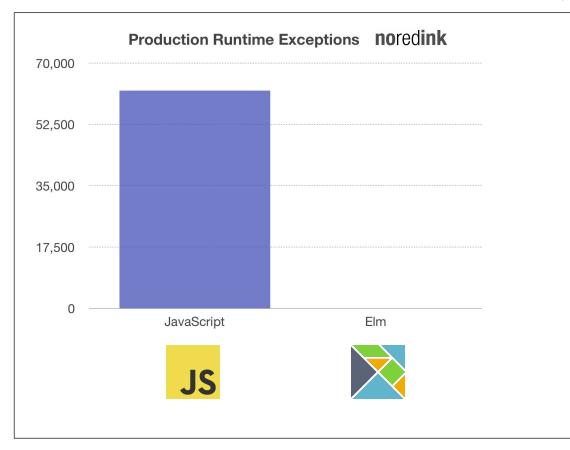


static type-checking sound type system no "any" type no "billion dollar mistake" (null) immutable by default

Rust: "Memory safety, no data races"



Elm: "No runtime exceptions"



not **zero**, but negligible

Elm

Rust



runtime performance



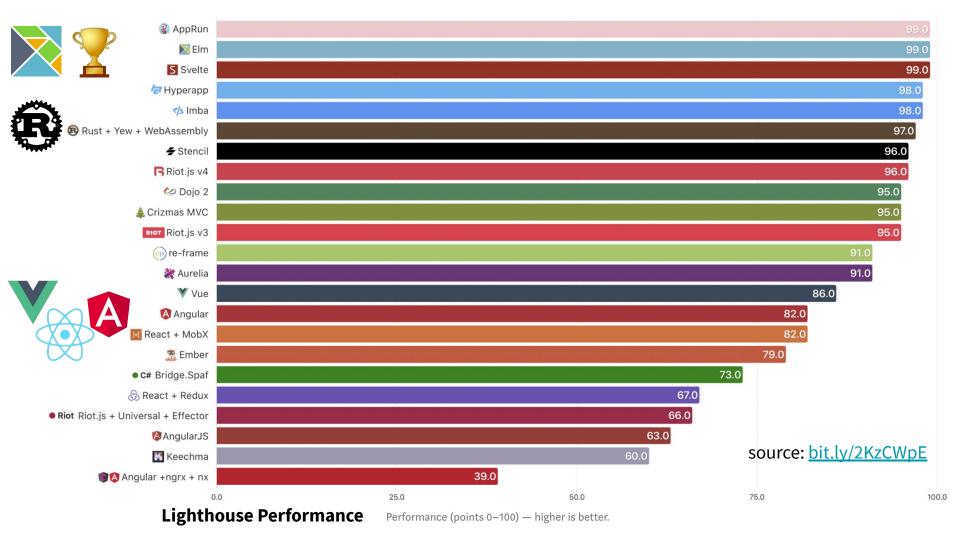


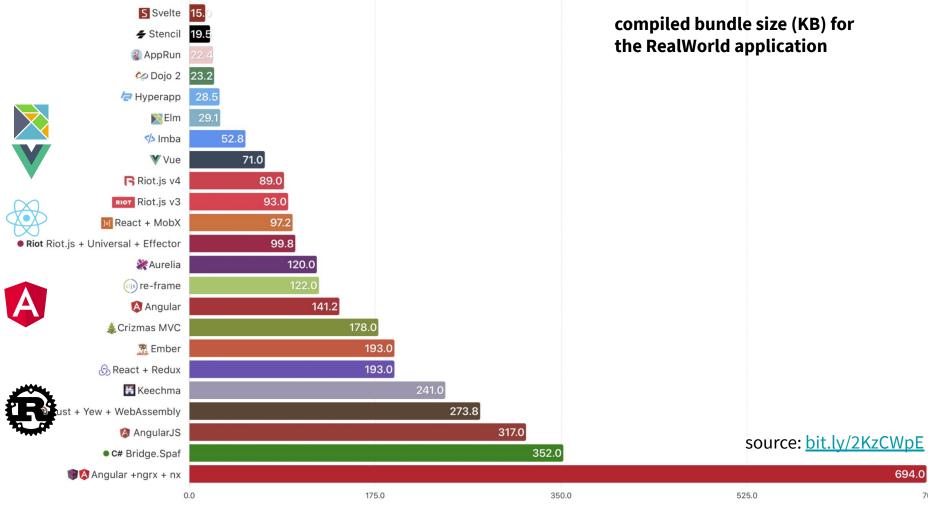


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The Computer Language Benchmarks Game

source: bit.ly/2Y986w3





Transfer size in KB — fewer is better

Elm

Rust



helpful compiler

This `user` record does not have a `phoenNumber` field:

9| user.phoenNumber

error[E0499]: cannot borrow `foo.bar1` as mutable more than once at a time
 --> src/test/compile_fail/borrowck/borrowck-borrow_from_owned_ptr.rs:29:22

```
28 let bar1 = &mut foo.bar1;
29 let _bar2 = &mut foo.bar1;
30 *bar1;
31 }
- first borrow ends here
```

\$ rustc --explain E0200

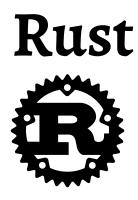
Unsafe traits must have unsafe implementations. This error occurs when an implementation for an unsafe trait isn't marked as unsafe. This may be resolved by marking the unsafe implementation as unsafe.

struct Foo;

```
unsafe trait Bar { }
```

```
// this won't compile because Bar is unsafe and impl isn't unsafe
impl Bar for Foo { }
// this will compile
unsafe impl Bar for Foo { }
```

"If it compiles, it usually works."







doc.rust-lang.org/book

<u>users.rust-lang.org</u>



guide.elm-lang.org

discourse.elm-lang.org



