## Modern Continuous Delivery

A journey in four acts

**Thought**Works<sup>®</sup>



#### Some Definitions

DevOps: A culture where people, regardless of title or background, work together to imagine, develop, deploy and operate a system.

- me

#### Some Definitions

Continuous Delivery: The ability to get changes of all types—including new features, configuration changes, bug fixes and experiments—into production, or into the hands of users, safely and quickly in a sustainable way.

- Jez Humble

# of information which is designed to make you want more



## We knew everything

- Signed Agile Manifesto
- Defined Continuous Integration
- Created the first (or second) CI server
- Created Selenium

## Java – Write once, run anywhere

- Developed a system on Windows laptops to be deployed to a Solaris cluster
- Did all the right Continuous Integration things
- One small issue...

# It didn't work in production

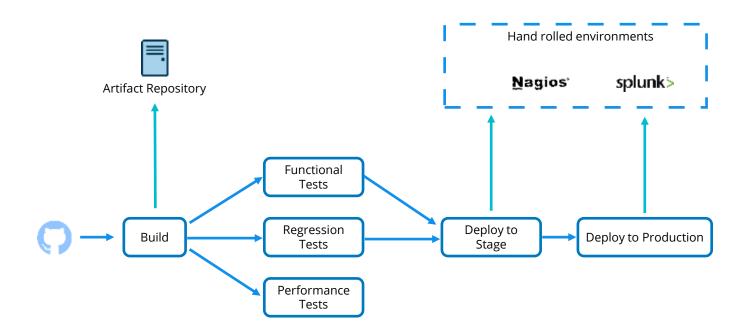
## Conan The Deployer

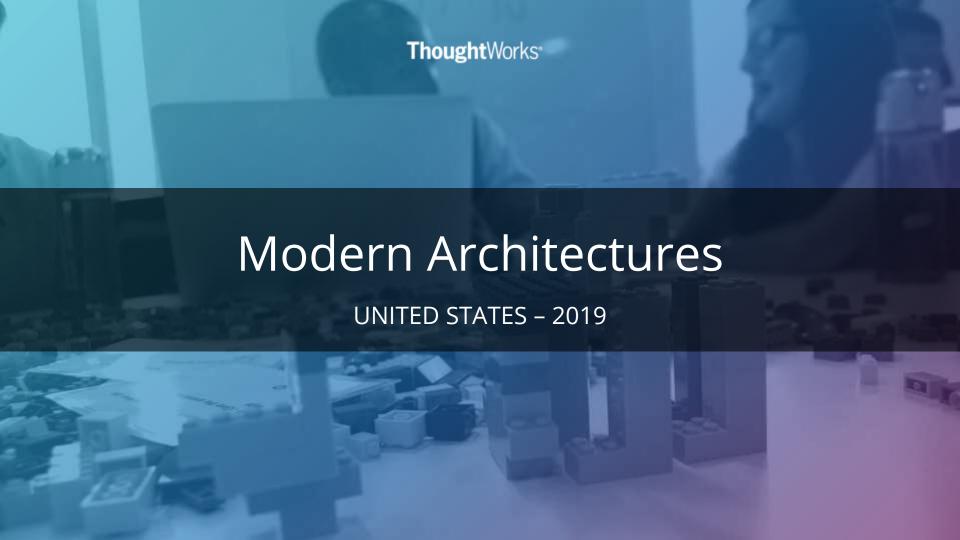
- Massive shell script
- Automated deployment to a cluster after every successful CI run
- Deployment became a non-issue

## The Output

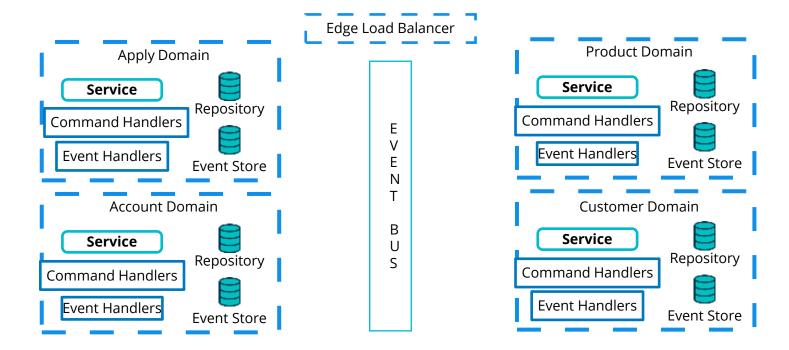
- Jez Humble, Dan North and Chris Read write "The Deployment Production Line"
- Jez Humble and David Farley release the book "Continuous Delivery"
- Continuous Delivery becomes an expectation

## Traditional Continuous Delivery

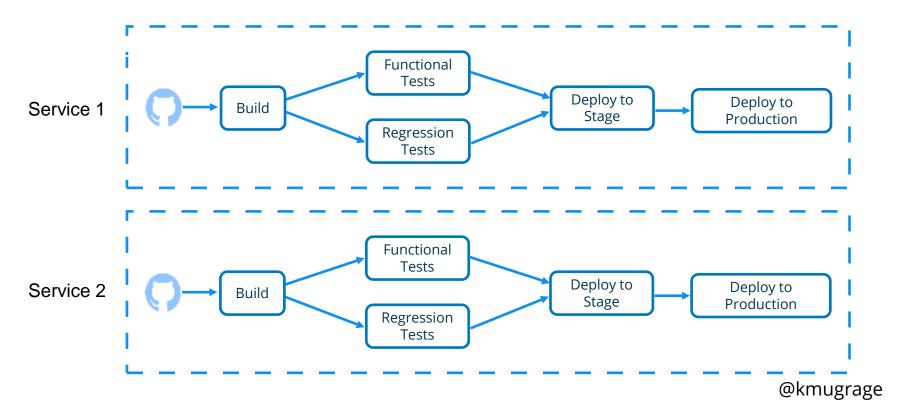




#### Financial Services Platform

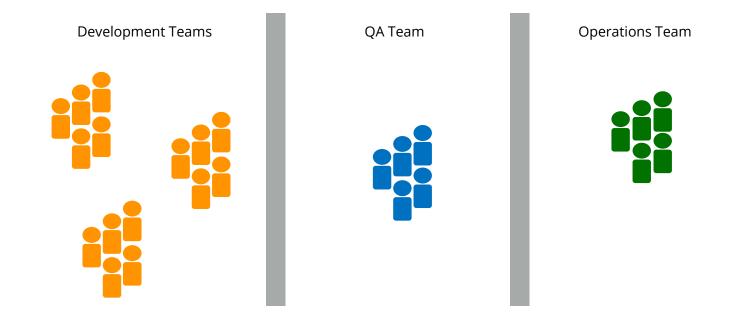


## Smaller, Faster Pipelines

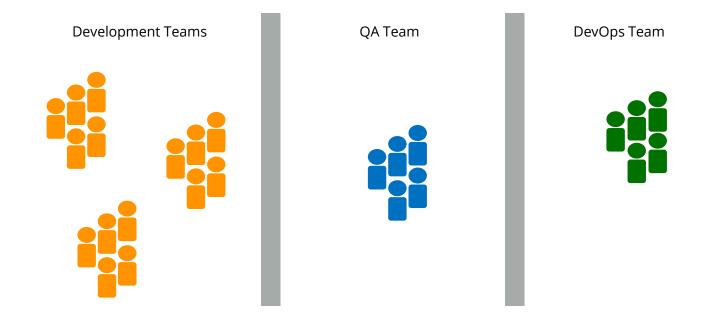




#### **Traditional Structure**



## Renaming Ops isn't a solution



## Products over Projects (do the DevOps)

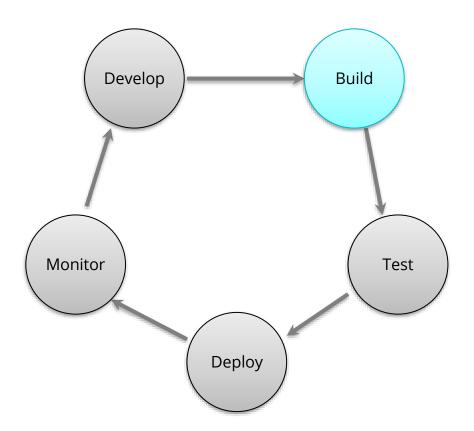




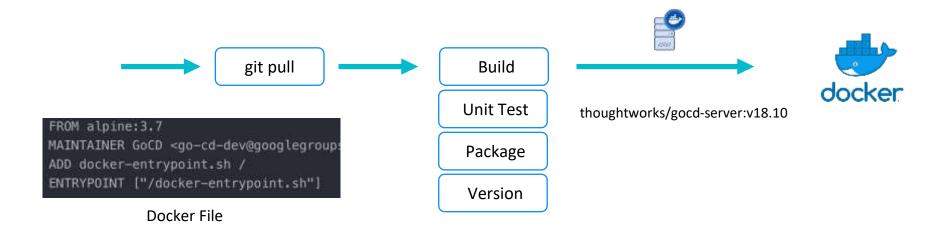




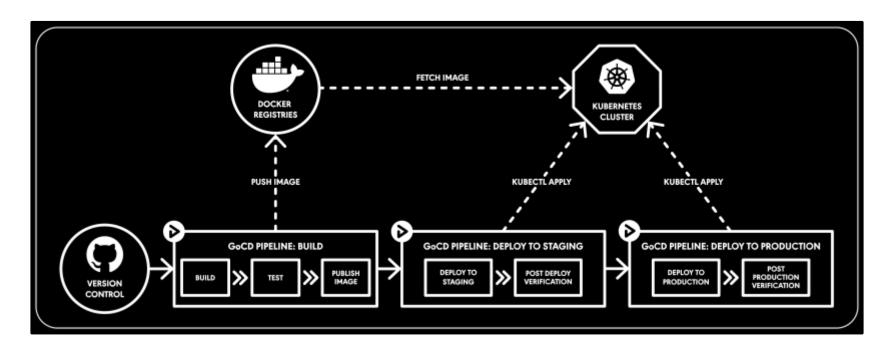




#### The New Build Artifact

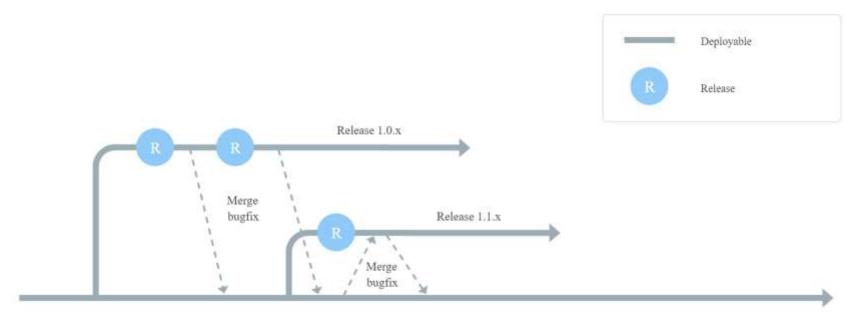


## Modern pipeline with declarative deployments



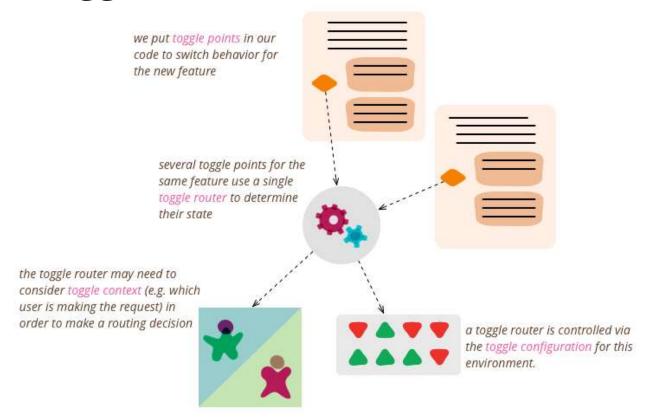
## Trunk Based Development

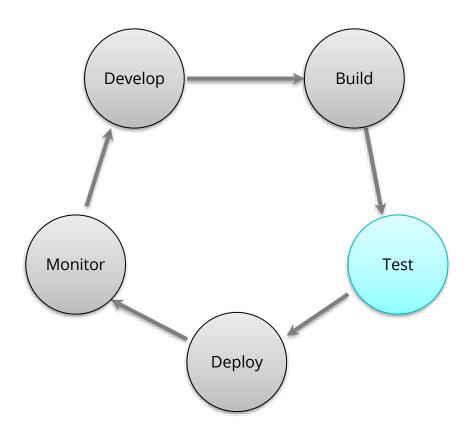
Everyone pushes to master



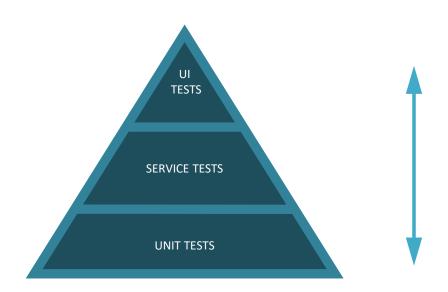
Trunk or Master (developers are allowed to push their changes directly here but must fix problems immediately)

## Feature Toggles

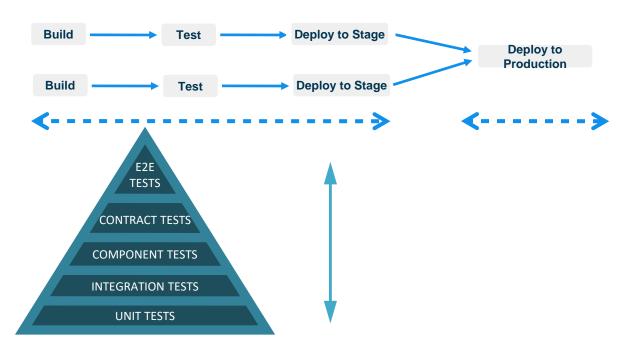




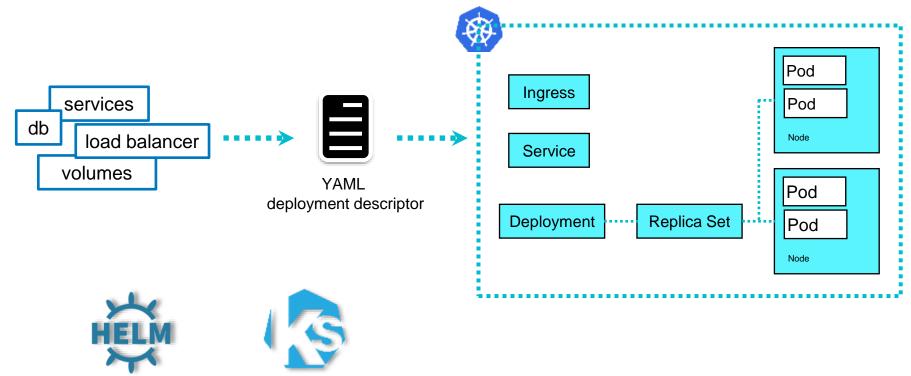
## The Test Pyramid



## The Test Pyramid In Context

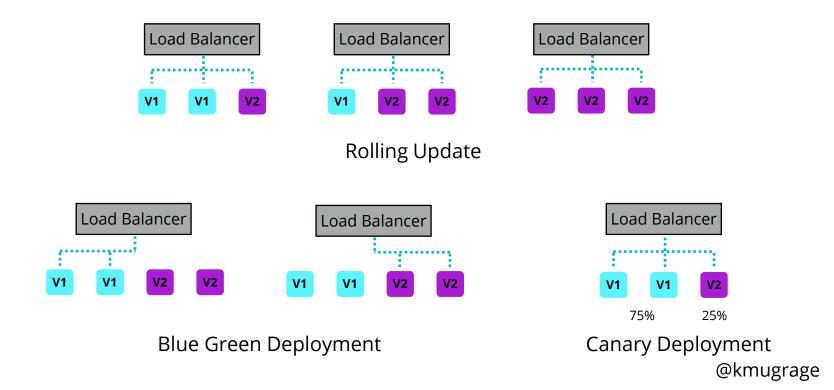


## **Declarative Deployments**



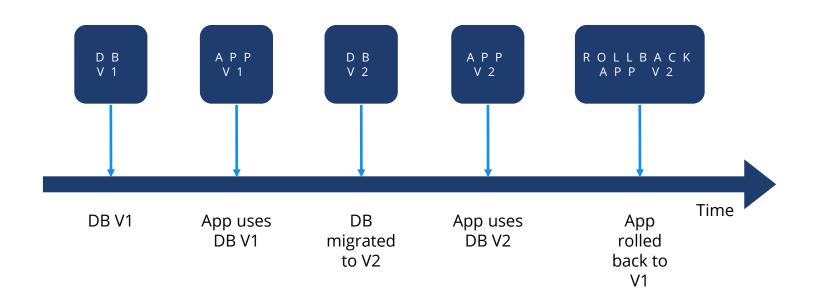
@kmugrage

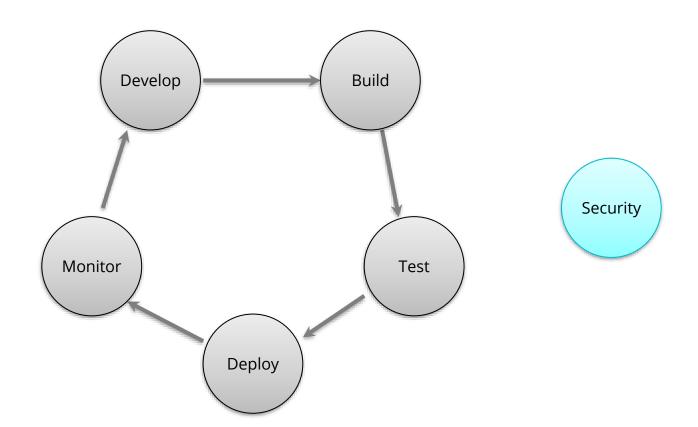
## Deployment Strategies

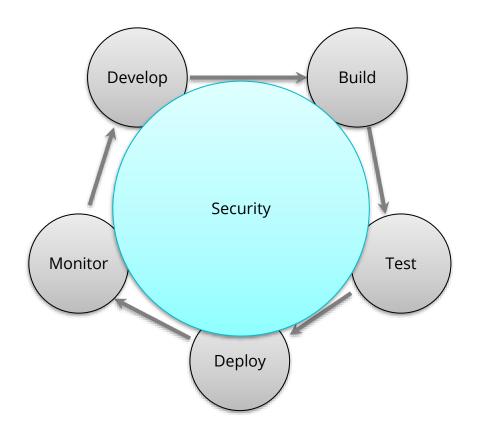


## Release DB Changes Out Of Band

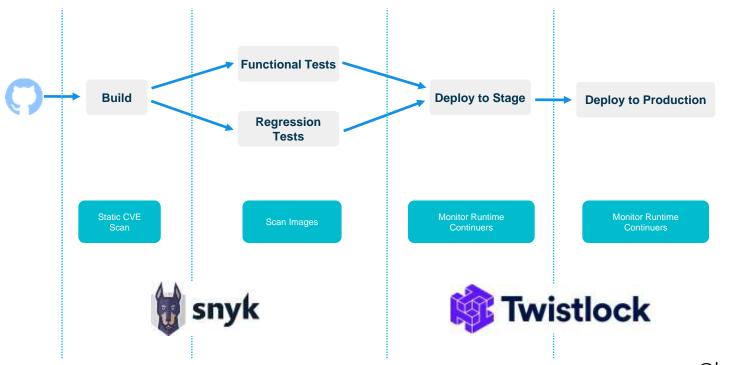
Expand / Contract Pattern



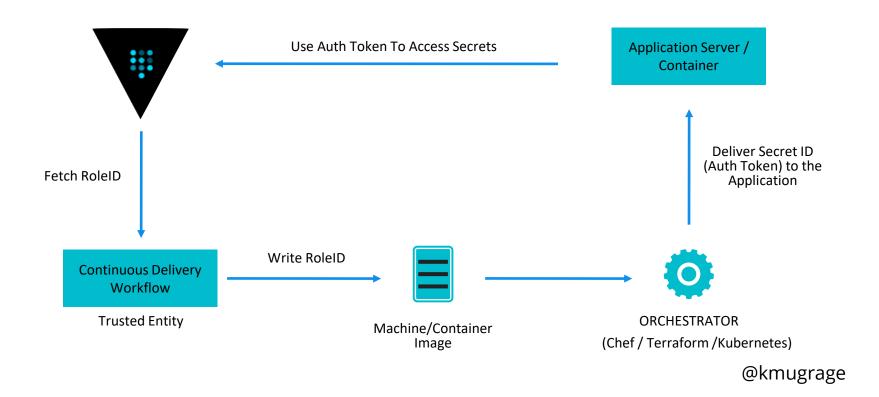




## **Vulnerability Planning**



### Secrets Management





#### In the future

- Teams must be structured to own small pieces
- Docker and Kubernetes are here to stay... until they aren't
- You must test in production. Own it and architect for it
- Security is everybody's job

#### **Resources & Citations**

- http://agilemanifesto.org/
- https://martinfowler.com/articles/originalContinuousIntegration.html
- https://continuousdelivery.com/wpcontent/uploads/2011/04/deployment\_production\_line.pdf
- https://martinfowler.com/articles/microservice-trade-offs.html
- https://martinfowler.com/articles/practical-test-pyramid.html
- https://trunkbaseddevelopment.com/
- https://martinfowler.com/articles/feature-toggles.html
- https://docs.honeycomb.io/learning-about-observability/intro-to-observability/
- https://martinfowler.com/articles/201701-event-driven.html

## Thank You

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